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the glove, covering his arm.</Text>
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kevin</Text>
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<Text>keep up</Text>
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</Paragraph>
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
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</CharacterArcBeat>
<CharacterArcBeat Name="GWEN">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
  </Paragraph>
</CharacterArcBeat>
<CharacterArcBeat Name="HUMUNGOUSAUR">
  <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
    <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
  </Paragraph>
</CharacterArcBeat>
<CharacterArcBeat Name="KEVIN">
  <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
    <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
  </Paragraph>
</CharacterArcBeat>
<CharacterArcBeat Name="SAINT GEORGE">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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  </Paragraph>
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</SceneProperties>
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Font="Courier Final Draft" RevisionID="1" Size="12"
Style="Bold+Underline+AllCaps">EXT. THE SEAL OF </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="Bold+Underline+AllCaps">DAIGON</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Bold+Underline+AllCaps">
- night</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline+AllCaps">
</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>The kids stand there, looking at each other as</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> t</Text>
<Text>he <ATTACK SHOUTS> abruptly STOP.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Saint George EMERGES from the inner section.</Text>
</Paragraph>
<Paragraph Number="19" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>That was a really quiet monster.</Text>
</Paragraph>
<Paragraph Number="20" Type="Character">
<Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>It wasn't there.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Apparently, with the seal broken, the creature can enter or exit this
dimension wherever it pleases.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Azmuth advances on him.</Text>
</Paragraph>
<Paragraph Number="21" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Then there's no reason to prolong this foolishness.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Give me </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">my</Text>
<Text> sword.</Text>
</Paragraph>
<Paragraph Number="22" Type="Character">
<Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Not while the </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Diagon</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> lives</Text>
<Text></Text>
</Paragraph>
<Paragraph Number="23" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">No</Text>
<Text> excuses.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> No exceptions.
</Text>
<Text>Hand it over.</Text>
</Paragraph>
<Paragraph Number="24" Type="Character">
<Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>If you want it, you'll have to take it from me.</Text>
</Paragraph>
<Paragraph Number="25" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>You think I can't?</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>I'm Azmuth!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Creator of the Omnitrix</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">! </Text>
<Text>Sculptor of worlds!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Smartest being in five galaxies!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Of </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">course</Text>
<Text> I can take it from you.</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
<Text>(beat)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Ben Tennyson.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Take it from him.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ben immediately starts dialing up the Ultimatrix.</Text>

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</Paragraph>
<Paragraph Number="26" Type="Character">
  <Text>BeN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>You got it!</Text>
</Paragraph>
<Paragraph Number="27" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Ben, wait!</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>Doesn't this seem a little--?</Text>
</Paragraph>
<Paragraph Number="28" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Azimuth is </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12"
Style="Underline">telling</Text>
  <Text> me to fight.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Y'think</Text>
  <Text> I'm passing </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">that</Text>
  <Text> up?</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>He slams down his hand on the Ultimatrix and TRANSFORMS INTO the new
speedster who, for the moment, we'll call...</Text>
</Paragraph>
<Paragraph Number="29" Type="Character">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">Fasstrak</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Fasstrak</Text>
  <Text>!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Fasstrak</Text>
  <Text> hurtles straight toward Saint George who SIDESTEPS and </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">CLOTHELINES</Text>
  <Text> him, sticking out his arm and knocking him flat.</Text>
</Paragraph>
<Paragraph Number="30" Type="Character">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">FASSTRAK</Text>

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    <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>(Pained impact)</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Fasstrak</Text>
    <Text> SKIDS across the ground and SLAMS UP against the far wall.</Text>
</Paragraph>
<Paragraph Number="31" Type="Character">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">Fasstrak</Text>
    <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>I thought that would go differently.</Text>
</Paragraph>
<Paragraph Number="32" Type="Character">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Kevin</Text>
    <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">No, it's good, he
loses </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">way</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> faster than </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">XLR8</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">.</Text>
    <Text></Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Saint George WITHDRAWS his sword, advancing on </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Fasstrak</Text>
    <Text>.</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
    <Text></Text>
</Paragraph>
<Paragraph Number="33" Type="Character">
    <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>I'm warning you...</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>He &lt;SWINGS&gt; the sword and </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Fasstrak</Text>
    <Text> &lt;DODGES&gt; at super speed.</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>

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<Text>George <SWINGS> again and a third time and each time </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Fasstrak</Text>
<Text> evades him effortlessly. Abruptly George drives the sword point down
into the ground, unleashing <SHOCK WAVES> that blast </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Fasstrak</Text>
<Text> off his feet.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text></Text>
</Paragraph>
<Paragraph Number="34" Type="Character">
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Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">FASSTRAK</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>(Startled cry)</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Fasstrak</Text>
<Text> HITS HARD on the ground and lies there, stunned.</Text>
</Paragraph>
<Paragraph Number="35" Type="Character">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">FASSTRAK</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>(Stay alive)</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Saint George advances and suddenly Kevin leaps onto his back.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text></Text>
</Paragraph>
<Paragraph Number="36" Type="Character">
<Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>What--?</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Kevin, with one hand, grips onto his hair.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>His other hand clamps onto the armor.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Instantly Kevin <ARMORS UP>.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text></Text>
</Paragraph>
<Paragraph Number="37" Type="Character">
<Text>SAINT GEORGE</Text>

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</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Let...go</Text>
  <Text>!</Text>
</Paragraph>
<Paragraph Number="38" Type="Character">
  <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Make me, </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">Old Man</Text>
  <Text>!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Saint George, backpedaling, &lt;SLAMS&gt; Kevin against the cave
wall.</Text>
</Paragraph>
<Paragraph Number="40" Type="Character">
  <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>(</Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">grunt</Text>
  <Text> of pain)</Text>
</Paragraph>
<Paragraph Number="41" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Respect your elders, </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">stripling</Text>
  <Text>.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>And by the way...</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>He THROWS Kevin forward in a judo move.</Text>
</Paragraph>
<Paragraph Number="42" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Hair pulling? Seriously? You fight like a girl.</Text>
</Paragraph>
<Paragraph Number="43" Type="Character">
  <Text>Gwen (o.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Wrong...</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>And a blast of energy SLAMS INTO George, pinning him against the
wall.</Text>
</Paragraph>

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<Paragraph Type="Shot">
  <Text>Gwen</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Advances on him, her eyes glowing, her hand extended, maintaining the
pressure.</Text>
</Paragraph>
<Paragraph Number="44" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">I</Text>
  <Text> fight like a girl!</Text>
</Paragraph>
<Paragraph Type="Shot">
  <Text>Saint george</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Raises the sword and touches the energy with it.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>It promptly ABSORBS her energy, causing it to disappear. </Text>
</Paragraph>
<Paragraph Type="Shot">
  <Text>Gwen</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Looks at her hands in confusion.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>Her eyes are no longer glowing.</Text>
</Paragraph>
<Paragraph Number="45" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Huh?</Text>
</Paragraph>
<Paragraph Type="Shot">
  <Text>Saint george</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>No longer pinned, whips the sword around and unleashes a &lt;BALL OF
GWEN'S ENERGY> that &lt;CRACKLES> across the distance between them and
&lt;SLAMS INTO> Gwen, flattening her.</Text>
</Paragraph>
<Paragraph Number="46" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>(</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">keep</Text>
  <Text> alive)</Text>
</Paragraph>
<Paragraph Number="47" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>

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<Paragraph Type="Dialogue">
 <Text>And that should take care of--</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>WE HEAR the </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">sound</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">></Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">of</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps"> and see the green glow from</Text>
 <Text> the ULTIMATRIX</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">. St. George </Text>
 <Text>turns just in time to see...</Text>
 </Paragraph>
 <Paragraph Type="Shot">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">HUMUNGOUSAUR</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Charging right at him.</Text>
 </Paragraph>
 <Paragraph Number="48" Type="Character">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">HUMUNGOUSAUR</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Humungousaur</Text>
 <Text>!</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Saint George <WHIRLS> the sword around in front of himself like a windmill blade.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>It creates a MASSIVE WIND FUNNEL.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Humungousaur</Text>
 <Text> tries his best to get closer, </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">closer...but</Text>
 <Text> it's becoming overwhelming.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text></Text>
 </Paragraph>

<Paragraph Number="49" Type="Character">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12"
 Style="AllCaps">HUMUNGOUSAUR</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>(Repeated grunt efforts)</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Humungousaur</Text>
 <Text> <CRUNCHES HIS CLAWS> into the ground, trying to get
 traction.</Text>
 </Paragraph>
 <Paragraph Number="50" Type="Character">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12"
 Style="AllCaps">HUMUNGOUSAUR</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>You'll have to do...</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>better...</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>than that...</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>And suddenly HUGE CHUNKS OF DEBRIS SLAM into him, causing him to lose
 his grip.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">HUMUNGOUSAUR</Text>
 <Text> hurtles across the cave and <SLAMS> into the far side.</Text>
 </Paragraph>
 <Paragraph Number="51" Type="Character">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12"
 Style="AllCaps">HUMUNGOUSAUR</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Well, that</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="0" Size="12" Style="Italic"> </Text>
 <Text>blew chunks.</Text>
 </Paragraph>
 <Paragraph Type="Shot">
 <Text>Saint george</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Has his sword extended </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">in warning</Text>
 <Text>.</Text>

```

</Paragraph>
<Paragraph Number="52" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>I've been going easy on you, </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">stay down</Text>
  <Text>.</Text>
</Paragraph>
<Paragraph Type="Shot">
  <Text>Down angle</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Humungousaur</Text>
  <Text>, Kevin and Gwen are now converging on him from three sides.</Text>
</Paragraph>
<Paragraph Number="53" Type="Character">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="AllCaps">HUMUNGOUSAUR</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Like </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">that's</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">gonna</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> happen.</Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="54" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">You were warned</Text>
  <Text>.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Saint George puts on his helmet, then raises the sword upright.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>It unleashes a &lt;MASSIVE BLAST OF LIGHT&gt; as if a sun had just
exploded.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>All three of the kids go down, clutching their eyes, </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Humungousaur</Text>
  <Text> &lt;TRANSFORMING&gt; back to Ben.</Text>
</Paragraph>
<Paragraph Number="55" Type="Character">

```

<Text>BEN/KEVIN/GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>(Cries of pain/anguish/confusion)</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>The glare from the blade vanishes.</Text>
</Paragraph>
<Paragraph Number="56" Type="Character">
<Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">I</Text>
<Text>t would be dishonorable of me to destroy you when you are ignorant of the stakes...</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>to say nothing of the sword's true power.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>He uses the blade to SLICE a vertical line in the very air, as if peeling back a doorway into another dimension.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>As he does...</Text>
</Paragraph>
<Paragraph Number="57" Type="Character">
<Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">But be assured,
</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style="">the next time you
</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">g</Text>
<Text>et in my way</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style=""> will be the
last</Text>
<Text>.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>He steps THROUGH the </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">portal...and</Text>
<Text> VANISHES, the portal closing behind him.</Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Kevin</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Rubbing his eyes, speaking to his left.</Text>

```

</Paragraph>
<Paragraph Number="58" Type="Character">
  <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Man makes a convincing case.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>What do you think, Ben?</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>PULL BACK TO REVEAL Gwen is standing there, scowling.</Text>
</Paragraph>
<Paragraph Number="59" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Ben's over there.</Text>
</Paragraph>
<Paragraph Number="60" Type="Character">
  <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Oh. </Text>
  <Text>I'm half blind, okay?</Text>
</Paragraph>
<Paragraph Number="61" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>So I only </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">half</Text>
  <Text> look like a guy.</Text>
</Paragraph>
<Paragraph Type="Shot">
  <Text>Ben</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Approaches Azmuth.</Text>
</Paragraph>
<Paragraph Number="62" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Azmuth</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, </Text>
  <Text>what was George talking about?</Text>
</Paragraph>
<Paragraph Number="63" Type="Character">
  <Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>This is no time </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">for</Text>
  <Text> </Text>

```

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12"
Style="Underline">questions</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">--</Text>
<Text></Text>
</Paragraph>
<Paragraph Number="64" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">(interrupting)</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Actually, I think when someone </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">isn't</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Italic"> </Text>
<Text>smacking me around with a magic sword is the </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12"
Style="Underline">perfect</Text>
<Text> time to ask.</Text>
</Paragraph>
<Paragraph Number="65" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>It's not magic.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>It's science.</Text>
</Paragraph>
<Paragraph Number="66" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">Your</Text>
<Text> science.</Text>
</Paragraph>
<Paragraph Number="67" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Yes, but...</Text>
</Paragraph>
<Paragraph Number="68" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>No!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>No "buts!"</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"

Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Buts are</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>for horses!</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Gwen and Kevin move in on either side of him.</Text>
 </Paragraph>
 <Paragraph Number="69" Type="Character">
 <Text>GWEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>No, "Hay" is for horses.</Text>
 </Paragraph>
 <Paragraph Number="70" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Then what are "buts" for?</Text>
 </Paragraph>
 <Paragraph Number="71" Type="Character">
 <Text>KEVIN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>They're for getting kicked by guys with magic swords.</Text>
 </Paragraph>
 <Paragraph Number="72" Type="Character">
 <Text>AZMUTH</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>I told you, it's not magic!</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Are you people learning impaired?</Text>
 </Paragraph>
 <Paragraph Number="73" Type="Character">
 <Text>GWEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>It's hard to learn when no one is willing to teach.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Azmuth pauses.</Text>
 </Paragraph>
 <Paragraph Number="74" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Look, you're the one who's always yelling at me about going into a fight without thinking.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Without asking the right questions.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>So</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text></Text>

<Text>I'm asking.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Don't I deserve to know?</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Azmuth considers the point for a beat, frowning.</Text>
<Text></Text>
</Paragraph>
<Paragraph Number="75" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">(</Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">conceeding</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">)</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><sighs></Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Very well.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Close your eyes.</Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Tight on - kevin, gwen and ben</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>They close their eyes.</Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Tight on - ben's eyes.</Text>
</Paragraph>
<Paragraph Number="78" Type="Character">
<Text>AZMUTH (o.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>All right.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Open.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ben opens his eyes.</Text>
</Paragraph>
<Paragraph Number="79" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Huh?</Text>

```

</Paragraph>
<Paragraph Type="Scene Heading">
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    <SceneArcBeats>
      <CharacterArcBeat Name="BEN">
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StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
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      <CharacterArcBeat Name="BEN/KEVIN/GWEN">
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StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
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      <CharacterArcBeat Name="GWEN">
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StartsNewPage="No">
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      <CharacterArcBeat Name="KEVIN">
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        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>EXT. a volcano on </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="Underline+AllCaps">Primus</Text>
  <Text> - night</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben, Gwen and Kevin are standing at the base of it, looking around in
confusion.</Text>
</Paragraph>
<Paragraph Number="80" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Teleporter</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">?</Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="81" Type="Character">

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<Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Had to be. But where are we?</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Suddenly, behind them, the volcano EXPLODES.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>A huge fountain of </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">red </Text>
<Text>lava jets upward.</Text>
</Paragraph>
<Paragraph Number="83" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Gwen!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Shields!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Gwen has her hands up defensively.</Text>
</Paragraph>
<Paragraph Number="84" Type="Character">
<Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Nothing's happening!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>I can't--</Text>
</Paragraph>
<Paragraph Number="85" Type="Character">
<Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Look out!!!</Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Their </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">pov</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>As lava cascades down and WIPES OUT THE SCREEN.</Text>
</Paragraph>
<Paragraph Number="86" Type="Character">
<Text>BEN/KEVIN/GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>(Crying out in terror)</Text>
</Paragraph>

```

<Paragraph Type="Transition">
  <Text>Black out.</Text>
</Paragraph>
<Paragraph Alignment="Center" FirstIndent="0.00" Leading="Regular"
LeftIndent="1.62" RightIndent="7.25" SpaceBefore="24" Spacing="1"
StartsNewPage="No" Type="Scene Heading">
  <SceneProperties Length="1/8" Page="10" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>END ACT ONE</Text>
</Paragraph>
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  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">ACT
TWO</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Transition">
  <Text>FaDE IN:</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="1" Page="11" Title="">
    <SceneArcBeats>
      <CharacterArcBeat Name="AZMUTH">
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      </CharacterArcBeat>
      <CharacterArcBeat Name="BEN">
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StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="GWEN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="KEVIN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>

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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline+AllCaps">EXT. a volcano on Primus </Text>
<Text>- contINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>As the lava splashes all around Gwen, Kevin and Ben without harming them in the slightest.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>They are ankle deep in it as it smooths out.</Text>
</Paragraph>
<Paragraph Number="87" Type="Character">
<Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>I'm not even feeling it.</Text>
</Paragraph>
<Paragraph Number="88" Type="Character">
<Text>AZMUTH (o.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>That's because it's not really here.</Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Azmuth</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Is perched on an outcropping of rock around which the lava is flowing.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>They walk toward him through the lava.</Text>
</Paragraph>
<Paragraph Number="90" Type="Character">
<Text>bEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style="">Is </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style="">this...Primus</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style="">?</Text>
<Text></Text>
</Paragraph>
<Paragraph Number="91" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style="">Yes. </Text>
<Text>The world I built, several thousand years before you saw it.</Text>
</Paragraph>
<Paragraph Number="92" Type="Character">
<Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"

Font="Courier Final Draft" RevisionID="1" Size="12" Style="">W</Text>
 <Text>ork in progress, huh</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">?</Text>
 <Text></Text>
</Paragraph>
<Paragraph Number="93" Type="Character">
 <Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>We're all works in progress.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>You are seeing images into which I have immersed you, but you are like
ghosts, unable to interfere. The concept may be too much for a human mind to
grasp.</Text>
</Paragraph>
<Paragraph Number="94" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">ben</Text>
 <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Not if you've seen "A Christmas Carol."</Text>
</Paragraph>
<Paragraph Number="95" Type="Character">
 <Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>I have no idea what you're talking about.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Now be quiet and pay attention.</Text>
</Paragraph>
<Paragraph Number="96" Type="Character">
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
 <Text>(muttering)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Bah.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Humbug.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>And Azmuth <SNAPS> his fingers.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> There's a white FLASH
OF LIGHT, filling the screen, then:</Text>
 <Text></Text>
</Paragraph>
<Paragraph Type="Transition">
 <Text>CUT TO:</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1 6/8" Page="12" Title="">
 <SceneArcBeats>

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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
            </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="GWEN">
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        <CharacterArcBeat Name="KEVIN">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
            </Paragraph>
        </CharacterArcBeat>
    </SceneArcBeats>
</SceneProperties>
    <Text>INT. azimuth's lab</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>As Kevin, Ben and Gwen get their bearings.</Text>
</Paragraph>
<Paragraph Number="97" Type="Character">
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">

```

<Text>That was </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">kinda</Text>
<Text> sudden.</Text>
</Paragraph>
<Paragraph Number="98" Type="Character">
<Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>No kidding.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Hey!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Azmuth!</Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Young azmuth</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Is gazing into what basically looks like an extremely high tech microscope.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>YOUNG AZMUTH is dressed differently from Azmuth himself</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">,>, but otherwise looks the same</Text>
<Text>.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Kevin STEPS IN.</Text>
</Paragraph>
<Paragraph Number="99" Type="Character">
<Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style="">Huh?</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Azmuth</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Is seated on a piece of lab equipment nearby.</Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Kevin</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Looking back at Young Azmuth.</Text>
</Paragraph>
<Paragraph Number="102" Type="Character">
<Text>KEVIN (o.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"

Font="Courier Final Draft" RevisionID="0" Size="12" Style="">0hhh</Text>
<Text>.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>He's the Ghost of Azmuth Past.</Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Azmuth</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Looking on.</Text>
</Paragraph>
<Paragraph Number="103" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Yes.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>And you can't change the past, no matter how much </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">one</Text>
<Text> would like to.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ben steps into frame with him.</Text>
</Paragraph>
<Paragraph Number="104" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Would </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">you</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Italic">?</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Italic"> </Text>
<Text>I</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> mean if you </Text>
<Text>could</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">.</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>And now ZENNITH (pronounced </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">ZEN-ith</Text>
<Text>)</Text>
<Text>) walks past Azmuth and Ben.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Azmuth watches her go, longingly.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Zennith is his girlfriend.</Text>
</Paragraph>
<Paragraph Number="105" Type="Character">

<Text>Zennith</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Still at work</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, Azmuth</Text>
 <Text>?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>As she passes OUT OF FRAME, Azmuth <SIGHS> heavily.</Text>
</Paragraph>
<Paragraph Number="106" Type="Character">
 <Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Yes. I've made mistakes...</Text>
 <Text>.</Text>
</Paragraph>
<Paragraph Type="Shot">
 <Text>Young azmuth and zennith</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>As she rests a hand on his shoulder.</Text>
</Paragraph>
<Paragraph Number="107" Type="Character">
 <Text>ZENNITH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>If I'd known you'd become so obsessed with it, I'd </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">never</Text>
 <Text> have created that sub-atomic viewer for you.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text></Text>
</Paragraph>
<Paragraph Number="108" Type="Character">
 <Text>YouNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>It enables us to gaze upon the primal forces of the universe, Zennith!
</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>How can you not want to harness it...?</Text>
</Paragraph>
<Paragraph Number="109" Type="Character">
 <Text>ZENNITH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>We've had this discussion</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, </Text>
 <Text>and </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">you</Text>
 <Text> promised me an evening away from the lab.</Text>

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</Paragraph>
<Paragraph Number="110" Type="Character">
  <Text>YOUNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
  <Text>(sighs)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>You're right, my love.</Text>
</Paragraph>
<Paragraph Type="Shot">
  <Text>Angle on - Ben, azmuth, gwen and kevin</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>The three kids grouped around Azmuth who is still perched on the lab
equipment.</Text>
</Paragraph>
<Paragraph Number="111" Type="Character">
  <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Seriously?</Text>
</Paragraph>
<Paragraph Number="112" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>I think it's sweet.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="113" Type="Character">
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</Paragraph>
<Paragraph Type="Dialogue">
  <Text>She was.</Text>
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
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</Paragraph>
</CharacterArcBeat>
</SceneArcBeats>
</SceneProperties>
<Text>EXT. picnic area - night</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>FAR SHOT of Young Azmuth and Zennith lying out on the terrain.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>They are having a picnic, although they don't have a standard earth
picnic basket.</Text>
</Paragraph>
<Paragraph Number="114" Type="Character">
<Text>AZMUTH (V.O.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>She was</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> perfection</Text>
<Text>.</Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Close shot - young azmuth and zennith</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Sitting and eating.</Text>
</Paragraph>
<Paragraph Number="115" Type="Character">
<Text>YouNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Zennith, how can you not see the </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12"
Style="Underline">possibilities</Text>
<Text> in tapping into</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> the fundamental

forces?

ZENNITH

I'm as curious about those forces as you, but I don't see the need to try and control everything.

YOUNG AZMUTH

If you can't control something, you don't truly understand it.

ZennITH

I understand

you

>, Azmuth and I'm sure you're beyond anyone's control.

She kisses him and they both

lay back, looking

up at the stars.

Primus

> is in a rich nebula, so the night sky is colorful

.

>

Azmuth

```

</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Alright, Zennith. I'll
try things your way. Promise.</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Next to him, she
smiles.</Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="120" Type="Character">
  <Text>BeN (o.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Let me guess...</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben, Gwen, Kevin and Azmuth walk INTO FRAME, standing a distance behind
Young Azmuth.</Text>
</Paragraph>
<Paragraph Number="121" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>You </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">broke your
promise</Text>
  <Text>.</Text>
</Paragraph>
<Paragraph Number="122" Type="Character">
  <Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>I </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">truly intended</Text>
  <Text> to do as she asked.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>But then Zennith drew my attention to something...</Text>
</Paragraph>
<Paragraph Number="123" Type="Character">
  <Text>ZENNITH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Look, Azmuth</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">. T</Text>
  <Text>hat planetary system </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">is i</Text>
  <Text>n perfect syzygy (Pronounced </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">SIH-zih-jee</Text>
  <Text>).</Text>

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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
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 <Text></Text>
 </Paragraph>
 <Paragraph Number="124" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Perfect what?</Text>
 </Paragraph>
 <Paragraph Number="125" Type="Character">
 <Text>gWEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>It means alignment.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>All in a row.</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text></Text>
 </Paragraph>
 <Paragraph Number="126" Type="Character">
 <Text>AZMUTH</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Yes.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>And I looked to the heavens</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">--</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Shot">
 <Text>Close on - young azmuth and zennith</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Looking heavenward as inspiration clearly strikes him.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> We see the planets
 </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">alligned</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> in the sky.</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Number="127" Type="Character">
 <Text>AZMUTH</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps"> </Text>
 <Text>(o.S.)</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">--</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="0" Size="12" Style="">gazing</Text>

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    <Text> at those glowing planets, </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">shimmering, </Text>
    <Text>in a straight line</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, </Text>
    <Text>and all I could see was...</Text>
</Paragraph>
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            <CharacterArcBeat Name="GWEN">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
                </Paragraph>
            </CharacterArcBeat>
            <CharacterArcBeat Name="KEVIN">
                <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
                </Paragraph>
            </CharacterArcBeat>
            <CharacterArcBeat Name="YOUNG AZMUTH">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
                    <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
                </Paragraph>
            </CharacterArcBeat>
            <CharacterArcBeat Name="ZENNITH">
                <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
                    <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
                </Paragraph>
            </CharacterArcBeat>
        </SceneArcBeats>
    </SceneProperties>
</Paragraph>

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        </SceneArcBeats>
    </SceneProperties>
    <Text>INT. azmuth'S LAB</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>A holographic image of the weapon that will become George's sword is
hovering in Young Azmuth's work area.</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
    <Text>Young Azmuth is showing it proudly to Zennith.</Text>
</Paragraph>
<Paragraph Number="128" Type="Character">
    <Text>ZENNITH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>A sword?</Text>
</Paragraph>
<Paragraph Number="129" Type="Character">
    <Text>YOUNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>It's perfect!</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
    <Text>It could cleave right through reality, tap into the primal
energies.</Text>
</Paragraph>
<Paragraph Number="130" Type="Character">
    <Text>ZENNITH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>It's irresponsible to </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">create</Text>
    <Text> things without thinking through the ramifications!</Text>
</Paragraph>
<Paragraph Number="131" Type="Character">
    <Text>YOUNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>It's not my job to worry about what happens next!</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
    <Text>What </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12"
Style="Underline">matters</Text>
    <Text> is what happens </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">now</Text>
    <Text>!</Text>
</Paragraph>
<Paragraph Type="Shot">
    <Text>Angle on ben</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Looking on.</Text>
</Paragraph>
<Paragraph Number="132" Type="Character">

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<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Well, that's true enough...</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Azmuth springs UP INTO FRAME from below and <THUMPS HIM> in the back of the head before dropping back down.</Text>
</Paragraph>
<Paragraph Number="133" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><</Text>
<Text>Ow!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">></Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">What</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">...?</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Azmuth</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Looking up at Ben.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
<Text></Text>
</Paragraph>
<Paragraph Number="134" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>No, it's not true!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
<Text>That's the </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">point</Text>
<Text> of what I'm showing you!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
<Text>That I was once young and stupid, </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">as you are at this very moment!</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Angle on - the sword</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Completed.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>

<Text>Lying on the lab table, glowing softly with energy.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Young Azmuth is standing over it.</Text>
</Paragraph>
<Paragraph Number="135" Type="Character">
<Text>YouNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Zennith!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>It's finally finished!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Come see!</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Zennith?</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>He looks around.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>There's no sign of her.</Text>
</Paragraph>
<Paragraph Number="136" Type="Character">
<Text>YOUNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Ah well.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>She'll be back.</Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Ben, GWEN, KEVIN and Azmuth</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Azmuth is floating near them.</Text>
</Paragraph>
<Paragraph Number="137" Type="Character">
<Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>She didn't come back, did she</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">?</Text>
<Text></Text>
</Paragraph>
<Paragraph Number="138" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>No. </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">That</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Italic">, </Text>

<Text>Ben Tennyson, is the point.</Text>
</Paragraph>
<Paragraph Number="139" Type="Character">
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>So you hit </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">me</Text>
 <Text> in the head 'cause </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">you</Text>
 <Text> were dumb enough to ignore your girlfriend.</Text>
</Paragraph>
<Paragraph Number="140" Type="Character">
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>When was the last time you called Julie?</Text>
</Paragraph>
<Paragraph Number="141" Type="Character">
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>This isn't about me.</Text>
</Paragraph>
<Paragraph Number="142" Type="Character">
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">No</Text>
 <Text>?</Text>
</Paragraph>
<Paragraph Number="143" Type="Character">
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">W</Text>
 <Text>hat happened to the sword?</Text>
</Paragraph>
<Paragraph Number="144" Type="Character">
 <Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>You know of the Incursion</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">s</Text>
 <Text>?</Text>
</Paragraph>
<Paragraph Number="145" Type="Character">
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Sure.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>A space-going warrior race always fighting with each other, and with no

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home planet.</Text>
</Paragraph>
<Paragraph Number="146" Type="Character">
  <Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Did you ever wonder
what happened to their </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">homeworld</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">?</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Scene Heading">
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      <CharacterArcBeat Name="AZMUTH">
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StartsNewPage="No">
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>ExT. space - planet</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline+AllCaps">
</Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="Underline+AllCaps">INCURSIA</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Hanging in the depths of space.</Text>
</Paragraph>
<Paragraph Number="147" Type="Character">
  <Text>AZMUTH (V.O.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">It was war-torn, as
multiple factions battled endlessly in an eons-long civil war. </Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">A SILHOUETTED FIGURE,
backlit by a flaming red sky, holds the sword aloft.</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Character">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="AllCaps">AZMUTH
(cont'd)</Text>

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    <Text></Text>
  </Paragraph>
  <Paragraph Type="Dialogue">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">But then one would-be
hero learned</Text>
    <Text> of </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">my sword, </Text>
    <Text>stole it</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, </Text>
    <Text>and returned home, intending to </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">use its power to
reunite </Text>
    <Text>his world.</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Italic"> </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">This</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Italic"> </Text>
    <Text>was the result...</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>The planet &lt;EXPLODES.> </Text>
  </Paragraph>
  <Paragraph Type="Transition">
    <Text>DISSOLVE TO:</Text>
  </Paragraph>
  <Paragraph Type="Scene Heading">
    <SceneProperties Length="7/8" Page="17" Title="">
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
          </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="BEN">
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
          </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="GWEN">
          <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
          </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="KEVIN">

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        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="YOUNG AZMUTH">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
        </CharacterArcBeat>
        </SceneArcBeats>
        </SceneProperties>
        <Text>EXT. space - pieces of debris</Text>
</Paragraph>
<Paragraph Type="Action">
        <Text>The remains of the planet, floating in space.</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
        <Text>The sword is slowly turning, end over end, and then a mechanical clamp
extends INTO FRAME and GRABS IT.</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
        <Text>ANGLE OVER TO REVEAL a small vessel, and YOUNG AZMUTH is visible within
through a window port.</Text>
        </Paragraph>
        <Paragraph Number="148" Type="Character">
        <Text>YouNG AZMUTH (filtered)</Text>
        </Paragraph>
        <Paragraph Type="Dialogue">
        <Text>What have I done...?</Text>
        </Paragraph>
        <Paragraph Type="Shot">
        <Text>Ben, gwen, kevin and Azmuth</Text>
        </Paragraph>
        <Paragraph Type="Action">
        <Text>Are looking on, standing on top of a piece of debris.</Text>
        </Paragraph>
        <Paragraph Number="149" Type="Character">
        <Text>AZMUTH</Text>
        </Paragraph>
        <Paragraph Type="Dialogue">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Zennith was right,
after all. </Text>
        <Text>I swore to hide away the sword and dedicate myself to peaceful
sciences.</Text>
        </Paragraph>
        <Paragraph Number="150" Type="Character">
        <Text>GWEN</Text>
        </Paragraph>
        <Paragraph Type="Dialogue">
        <Text>And you developed the Omnitrix as </Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">a way to promote

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interstellar peace and unity</Text>
<Text>...</Text>
</Paragraph>
<Paragraph Number="151" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">AzMUTH</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">In a way, it was an apology for what I had built before.</Text>
<Text></Text>
</Paragraph>
<Paragraph Number="152" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>And I turned it into a weapon.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Funny how that worked out, huh.</Text>
</Paragraph>
<Paragraph Number="153" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Hilarious.</Text>
</Paragraph>
<Paragraph Number="154" Type="Character">
<Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">I don't get it,</Text>
<Text>how did George wind up with the sword? </Text>
</Paragraph>
<Paragraph Number="155" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Because I gave it to him.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>AzmutH SNAPS HIS FINGERS</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> AND THERE IS A WHITE FLASH.</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="5/8" Page="18" Title="">
<SceneArcBeats>
<CharacterArcBeat Name="AZMUTH">
<Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"

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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
    </Paragraph>
    </CharacterArcBeat>
    <CharacterArcBeat Name="BEN">
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StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
            </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="GWEN">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
                </Paragraph>
            </CharacterArcBeat>
            <CharacterArcBeat Name="KEVIN">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
                    </Paragraph>
                </CharacterArcBeat>
            </SceneArcBeats>
        </SceneProperties>
        <Text>EXT. a medieval battlefield - night</Text>
    </Paragraph>
    <Paragraph Type="Action">
        <Text>Smoke rising in the distance.</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
        <Text>A dark, foreboding territory.</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
        <Text>Ben, Kevin and Gwen are standing there, looking around.</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
        <Text>In the distance WE HEAR &lt;SCREAMS&gt;, &lt;SWORDS CLANGING&gt;,
&lt;MONSTERS ROARING&gt;.</Text>
    </Paragraph>
    <Paragraph Number="156" Type="Character">
        <Text>keVIN</Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">That</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Italic"> </Text>
        <Text>doesn't sound good.</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
        <Text></Text>

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</Paragraph>
<Paragraph Number="157" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Wh</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">ere are we now?</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Azimuth walks INTO FRAME.</Text>
</Paragraph>
<Paragraph Number="158" Type="Character">
  <Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>A pathetic, backwater planet I'd </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">run across in my
studies</Text>
  <Text>.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="159" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>It's Earth, isn't it.</Text>
</Paragraph>
<Paragraph Number="160" Type="Character">
  <Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Yes.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>I came here when Earth's history was at its darkest hour</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, </Text>
  <Text>and I made things worse.</Text>
</Paragraph>
<Paragraph Type="Transition">
  <Text>FADE OUT.</Text>
</Paragraph>
<Paragraph Alignment="Center" FirstIndent="0.00" Leading="Regular"
LeftIndent="1.62" RightIndent="7.25" SpaceBefore="24" Spacing="1"
StartsNewPage="No" Type="Scene Heading">
  <SceneProperties Length="1/8" Page="18" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>END ACT TWO</Text>
</Paragraph>
<Paragraph Alignment="Center" FirstIndent="0.00" Leading="Regular"
LeftIndent="1.62" RightIndent="7.25" SpaceBefore="12" Spacing="1"
StartsNewPage="Yes" Type="Action">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"

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Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">ACT
THREE</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Transition">
<Text>FaDE IN:</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="1 4/8" Page="19" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>EXT. medieval battlefield - night</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Picking up from moments before.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Close on Azmuth.</Text>
</Paragraph>
<Paragraph Number="161" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>The creature </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">planned to </Text>
<Text>cross</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>dimensions and arrive here </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">back </Text>
<Text>in what you called the Medieval era.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>His minions</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, already in our
dimension to pave the way,</Text>
<Text>encountered...</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>resistance.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>As Azmuth continues to speak, we have a SERIES OF STATIC SHOTS, highly
stylized renderings, that depict...</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>1)</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Knights battling the "fleas," the minions of the creature.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> (</Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">use</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> the </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Luchabra</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> model from #028 "The Creature From Beyond")</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>2</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>St. George slicing through one (or more) of the fleas.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>3</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>St. George defending himself against another knight, whose helmet is gone so that we see his face twisted in fury.</Text>
</Paragraph>
<Paragraph Number="162" Type="Character">
<Text>AZMUTH (V.O.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>The knights gave a good accounting of themselves.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>But </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">many fell</Text>
<Text> to the mind control </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">powers </Text>
<Text>of the</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> creatures, so </Text>
<Text>Knight turned against </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">K</Text>
<Text>night.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>Only the strongest willed </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">were</Text>
<Text> able to resist, and strongest of them all was Sir George. </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Brave though he was, he would have fallen too, had I not... interceded.</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Saint george</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Staggering across the plains, fully armored.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>He stops, gasping for breath.</Text>

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</Paragraph>
<Paragraph Number="163" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">&lt;gasp&gt;</Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="164" Type="Character">
  <Text>YOUNG AZMUTH (o.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Rough day?</Text>
</Paragraph>
<Paragraph Number="165" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;Startled cry&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Saint George &lt;RAISES HIS VISOR&gt; and looks down.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="166" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>A demon from the pit!</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>A</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>tiny demon.</Text>
</Paragraph>
<Paragraph Type="Shot">
  <Text>Two shot - saint george and young azmuth</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Young Azmuth is looking up at him.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="167" Type="Character">
  <Text>YOUNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>I'm no demon from the pit.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>I'm a visitor from the stars.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text></Text>

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</Paragraph>
<Paragraph Number="168" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Not everyone is who they claim to be.</Text>
</Paragraph>
<Paragraph Number="169" Type="Character">
  <Text>YOUNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>You would know.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>You're more than you appear, are you not?</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>You were </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">born...what</Text>
  <Text>?</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>Nine hundred </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Earth </Text>
  <Text>years ago?</Text>
</Paragraph>
<Paragraph Number="170" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>How did you...?</Text>
</Paragraph>
<Paragraph Number="171" Type="Character">
  <Text>YOUNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>It's my business to know.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2" Page="20" Title="">
    <SceneArcBeats>
      <CharacterArcBeat Name="AZMUTH">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="BEN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"

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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
 </Paragraph>
 </CharacterArcBeat>
 <CharacterArcBeat Name="GWEN">
 <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
 LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
 StartsNewPage="No">
 <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
 Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
 </Paragraph>
 </CharacterArcBeat>
 <CharacterArcBeat Name="KEVIN">
 <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
 LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
 StartsNewPage="No">
 <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
 Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
 </Paragraph>
 </CharacterArcBeat>
 <CharacterArcBeat Name="SAINT GEORGE">
 <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
 LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
 StartsNewPage="No">
 <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
 Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
 </Paragraph>
 </CharacterArcBeat>
 <CharacterArcBeat Name="YOUNG AZMUTH">
 <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
 LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
 StartsNewPage="No">
 <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
 Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
 </Paragraph>
 </CharacterArcBeat>
 </SceneArcBeats>
 </SceneProperties>
 <Text>Saint george and young azmuth</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Young Azmuth walks around him, as if studying him.</Text>
 </Paragraph>
 <Paragraph Number="175" Type="Character">
 <Text>SaINT GEORGE</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>It's true.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>I was born </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Georgius</Text>
 <Text>, a Roman soldier in the year 231 A.D., nearly a millennia ago. The how
 of it is a story for another day.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Would that I had not been blessed with immortality if it meant living
 to see mankind brought low.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"

Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>We have no weapon that can defeat the creature</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">s</Text>
 <Text>.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Young Azmuth gestures.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>The sword <APPEARS>, floating in front of Saint George.</Text>
 </Paragraph>
 <Paragraph Number="176" Type="Character">
 <Text>YOUNG AZMUTH</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Now you do.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>This sword</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> is a weapon of
terrible power. I</Text>
 <Text>f</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">weilded</Text>
 <Text> by one who is worthy, </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">it </Text>
 <Text>cannot be stopped.</Text>
 </Paragraph>
 <Paragraph Number="177" Type="Character">
 <Text>SAINT GEORGE</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>If it is so formidable, why do you </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">not </Text>
 <Text>wield it</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> yourself</Text>
 <Text>?</Text>
 </Paragraph>
 <Paragraph Number="178" Type="Character">
 <Text>YOUNG AZMUTH</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Because I am not worthy.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Young Azmuth explains
the mission.</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Number="179" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Young
AZMUTH</Text>

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    <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Listen carefully. The
creatures you battle now are </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="Underline">nothing</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> compared to their
master. He has enslaved a hundred dimensions, and now seeks to enslave ours. Should
he gain a foothold here, our entire universe will fall. When the </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Diagon</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> comes, you must
destroy him! </Text>
    <Text></Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Slowly Saint George
reaches upward and grabs it firmly by the hilt. It &lt;GLWS&gt; and &lt;SURGES&gt;
with power.</Text>
    <Text></Text>
</Paragraph>
<Paragraph Number="180" Type="Character">
    <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>What happens </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">after</Text>
    <Text> I </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">slay</Text>
    <Text> the </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Daigon</Text>
    <Text>?</Text>
</Paragraph>
<Paragraph Number="181" Type="Character">
    <Text>YOUNG AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>I </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">sincerely </Text>
    <Text>doubt you'll be able to. </Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>And then Saint George drops to one knee in front of Young
Azmuth.</Text>
</Paragraph>
<Paragraph Number="182" Type="Character">
    <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">

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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Do not doubt me, wise one. </Text>

<Text>You</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">r gift may</Text>

<Text> have saved humanity.</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>He then stands, <LOWERS HIS VISOR>;, and heads off.</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>

<Text>Young Azmuth watches him go.</Text>

</Paragraph>

<Paragraph Number="183" Type="Character">

<Text>YOUNG AZMUTH</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>Saved it</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, </Text>

<Text>or doomed it.</Text>

</Paragraph>

<Paragraph Type="Shot">

<Text>Angle on - kevin, GWEN and azmuth</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Looking on.</Text>

</Paragraph>

<Paragraph Number="186" Type="Character">

<Text>AZMUTH</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>After </Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">defeating the errant Knights, and the </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Lucabras</Text>

<Text>, Saint George </Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">stood alone against </Text>

<Text>the </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Diagon</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">.</Text>

<Text> </Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">He </Text>

<Text>cut out the creature's heart and left the sword buried in it.</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>

<Text>I'll show you...</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>He <SNAPS HIS FINGERS.></Text>

</Paragraph>

<Paragraph Type="Shot">
 <Text>Ext. Final battle plain - night</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>This is a vista that just looks horrific.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Blasted by flame, scorched earth.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>We have a BIRDS EYE VIEW of Ben, Gwen and Kevin, and the shadow of a MONSTROUS CREATURE is towering over them, illuminated by flames.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Since we're angled down on them, we don't actually see the creature; just its shadow.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>There is the most ungodly <SCREECHING> and <HOWLING> anyone has ever heard.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text> </Text>
 </Paragraph>
 <Paragraph Type="Shot">
 <Text>Close on - ben, gwen and kevin</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Ben</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style="">, Kevin</Text>
 <Text> and Gwen look absolutely horrified.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style=""> </Text>
 <Text>Considering the things they've experienced, we can only imagine what they're seeing.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Over the continued <SCREECHING>...</Text>
 </Paragraph>
 <Paragraph Number="187" Type="Character">
 <Text>GWEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>I...</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>I can't watch...</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>I'm </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">gonna</Text>
 <Text> be sick...</Text>
 </Paragraph>
 <Paragraph Number="188" Type="Character">
 <Text>KEVIN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">

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    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">No....</Text>
    <Text></Text>
</Paragraph>
<Paragraph Number="189" Type="Character">
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Azimuth, get us out of here, now!</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">Now</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">!</Text>
    <Text></Text>
</Paragraph>
<Paragraph Number="190" Type="Character">
    <Text>AZMUTH (v.0.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>As you wish.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>A blast of flame ENVELOPS THE SCREEN and when it clears...</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="1 5/8" Page="22" Title="">
    <SceneArcBeats>
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
            </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="BEN">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
            </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="GWEN">
            <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
            </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="KEVIN">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
            </Paragraph>
        </CharacterArcBeat>
    </SceneArcBeats>
    </SceneProperties>
</Paragraph>

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        </Paragraph>
    </CharacterArcBeat>
</SceneArcBeats>
</SceneProperties>
    <Text>INT. the cave </Text>
</Paragraph>
    <Paragraph Type="Action">
        <Text>Ben, Kevin and Gwen, in the same positions as they were moments
before.</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
        <Text>Azimuth is now standing there, facing them.</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
        <Text>They are clearly shaken.</Text>
    </Paragraph>
    <Paragraph Number="191" Type="Character">
        <Text>BEN</Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text>You guys okay?</Text>
    </Paragraph>
    <Paragraph Number="192" Type="Character">
        <Text>GWEN</Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">It was</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style=""> horrible</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">... </Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">it</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> was</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">...</Text>
        <Text></Text>
    </Paragraph>
    <Paragraph Type="Action">
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Kevin puts a
supportive arm around Gwen.</Text>
        <Text></Text>
    </Paragraph>
    <Paragraph Number="193" Type="Character">
        <Text>KEVIN</Text>
    </Paragraph>
    <Paragraph Type="Parenthetical">
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">(he's scared)</Text>
        <Text></Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">We don't have to be
involved in this. </Text>
        <Text></Text>
    </Paragraph>

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</Paragraph>
 <Paragraph Number="194" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">W</Text>
 <Text>hy stop </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style="">George</Text>
 <Text> </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style="">at all</Text>
 <Text> if he's just going to use </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style="">the sword</Text>
 <Text> to kill the monster?</Text>
 </Paragraph>
 <Paragraph Number="195" Type="Character">
 <Text>AZMUTH</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Because the monster won't underestimate him a second time.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>George will likely never reach his target</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, </Text>
 <Text>and meanwhile, the power of the sword will overwhelm him.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Your world </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">may</Text>
 <Text> end up nothing but floating rubble.</Text>
 </Paragraph>
 <Paragraph Number="196" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Okay, so</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>you're saying the sword needs someone </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">worthy</Text>
 <Text>. Someone incredibly</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> brave and</Text>
 <Text> handsome</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">. Someone</Text>
 <Text> with a </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">stylish</Text>
 <Text> green jacket.</Text>
 </Paragraph>
 <Paragraph Number="199" Type="Character">
 <Text>GWEN</Text>

</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Didn't you learn anything?</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>The</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> power of the</Text>
 <Text> </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">sword'll</Text>
 <Text> overwhelm you, too!</Text>
</Paragraph>
<Paragraph Number="200" Type="Character">
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Haven't </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">you</Text>
 <Text> learned anything</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> over the past six years</Text>
 <Text>?</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>I'm the go-to guy for this</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> kind of thing</Text>
 <Text>!</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text></Text>
</Paragraph>
<Paragraph Number="201" Type="Character">
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">W</Text>
 <Text>e </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">don't </Text>
 <Text>even know where he is!</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>I mean, if I had something that belonged to him, maybe I could find him...</Text>
</Paragraph>
<Paragraph Number="202" Type="Character">
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>How about this?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Kevin extends his hand and opens it.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" >

Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>There's a large hank of George's hair in it.</Text>
</Paragraph>
 <Paragraph Number="203" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>What's that?</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>His </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">hair</Text>
 <Text>?</Text>
 </Paragraph>
 <Paragraph Number="204" Type="Character">
 <Text>KEVIN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Yeah. </Text>
 <Text>Came out when he threw me off him.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Gwen</Text>
 <Text> takes the hair.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Shot">
 <Text>Azmuth</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Approaches Ben.</Text>
 </Paragraph>
 <Paragraph Number="205" Type="Character">
 <Text>AZMUTH</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Be careful, Ben Tennyson.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>You now know the stakes...</Text>
 </Paragraph>
 <Paragraph Number="206" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Hey, I don't</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> even bother</Text>
 <Text> </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">getting</Text>

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    <Text> out of bed in the morning unless the universe is on the line.</Text>
</Paragraph>
<Paragraph Type="Shot">
    <Text>Gwen's eyes</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Glowing as she holds the hair.</Text>
</Paragraph>
<Paragraph Number="207" Type="Character">
    <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>He's at Area 51.</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
    <Text></Text>
</Paragraph>
<Paragraph Number="208" Type="Character">
    <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Rock 'n' roll.</Text>
</Paragraph>
<Paragraph Type="Transition">
    <Text>DISSOLVE TO:</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="1 3/8" Page="24" Title="">
        <SceneArcBeats>
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
                </Paragraph>
            </CharacterArcBeat>
            <CharacterArcBeat Name="KEVIN">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
                </Paragraph>
            </CharacterArcBeat>
            <CharacterArcBeat Name="KNIGHT #1">
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StartsNewPage="No">
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
                </Paragraph>
            </CharacterArcBeat>
            <CharacterArcBeat Name="KNIGHT #2">
                <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
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StartsNewPage="No">
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
                </Paragraph>
            </CharacterArcBeat>

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    </Paragraph>
  </CharacterArcBeat>
  <CharacterArcBeat Name="KNIGHTS">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
    </Paragraph>
  </CharacterArcBeat>
</SceneArcBeats>
</SceneProperties>
<Text>EXT. area 51 - night</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>KNIGHT #1 is on perimeter patrol.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>He is walking stiffly, apparently ready for anything.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>Suddenly Kevin's hand reaches in from behind, &lt;KNOCKS&gt; on his
helmet, and the hand &lt;ARMORS UP.&gt;</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>The confused Knight turns.</Text>
</Paragraph>
<Paragraph Number="209" Type="Character">
  <Text>Knight #1</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Eh</Text>
  <Text>?</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>The armored Kevin steps into frame and &lt;SLAMS&gt; the Knight </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12"
Style="">&lt;ONCE&gt;&lt;TWICE&gt;</Text>
  <Text> and knocks him OUT OF FRAME.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style=""> Kevin </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">AARMORS</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style=""> up from the Knight's
metal.</Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="210" Type="Character">
  <Text>KnIGHT #1</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>(Repeated impact grunts)</Text>
</Paragraph>
<Paragraph Number="211" Type="Character">
  <Text>Kevin</Text>
</Paragraph>

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<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">N</Text>
 <Text>ever gets old.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>And Knight #1 charges BACK INTO FRAME and SLAMS INTO KEVIN, sending him flying.</Text>
 </Paragraph>
 <Paragraph Number="212" Type="Character">
 <Text>KEVIN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>(Impact Grunt)</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="2" Size="12" Style=""> </Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>The Knight stretches out his gloved palm and UNLEASHES a <BLAST OF ENERGY>.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>It heads straight for the downed Kevin, who is suddenly <BLOCKED> by one of Gwen's SHIELDS, causing the blast to <RICOCHET> and slam into Knight #1, knocking him back.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Gwen steps INTO FRAME and hauls Kevin to his feet.</Text>
 </Paragraph>
 <Paragraph Number="216" Type="Character">
 <Text>Knight #2 (o.S.)</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>There they are!</Text>
 </Paragraph>
 <Paragraph Type="Shot">
 <Text>A squadron of knights</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>As many as we can reasonably depict, hurtling toward Kevin and Gwen on flying motorcycles.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>They're armed with blasters and/or energy swords.</Text>
 </Paragraph>
 <Paragraph Type="Shot">
 <Text>Kevin and gwen</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Reacting to the oncoming hoard.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>The Knights <OPEN FIRE> and Gwen tosses up SHIELDS to block them with one hand.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>With the other hand she <THROWS A SERIES OF BLASTS.></Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>

Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text></Text>
</Paragraph>
<Paragraph Number="218" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Gwen</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><EFFORTS></Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>The oncoming knights</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Dodge the blasts, but one blast <STRIKES HOME>;, sending one
Knight <CAREENING INTO ANOTHER.></Text>
</Paragraph>
<Paragraph Number="219" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Knights</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><IMPACTS></Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Shot">
<Text>Kevin</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Still armored up, transforms his arms to BLADES.</Text>
</Paragraph>
<Paragraph Number="220" Type="Character">
<Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Nighty Knight.</Text>
</Paragraph>
<Paragraph Type="Transition">
<Text>CUT to:</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="1 6/8" Page="25" Title="">
<SceneArcBeats>
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
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Color="#0000000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
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</CharacterArcBeat>
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"

StartsNewPage="No">
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 </CharacterArcBeat>
 <CharacterArcBeat Name="SAINT GEORGE">
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 </CharacterArcBeat>
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 </Paragraph>
 </CharacterArcBeat>
 </SceneArcBeats>
 </SceneProperties>
 <Text>INT. area 51 - throne room</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>The door <SLIDES OPEN> and Ben enters, looking around. </Text>
 </Paragraph>
 <Paragraph Number="221" Type="Character">
 <Text>Saint GEORGE (o.S.)</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>So predictable.</Text>
 </Paragraph>
 <Paragraph Type="Shot">
 <Text>Saint george</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Standing in front of his throne, holding his sword.</Text>
 </Paragraph>
 <Paragraph Number="222" Type="Character">
 <Text>SAINT GEORGE</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Tell me, Master Tennyson</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, </Text>
 <Text>how can you think that you, who has yet to live a single lifetime, knows better than I, who has lived a thousand?</Text>
 </Paragraph>
 <Paragraph Number="223" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Azmut has lived way more than that.</Text>
 </Paragraph>
 <Paragraph Number="224" Type="Character">
 <Text>SAINT GEORGE</Text>
 </Paragraph>

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<Paragraph Type="Dialogue">
  <Text>Yes.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>And notice </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">he</Text>
  <Text> isn't here.</Text>
</Paragraph>
<Paragraph Number="225" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Yeah, but guess who is.</Text>
</Paragraph>
<Paragraph Type="Shot">
  <Text>Ben</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>He slams his hand down and &lt;TRANSFORMS INTO&gt;...</Text>
</Paragraph>
<Paragraph Number="226" Type="Character">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="AllCaps">HUMUNGOUSAUR</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Humungousaur</Text>
  <Text>!!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>And </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">HUMUNGOUSAUR</Text>
  <Text> &lt;TRANSFORMS INTO&gt;...</Text>
</Paragraph>
<Paragraph Number="227" Type="Character">
  <Text>Ultimate </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="AllCaps">HUMUNGOUSAUR</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Ultimate </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">HUMUNGOUSAUR</Text>
  <Text>!!</Text>
</Paragraph>
<Paragraph Number="228" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Big.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>But I've slain bigger.</Text>

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</Paragraph>
<Paragraph Type="Action">
 <Text>He whips the sword around and unleashes a <BLAST OF ENERGY> at
</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ult</Text>
 <Text>.</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Humong</Text>
 <Text>.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ult</Text>
 <Text>.</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Humong</Text>
 <Text> <SLAPS> it aside as if it were a baseball and <CHARGES>,,
<FIRING PELLETS> from his knuckles.</Text>
</Paragraph>
<Paragraph Number="229" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">ULTIMATE
HUMUNGOUSAUR</Text>
 <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><EFFORT,
ATTACK></Text>
 <Text></Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Saint George <DEFLECTS> the</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">m</Text>
 <Text> with his sword.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text></Text>
</Paragraph>
<Paragraph Number="230" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">SaINT
GEORGE</Text>
 <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><BLOCKING
EFFORTS></Text>
 <Text></Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ult</Text>
 <Text>.</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Humong</Text>

<Text>. </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">slams</Text>
<Text> his fists down onto the ground, and the vibrations knock Saint George
off his feet.</Text>
</Paragraph>
<Paragraph Number="231" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">ULTIMATE
HUMUNGOUSAUR</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
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Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><EFFORT></Text>
<Text></Text>
</Paragraph>
<Paragraph Number="232" Type="Character">
<Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>(Impact grunt)</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>The sword is jolted from his hand and bounces away. </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ult</Text>
<Text>. </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Humong</Text>
<Text>. </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">charges</Text>
<Text> toward it.</Text>
</Paragraph>
<Paragraph Number="233" Type="Character">
<Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>To me, my sword!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ult</Text>
<Text>. </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Humong</Text>
<Text>. </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">leaps</Text>
<Text> toward the sword and the sword hurtles away from him and into Saint
George's hand.</Text>
</Paragraph>
<Paragraph Number="234" Type="Character">
<Text>ULTIMATE </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="AllCaps">HUMUNGOUSAUR</Text>
<Text></Text>

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</Paragraph>
<Paragraph Type="Dialogue">
  <Text>That sword </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">has</Text>
  <Text> too much power for you!</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>Azmuth says...!</Text>
</Paragraph>
<Paragraph Number="235" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Oh, </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">"</Text>
  <Text>Azmuth says.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">"</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>You've had people second guessing you, Master Tennyson.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>Everyone from Azmuth</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">,</Text>
  <Text> to your parents</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">,</Text>
  <Text> to </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">those jackals in the
</Text>
  <Text>media.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>Does it </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">not </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12"
Style="Underline">frustrate</Text>
  <Text> you, their thinking they know better?</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text> </Text>
</Paragraph>
<Paragraph Number="236" Type="Character">
  <Text>ULTIMATE </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="AllCaps">HUMUNGOUSAUR</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>A little</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"

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Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>, </Text>
  <Text>yeah.</Text>
</Paragraph>
<Paragraph Number="237" Type="Character">
  <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Welcome to my world.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">> &lt;</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">ATTack</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>&gt;</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Saint George charges, swinging the sword.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">> </Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="3/8" Page="27" Title="">>
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style="">></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="KEVIN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
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StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style="">></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="KNIGHTS">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style="">></Text>
        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>EXT. area 51</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Kevin, his hands still swords, is battling several knights at once, who
are armed with energy swords that pack a lot of punch.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">> </Text>
  <Text>Kevin &lt;DEFLECTS&gt; some, but is staggering from others. Gwen

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</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">forms ENERGY RIBBONS
that slice like blades b</Text>
  <Text>ut they are &lt;REBOUNDING&gt; from shields the advancing knights are
wielding.</Text>
</Paragraph>
  <Paragraph Number="238" Type="Character">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">GWEN</Text>
    <Text></Text>
  </Paragraph>
  <Paragraph Type="Dialogue">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">&lt;EFFORTS,
IMPACTS&gt;</Text>
    <Text></Text>
  </Paragraph>
  <Paragraph Number="239" Type="Character">
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Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">KNIGHTS</Text>
    <Text></Text>
  </Paragraph>
  <Paragraph Type="Dialogue">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">&lt;EFFORTS,
IMPACTS&gt;</Text>
    <Text></Text>
  </Paragraph>
  <Paragraph Number="240" Type="Character">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Kevin</Text>
    <Text></Text>
  </Paragraph>
  <Paragraph Type="Dialogue">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">&lt;EFFORTS,
IMPACTS&gt;</Text>
    <Text></Text>
  </Paragraph>
  <Paragraph Type="Scene Heading">
    <SceneProperties Length="1" Page="27" Title="">
      <SceneArcBeats>
        <CharacterArcBeat Name="BEN">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
          </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="SAINT GEORGE">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
            <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
          </Paragraph>
        </CharacterArcBeat>
      </SceneArcBeats>
    </SceneProperties>
  </Paragraph>

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        <CharacterArcBeat Name="ULTIMATE HUMUNGOUSAUR">
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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
            </Paragraph>
        </CharacterArcBeat>
    </SceneArcBeats>
</SceneProperties>
    <Text>INT. area 51 throne room</Text>
</Paragraph>
    <Paragraph Type="Action">
        <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ult</Text>
        <Text>.</Text>
        <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Humong</Text>
        <Text>.</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> IS </Text>
        <Text>&lt;REPEATEDLY SLAMMING&gt; his tail like a club, &lt;CRUNCHING&gt; the
floor as Saint George dodges.</Text>
    </Paragraph>
    <Paragraph Number="242" Type="Character">
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">ULTIMATE
HUMUNGOUSAUR</Text>
        <Text></Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">&lt;EFFORTS&gt;</Text>
        <Text></Text>
    </Paragraph>
    <Paragraph Number="243" Type="Character">
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">SAINT
GEORGE</Text>
        <Text></Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">&lt;EFFORTS&gt;</Text>
        <Text></Text>
    </Paragraph>
    <Paragraph Number="244" Type="Character">
        <Text>ULTIMATE </Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="AllCaps">HUMUNGOUSAUR</Text>
        <Text></Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text>No matter what you think, sooner or later that sword will corrupt you!
</Text>
    </Paragraph>
    <Paragraph Number="245" Type="Character">
        <Text>SAINT GEORGE</Text>

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</Paragraph>
<Paragraph Type="Dialogue">
 <Text>It didn't before.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>I </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">achieved</Text>
 <Text> great things with it. My feats are legendary. </Text>
</Paragraph>
<Paragraph Number="246" Type="Character">
 <Text>ULTIMATE </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">HUMUNGOUSAUR</Text>
 <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>So are mine!</Text>
</Paragraph>
<Paragraph Number="247" Type="Character">
 <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>But mine have stood the test of time.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>Mine have inspired millions.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>What will your legacy be?</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>With what stars will you align?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>And </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ult</Text>
 <Text>.</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Humong</Text>
 <Text>.</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">stops</Text>
 <Text> hitting the ground with his tail.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>He's actually listening.</Text>
</Paragraph>
<Paragraph Number="248" Type="Character">
 <Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>How many times have you known in your heart</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>that your way is best?</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" >

Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>How </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">many times have your
plans been thwarted because the very people you're trying to help won't trust you?
</Text>
<Text></Text>
</Paragraph>
<Paragraph Number="249" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">ultimAte
HUMUNGOUSAUR</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>What do you want?</Text>
</Paragraph>
<Paragraph Number="250" Type="Character">
<Text>SAINT GEORGE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>To be left alone so I can destroy </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">my</Text>
<Text>ancient enemy.</Text>
</Paragraph>
<Paragraph Type="Action">
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Font="Courier Final Draft" RevisionID="1" Size="12" Style="">And </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Ult</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">.</Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Humon</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">.<TRANSFORMS>
back into Ben.</Text>
<Text></Text>
</Paragraph>
<Paragraph Number="251" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Fine.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>My friends and I will back off.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text>But when you fail</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, </Text>
<Text>the sword is mine.</Text>
</Paragraph>
<Paragraph Type="Transition">
<Text>dissolve to:</Text>
</Paragraph>
<Paragraph Type="Scene Heading">

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      </Paragraph>
    </CharacterArcBeat>
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    </CharacterArcBeat>
  </SceneArcBeats>
</SceneProperties>
<Text>EXT. the cave - night</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben, Kevin, Gwen and Azmuth are grouped outside.</Text>
</Paragraph>
<Paragraph Number="252" Type="Character">
  <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>So we stuck our necks out for nothing.</Text>
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  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="2" Size="12" Style="">T</Text>
  <Text>his way we have </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">two</Text>
  <Text> chances at destroying that...</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> whatever it is</Text>
  <Text>.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>George has earned the right to try it his way.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>Azmuth</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"

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Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>, I think</Text>
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to</Text>
<Text> stop him.</Text>
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<Paragraph Number="254" Type="Character">
<Text>AZMUTH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>You could be right.</Text>
</Paragraph>
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<Text>Kevin and Gwen react with immediate astonishment.</Text>
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<Text>It takes Ben a moment longer.</Text>
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</Paragraph>
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<Text>I'm just trying to...</Text>
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<Text>wait, what?</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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<Text>I'm right?</Text>
</Paragraph>
<Paragraph Number="256" Type="Character">
<Text>keVIN</Text>
</Paragraph>
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</Paragraph>
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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>coming to</Text>
<Text> </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>an</Text>
<Text> end.</Text>
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<Paragraph Type="Dialogue">
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 <Text>be right.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>And it's not </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">as if</Text>
 <Text> I've never made mistakes, as you now know. </Text>
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 <Text>He slowly walks away from them, looking heavenward.</Text>
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 <Text>All the reasons I told you that I built the Omnitrix and
 Ultimatrix</Text>
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 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">? T</Text>
 <Text>hey're all true.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
 Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
 <Text>But there was one more...</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
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 <Text>the </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">true</Text>
 <Text> reason.</Text>
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 <Paragraph Type="Parenthetical">
 <Text>(beat)</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
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 Font="Courier Final Draft" RevisionID="0" Size="12" Style="Italic"> </Text>
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        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
    </Alias>
</Macro>
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Text="BACK TO:" Transition="Scene Heading">
    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
        <ActivateIn Element="General"/>
        <ActivateIn Element="Scene Heading"/>
        <ActivateIn Element="Action"/>
        <ActivateIn Element="Character"/>
        <ActivateIn Element="Parenthetical"/>
        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
    </Alias>
</Macro>
<Macro Element="Transition" Name="MATCHCUT" Shortcut="Ctrl+Shift+Alt+7"
Text="MATCH CUT TO:" Transition="Scene Heading">
    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
        <ActivateIn Element="General"/>
        <ActivateIn Element="Scene Heading"/>
        <ActivateIn Element="Action"/>
        <ActivateIn Element="Character"/>
        <ActivateIn Element="Parenthetical"/>
        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
    </Alias>
</Macro>
<Macro Element="Transition" Name="JUMPCUT" Shortcut="Ctrl+Shift+Alt+8"
Text="JUMP CUT TO:" Transition="Scene Heading">
    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
        <ActivateIn Element="General"/>
        <ActivateIn Element="Scene Heading"/>
        <ActivateIn Element="Action"/>
        <ActivateIn Element="Character"/>
        <ActivateIn Element="Parenthetical"/>
        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
    </Alias>
</Macro>
<Macro Element="Transition" Name="FBLACK" Shortcut="Ctrl+Shift+Alt+9"
Text="FADE TO BLACK." Transition="None">
    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
        <ActivateIn Element="General"/>
        <ActivateIn Element="Scene Heading"/>
        <ActivateIn Element="Action"/>
        <ActivateIn Element="Character"/>
        <ActivateIn Element="Parenthetical"/>
        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
    </Alias>
</Macro>
<Macro Element="None" Name="" Shortcut="E" Text="" Transition="None">
    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
        <ActivateIn Element="General"/>

```

```

        <ActivateIn Element="Scene Heading"/>
        <ActivateIn Element="Action"/>
        <ActivateIn Element="Character"/>
        <ActivateIn Element="Parenthetical"/>
        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
    </Alias>
</Macro>
</Macros>

<Actors>
    <Actor MacVoice="" Name="Man 1" Pitch="Normal" Speed="Medium" WinVoice="`Q|«g(-
Ñ{DEST"/>
    <Actor MacVoice="" Name="Man 2" Pitch="Normal" Speed="Medium" WinVoice="`]√≈D/-
±ò"/>
    <Actor MacVoice="" Name="Woman 1" Pitch="Normal" Speed="Medium"
WinVoice="pQ|«g(-Ñ{DEST"/>
    <Actor MacVoice="" Name="Woman 2" Pitch="Normal" Speed="Fast" WinVoice="'ëP0|u-
è'"/>
    <Actor MacVoice="" Name="Boy 1" Pitch="Very High" Speed="Medium"
WinVoice="`Q|«g(-Ñ{DEST"/>
    <Actor MacVoice="" Name="Boy 2" Pitch="High" Speed="Slow" WinVoice="'ëP0|u-
è'"/>
    <Actor MacVoice="" Name="Girl 1" Pitch="Very High" Speed="Medium"
WinVoice="pQ|«g(-Ñ{DEST"/>
    <Actor MacVoice="" Name="Girl 2" Pitch="Very High" Speed="Slow" WinVoice="'ëP0|
u-è'"/>
    <Actor MacVoice="" Name="Old Man" Pitch="Low" Speed="Slow" WinVoice="`]√≈D/-
±ò"/>
    <Actor MacVoice="" Name="Old Woman" Pitch="Low" Speed="Slow" WinVoice="pQ|«g(-
Ñ{DEST"/>
</Actors>

<Cast>
    <Narrator Actor="Man 1">
        <Element Type="Character"/>
        <Element Type="Dialogue"/>
    </Narrator>
    <Member Actor="Man 1" Character="Old george"/>
    <Member Actor="Man 1" Character="Ben"/>
    <Member Actor="Man 1" Character="Ben/kevin/gwen"/>
    <Member Actor="Man 1" Character="Kevin"/>
    <Member Actor="Man 1" Character="Gwen"/>
    <Member Actor="Man 1" Character="Saint george"/>
    <Member Actor="Man 1" Character="Azmuth"/>
    <Member Actor="Man 1" Character="Humongousaur"/>
    <Member Actor="Man 1" Character="Fastrak"/>
    <Member Actor="Man 1" Character="Zennith"/>
    <Member Actor="Man 1" Character="Young azmuth"/>
    <Member Actor="Man 1" Character="Knight #1"/>
    <Member Actor="Man 1" Character="Knight #2"/>
    <Member Actor="Man 1" Character="Ultimate humongousaur"/>
    <Member Actor="Man 1" Character="Knights"/>
    <Member Actor="Man 1" Character="ULTIMATE HUMUNGOUSAUR"/>
</Cast>

<SceneNumberOptions LeftLocation="1.75" NumberScheme="1A" RightLocation="7.38"
ShowNumbersOnLeft="Yes" ShowNumbersOnRight="No">

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Font="Courier Final Draft" RevisionID="0" Size="12" Style=""/>
</SceneNumberOptions>
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<CastList SortOption="Alphabetical">
  <CustomOrder/>
</CastList>
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<CharacterHighlighting>
  <Character Color="#FFFFFFFF" Name="AZMUTH" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="BEN" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="BEN/KEVIN/GWEN" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="FASSTRAK" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="GEORGE" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="GWEN" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="HUMUNGOUSAUR" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="KEVIN" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="KNIGHT #1" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="KNIGHT #2" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="KNIGHTS" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="OLD GEORGE" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="SAINT GEORGE" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="ULTIMATE HUMUNGOUSAUR" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="YOUNG AZMUTH" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="ZENNITH" Visible="No"/>
</CharacterHighlighting>
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```
<CharacterNavigatorPreferences IsSortAscending="Yes" SortColumn=""/>
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```
<TagsNavigatorPreferences IsSortAscending="Yes" SortColumn="Order">
  <Column Width="50">Page</Column>
  <Column Width="64">Scene #</Column>
  <Column Width="50">Intro</Column>
  <Column Width="260">Location</Column>
  <Column Width="90">Time</Column>
  <Column Width="60">Length</Column>
  <Column UserType="CategoryColumnType" Width="360">Synopsis</Column>
  <Column UserType="CategoryColumnType" Width="360">Cast Members</Column>
  <Column Width="360">Tags</Column>
  <Column Width="52">Order</Column>
</TagsNavigatorPreferences>
```

```
<AltCollection/>
```

```
<TargetScriptLength>120</TargetScriptLength>
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```
<ListItems/>
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<DisplayBoards>
  <DisplayBoard Height="10000" ScrollOrigin="0,0" Type="Beat" Width="24000"
ZoomLevel="100.000"/>
  <DisplayBoard Height="73" ScrollOrigin="0,0" Type="StoryMap" Width="2032"
ZoomLevel="100.000"/>
</DisplayBoards>
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  <TagCategories>
    <TagCategory Color="#00003600B700" Id="01fc9642-84ff-4366-b37c-a3068dee57e8"
Name="Cast Members" Number="2" Style="Bold"/>
  </TagCategories>
</TagData>
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<TagCategory Color="#940011000000" Id="028a4e2b-b507-4d09-88ab-90e3edae9071"
Name="Background Actors" Number="3" Style="Bold"/>
<TagCategory Color="#940011000000" Id="0377dbe6-77a3-41af-bda8-86eb2468fdbf"
Name="Stunts" Number="4" Style="Bold"/>
<TagCategory Color="#940011000000" Id="04721a56-f54b-49c8-80ad-d53887d6b851"
Name="Vehicles" Number="5" Style="Bold"/>
<TagCategory Color="#940011000000" Id="05c556eb-6bc1-4a3a-b09f-f8b5ba1b6afa"
Name="Props" Number="6" Style="Bold"/>
<TagCategory Color="#940011000000" Id="069e18b8-2109-4f3d-94e7-d802027a60a8"
Name="Special Effects" Number="8" Style="Bold"/>
<TagCategory Color="#940011000000" Id="0726fa85-1e65-4ab8-87de-bf21d09b01f0"
Name="Wardrobe" Number="9" Style="Bold"/>
<TagCategory Color="#940011000000" Id="08ae1eef-32ce-415f-9a9b-0982d2453ec4"
Name="Makeup/Hair" Number="10" Style="Bold"/>
<TagCategory Color="#940011000000" Id="09cb0d1c-ce01-4f22-bb64-b5f2e6c491c6"
Name="Animals" Number="11" Style="Bold"/>
<TagCategory Color="#940011000000" Id="0ae40617-cc7c-48e6-ae2b-5aaecc09986f"
Name="Animal Wrangler" Number="12" Style="Bold"/>
<TagCategory Color="#940011000000" Id="0b0b44c9-aa4b-4c40-88b1-d94472ad7a26"
Name="Music" Number="13" Style="Bold"/>
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Name="Sound" Number="14" Style="Bold"/>
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Name="Set Dressing" Number="16" Style="Bold"/>
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Name="Greenery" Number="17" Style="Bold"/>
<TagCategory Color="#940011000000" Id="0ff5cda4-4d43-4cfe-940f-91380c46fdad"
Name="Special Equipment" Number="19" Style="Bold"/>
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Name="Security" Number="18" Style="Bold"/>
<TagCategory Color="#940011000000" Id="1179a4b1-70ee-4011-b4a2-809a0af09e92"
Name="Additional Labor" Number="20" Style="Bold"/>
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Name="Visual Effects" Number="21" Style="Bold"/>
<TagCategory Color="#940011000000" Id="135cc9d1-c4d5-4d00-83d9-571f584ea9cd"
Name="Mechanical Effects" Number="22" Style="Bold"/>
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Name="Miscellaneous" Number="23" Style="Bold"/>
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Name="Notes" Number="24" Style="Bold"/>
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Name="Comments" Number="29" Style="Bold"/>
<TagCategory Color="#940011000000" Id="47b02ff1-5161-4137-b736-f36eebba7643"
Name="Camera" Number="7" Style="Bold"/>
<TagCategory Color="#940011000000" Id="4a84b619-62f9-4c04-8e46-bf2cd0b7f582"
Name="Art Department" Number="15" Style="Bold"/>
<TagCategory Color="#940011000000" Id="63c140da-ef2b-491a-b416-b46f461abb89"
Name="Script Day" Number="25" Style="Bold"/>
<TagCategory Color="#940011000000" Id="70877d87-30ef-45b6-be46-c6fa94b83a71"
Name="Sequence" Number="27" Style="Bold"/>
<TagCategory Color="#940011000000" Id="849f1ebf-5507-4f33-bff6-3a5b4d73be14"
Name="Unit" Number="26" Style="Bold"/>
<TagCategory Color="#000000000000" Id="8e5e75c2-713b-47df-a75f-f12648b98ded"
Name="Synopsis" Number="1" Style="Bold"/>
<TagCategory Color="#940011000000" Id="c5e89e4d-f83e-4c28-950c-92a63f1b5f26"
Name="Location" Number="28" Style="Bold"/>
</TagCategories>
</TagData>

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<Characters>
  <TableColumnSettings IsSortAscending="Yes" SortColumn="Character"
TableIdentifier="NavDynCharacters">
    <Column Width="150">Character</Column>
    <Column UserType="TraitColumnType" Width="50">Role</Column>
    <Column UserType="TraitColumnType" Width="63">Gender</Column>
    <Column UserType="TraitColumnType" Width="70">Ethnicity</Column>
    <Column UserType="TraitColumnType" Width="83">Orientation</Column>
    <Column UserType="TraitColumnType" Width="80">Disability</Column>
    <Column UserType="TraitColumnType" Width="50">Age</Column>
    <Column UserType="TraitColumnType" Width="85">Occupation</Column>
    <Column Width="73">Dialogues</Column>
    <Column Width="60">Scenes</Column>
    <Column Width="111">Speaking Scenes</Column>
    <Column Width="138">Non-Speaking Scenes</Column>
  </TableColumnSettings>
  <CharacterTraitData>
    <Traits>
      <Trait ID="a771e8a7-0c6f-401c-ab87-b50f83fc64b4" Name="Age" Type="text"/>
      <Trait ID="6b3a0017-69de-4c7a-b6e8-1d0b4d2ad047" Name="Disability"
Type="text"/>
      <Trait ID="4b987a9f-24dc-44ae-9bb5-0756485c1c80" Name="Ethnicity"
Type="text"/>
      <Trait ID="611965b7-ffab-41a1-a154-023ea8caf768" Name="Gender"
Type="text"/>
      <Trait ID="9b51b304-a8c0-4277-a841-342b5f84fc65" Name="Occupation"
Type="text"/>
      <Trait ID="ecdbbc67-9a69-40dc-8e9f-745a665ab73a" Name="Orientation"
Type="text"/>
      <Trait ID="338d378b-5235-40ad-8102-0dbe0b32ff84" Name="Role" Type="text"/>
    </Traits>
    <Holders/>
  </CharacterTraitData>
  <ChartOptions Identifier="InclusivityAnalysis"/>
</Characters>

<Images Hidden="0"/>

</FinalDraft>

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