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  <Text> from "</Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"

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Font="Courier Final Draft" RevisionID="0" Size="12" Style="">>Vreedle</Text>
 <Text>, </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">>Vreedle</Text>
 <Text>") addresses an unseen FIGURE. </Text>
 </Paragraph>
 <Paragraph Number="1" Type="Character">
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 </Paragraph>
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 <Text>Oh, my, yes</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>.</Text>
 <Text> </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>T</Text>
 <Text>he Great Vault of Sulcus is the most secure depository in the </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>galaxy</Text>
 <Text>. </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>He presses a BUZZER. </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>A HEAVY METAL WALL slides back to REVEAL the true size of the large CHAMBER. It has DEPOSIT BOXES along the back wall and stacks of </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">>TAYDENITE</Text>
 <Text> INGOTS inside an ENERGY FIELD. It's also full of ARMED GUARDS, each carrying a blaster.</Text>
 </Paragraph>
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 </Paragraph>
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 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>Would you like</Text>
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 </Paragraph>
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 <Text> the </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">contrary</Text>
 <Text>... </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>REVEAL OCTAGON VREEDLE. Next to him, RHOMBOID grins and levels his big blaster. </Text>
 </Paragraph>
 <Paragraph Number="4" Type="Character">
 <Text>OCTAGON</Text>

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</Paragraph>
<Paragraph Type="Dialogue">
  <Text>I </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
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  <Text>believe I'd like to close them all.</Text>
</Paragraph>
<Paragraph Number="5" Type="Character">
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  <Text></Text>
</Paragraph>
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  <Text>It's a holdup.</Text>
</Paragraph>
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  <Text>Octagon holds up a PILLOWCASE.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
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</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">It's the Vreedle
Brothers!</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>The guards all pull their blasters.</Text>
</Paragraph>
<Paragraph Number="7" Type="Character">
  <Text>GUARD #1</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Drop it, Vreedles! You're outnumbered!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>A shadow falls over the standoff. </Text>
</Paragraph>
<Paragraph Number="8" Type="Character">
  <Text>MA VREEDLE (O.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>What's taking </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">you kids </Text>
  <Text>so long?</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>REVEAL MA VREEDLE, the </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">12-foot</Text>

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<Text>, asymmetrical matron of the clan, wearing a housecoat and slippers and carrying a huge ENERGY CANNON, the biggest yet. </Text>

</Paragraph>

<Paragraph Number="9" Type="Character">

<Text>MA VREEDLE</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>Gametes 'n Things closes in half a</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">n hour</Text>

<Text>!</Text>

</Paragraph>

<Paragraph Number="10" Type="Character">

<Text>TELLER</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">M-M-</Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ma</Text>

<Text> Vreedle?</Text>

</Paragraph>

<Paragraph Type="Action">

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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">.</Text>

</Paragraph>

<Paragraph Number="11" Type="Character">

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Ma VREEDLE</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Yeah. Hi. Can't really chat, </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">gonna</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> shoot you all now. Steal the valuables. Make a clean getaway. Like that.</Text>

<Text></Text>

</Paragraph>

<Paragraph Type="Action">

<Text>The terrified guards drop their weapons, which CLATTER to the floor, and put their hands up. </Text>

</Paragraph>

<Paragraph Number="12" Type="Character">

<Text>TELLER (CONT'D)</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">We've heard about all the planets you've robbed. I have no intention of letting my employees be added to the list of dead men </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">who've</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> tried to stop

you.</Text>
</Paragraph>
<Paragraph Number="13" Type="Character">
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VREEDLE</Text>
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 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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got nothing to lose by cooperating but money what ain't even yours.</Text>
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 <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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any sense of </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">trustworthyness</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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<Paragraph Type="Dialogue">
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jobs.</Text>
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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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</Paragraph>
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VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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what I was doing.</Text>
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they're what you call half-baked.</Text>
<Text></Text>
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<Text>RHOMBOID</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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fact that she made us from a clone kit past its "best if used by" date.</Text>

</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Ma BACKHANDS Rhomboid with one hand-like appendage.</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> Octagon Flinches.</Text>

<Text></Text>

</Paragraph>

<Paragraph Number="22" Type="Character">

<Text>RhoMboid</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text><</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Ow!</Text>

<Text>></Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>

</Paragraph>

<Paragraph Number="23" Type="Character">

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<Paragraph Type="Dialogue">

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">That's private business! You don't embarrass family in front of strangers, you miserable half-wit!</Text>

</Paragraph>

<Paragraph Type="Parenthetical">

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">(to Octagon)</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Why'd</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> you flinch?</Text>

</Paragraph>

<Paragraph Number="24" Type="Character">

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</Paragraph>

<Paragraph Type="Dialogue">

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Well, Ma, painful experience has taught me that you tend to dispense punishment without strict regard to guilt. </Text>

</Paragraph>

<Paragraph Number="25" Type="Character">

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</Paragraph>

<Paragraph Type="Dialogue">

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">When you're right

you're right.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="AllCaps">Backhands</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> Octagon.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><Ow!></Text>
<Text></Text>
</Paragraph>
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Teller and Guards.</Text>
<Text></Text>
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<Paragraph Number="27" Type="Character">
<Text>MA VREEDLE</Text>
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Font="Courier Final Draft" RevisionID="1" Size="12" Style="">I don't want you
thinking </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">all</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> my kids are ugly and
stupid. I popped out a good one, not too long ago.</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Parenthetical">
<Text>(shouts off)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Pretty Boy!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>REVEAL PRETTY BOY VREEDLE, a small version of Ma in a Little Lord
</Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Fauntleroy</Text>
<Text> getup, hiding behind her. </Text>
</Paragraph>
<Paragraph Number="28" Type="Character">
<Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">

<Text>There you are! </Text>

</Paragraph>

<Paragraph Type="Action">

<Text>She picks up Pretty Boy and cuddles him.</Text>

</Paragraph>

<Paragraph Number="29" Type="Character">

<Text>MA VREEDLE</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>Aren't you mama's little angel! Yes you are! </Text>

</Paragraph>

<Paragraph Number="30" Type="Character">

<Text>PRETTY BOY VREEDLE</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Mama's little angel.</Text>

<Text></Text>

</Paragraph>

<Paragraph Type="Action">

<Text>The teller and guards cringe.</Text>

</Paragraph>

<Paragraph Number="31" Type="Character">

<Text>MA VREEDLE</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">See? He's </Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">beautiful</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">!</Text>

<Text></Text>

</Paragraph>

<Paragraph Type="Parenthetical">

<Text>(mean again)</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>Now </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">gimme</Text>

<Text> your loot!</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Octagon nudges the teller who leads him off toward the vault, hands raised. Rhomboid shoot</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">s</Text>

<Text> a dirty look at Pretty Boy, who sticks some kind of tongue out at them. </Text>

</Paragraph>

<Paragraph Number="32" Type="Character">

<Text>PRETTY BOY VREEDLE</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text><STICKING OUT TONGUE></Text>

</Paragraph>

```

<Paragraph Number="33" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Rhomboid</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> Vreedle</Text>
  <Text>! Go out</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, c</Text>
  <Text>ollect all the jewelry</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">--</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>'Boid lumbers off, Ma calls after him. </Text>
</Paragraph>
<Paragraph Number="34" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">--</Text>
  <Text>and find some more pillowcases!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="5" Title="">
    <SceneArcBeats>
      <CharacterArcBeat Name="MA VREEDLE">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>EXT. PLANET SULCUS - SOON </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>A series of TRAILER MODULES, loaded down with lumpy PILLOWCASES filled
with loot, are linked behind the truck-like VREEDLE SPACESHIP. </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ma and Pretty Boy are sitting on the pillowcases. Ma fires her blaster
in the air.</Text>
</Paragraph>
<Paragraph Number="35" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text> &lt;LAUGHS&gt; So long, Sulcus! </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>As the big haul of loot slowly flies into space...</Text>
</Paragraph>
<Paragraph Type="Scene Heading">

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<SceneProperties Length="7/8" Page="5" Title="">
  <SceneArcBeats>
    <CharacterArcBeat Name="MA VREEDLE">
      <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
      </Paragraph>
    </CharacterArcBeat>
    <CharacterArcBeat Name="OCTAGON">
      <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
      </Paragraph>
    </CharacterArcBeat>
    <CharacterArcBeat Name="PRETTY BOY VREEDLE">
      <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
      </Paragraph>
    </CharacterArcBeat>
    <CharacterArcBeat Name="RHOMBOID">
      <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
      </Paragraph>
    </CharacterArcBeat>
  </SceneArcBeats>
</SceneProperties>
<Text>INT. VREEDLE SHIP - CONTINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>OCTAGON drives, looking glum. Rhomboid looks at him, confused.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
</Paragraph>
<Paragraph Number="36" Type="Character">
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Octagon</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">What?</Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="37" Type="Character">
  <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">W</Text>
  <Text>e </Text>

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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">promised our Daddy we was going straight. When we joined the Plumbers, we said we weren't </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">gonna</Text>
<Text> steal</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, </Text>
<Text>kill</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">,</Text>
<Text> and blow stuff up and what-not.</Text>
</Paragraph>
<Paragraph Number="38" Type="Character">
<Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Clearly, 'Boid, we is what you call recidivated-which condition I impute to mother-love. For Ma.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ma's BANGING on the roof of the truck. </Text>
</Paragraph>
<Paragraph Number="39" Type="Character">
<Text>MA VREEDLE (O.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Boys! Right turn! Mama's got to pick up a few sundries, then we're going to </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">the Sol system</Text>
<Text>!</Text>
</Paragraph>
<Paragraph Number="40" Type="Character">
<Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>But M</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">a...</Text>
<Text> 'Boid and my's previous sojourns </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">to that location</Text>
<Text> </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">were</Text>
<Text> fraught with danger and failures to reposess. </Text>
</Paragraph>
<Paragraph Type="Action">
<Text>The roof dents inward. Octagon flinches. </Text>
</Paragraph>
<Paragraph Number="41" Type="Character">
<Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Quit your </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">backtalk</Text>

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    <Text>!

```

Font="Courier Final Draft" RevisionID="1" Size="12" Style="">stere's</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> a "Breaking News"
graphic </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">supered</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> over the bottom of
the screen.</Text>
<Text> </Text>
</Paragraph>
<Paragraph Number="44" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">HARANGUE</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Once again,</Text>
<Text> NASA </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">has reported
sighting</Text>
<Text> a</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">n</Text>
<Text> </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">incoming meteor</Text>
<Text> </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">heading straight for
Earth at unbelievable speed</Text>
<Text>. </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Scientists worry that
the impact could cause major disruptions to climate... </Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Harangue looks up from
his papers, rolling his eyes with the ridiculousness of it.</Text>
<Text></Text>
</Paragraph>
<Paragraph Number="45" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">HARANGUE</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Oh, here we go, next
thing you know they'll be using it as an excuse to raise taxes-- </Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">The screen goes
blank.</Text>
<Text></Text>

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</Paragraph>
<Paragraph Type="Transition">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Cut TO:</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text></Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="7" Title="">
    <SceneArcBeats>
      <CharacterArcBeat Name="JETRAY">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>INT. BEN'S ROOM - </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="Underline+AllCaps">night</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Ben</Text>
  <Text> </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">was watching the TV,
he just</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps"> turned it
off.</Text>
  <Text> </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">He activates </Text>
  <Text>the Ultimatrix</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, TRANSFORMS into JET
RAY and FLIES OUT the window.</Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="46" Type="Character">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">jetrax</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">JetRay</Text>
  <Text>!</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
</Paragraph>
<Paragraph Type="Scene Heading">

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<SceneProperties Length="1/8" Page="7" Title="">
  <SceneArcBeats/>
</SceneProperties>
<Text>MIDAIR - CONTINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Jet Ray catches up with RUSTBUCKET </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">III</Text>
  <Text> as it &lt;ZOOMS&gt; </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">along</Text>
  <Text>. </Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2" Page="7" Title="">
    <SceneArcBeats>
      <CharacterArcBeat Name="BEN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="BEN/GWEN/">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="GWEN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="KEVIN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="MA VREEDLE">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="MAGISTER PATELLIDAY">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"

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LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
</Paragraph>
</CharacterArcBeat>
</SceneArcBeats>
</SceneProperties>
<Text>INT. RUSTBUCKET </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline+AllCaps">III</Text>
<Text> - CONTINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>GWEN lets him in as KEVIN pilots. </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Jetray</Text>
<Text> flies in and TRANSFORMS back</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> to BEN</Text>
<Text>. </Text>
</Paragraph>
<Paragraph Number="47" Type="Character">
<Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Kevin's scanner spotted </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">a</Text>
<Text> bogey. </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">We were on our way to intercept. </Text>
<Text></Text>
</Paragraph>
<Paragraph Number="48" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>It's all over the TV, Gwen, even the Cartoon Channel. </Text>
</Paragraph>
<Paragraph Number="49" Type="Character">
<Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">I was wondering how
</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">you</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> heard about
it.</Text>
<Text> </Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ben's Ultimatrix and Gwen and Kevin's </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"

Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">Plumbers</Text>
<Text> BADGES <BEEP> at the same time.</Text>
</Paragraph>
<Paragraph Number="50" Type="Character">
<Text>MAGISTER PATElliday (FILTERED)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Th-This</Text>
<Text> is Magister Patelliday. All </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">P-plumbers</Text>
<Text>, sector seven G! Respond immediately!</Text>
</Paragraph>
<Paragraph Number="51" Type="Character">
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
<Text>(into Ultimatrix)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">This is </Text>
<Text>Ben Tennyson.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> We're investigating
an incoming meteor.</Text>
<Text></Text>
</Paragraph>
<Paragraph Number="52" Type="Character">
<Text>MAGISTER PATELLIDAY (FILTERED)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">It's not a meteor,
It's a spacecraft, piloted by a band of interplanetary bandits, they're armed and
extremely reckless.</Text>
</Paragraph>
<Paragraph Number="53" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Gwen</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">You mean
"dangerous."</Text>
</Paragraph>
<Paragraph Number="54" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">MaGISTER
PATELLIDAY</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">That too. Patelliday
out.</Text>
</Paragraph>
<Paragraph Number="55" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"

Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Gwen</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">He's transmitting the
 Plumber's reports on this case. </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Kevin looks over at
 his monitor.</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Number="56" Type="Character">
 <Text>KEVIN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Let's get a look at these big "ruthless killers." </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>The VREEDLE SHIP appears on screen, no longer carrying the train of
 loot. (There's still enough room in the ship for the equipment and bags of clone
 mix, which we'll see soon.) Ma Vreedle's visible on top, cooing to Pretty
 Boy:</Text>
 </Paragraph>
 <Paragraph Number="57" Type="Character">
 <Text>Ma VREEDLE (FILTERED)</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Who's my Pretty Boy? That's right! You're my Pretty Boy.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Kevin's aghast.</Text>
 </Paragraph>
 <Paragraph Number="58" Type="Character">
 <Text>KEVIN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Ma Vreedle? </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Kevin</Text>
 <Text>yanks the controls around. Ben and Gwen are jerked by the change in
 direction.</Text>
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 </Paragraph>
 <Paragraph Number="59" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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 Style="AllCaps">Ben/gwen</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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 <Text></Text>
 </Paragraph>
 <Paragraph Number="60" Type="Character">

<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>W</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">here are you going?</Text>
 <Text>?</Text>
</Paragraph>
<Paragraph Number="61" Type="Character">
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">The other direction</Text>
 <Text>. Nobody messes with Ma Vreedle. </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
</Paragraph>
<Paragraph Number="62" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">GWEN</Text>
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<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">As in, Octagon and Rhomboid Vreedle's </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">mother</Text>
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<Paragraph Number="63" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Kevin</Text>
</Paragraph>
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 <Text></Text>
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<Paragraph Number="64" Type="Character">
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">S</Text>
 <Text>he anything like </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">her kids</Text>
 <Text>?</Text>
</Paragraph>
<Paragraph Number="65" Type="Character">
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Less stupid, more mean. </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>

Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
</Paragraph>
<Paragraph Number="66" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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</Paragraph>
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her?</Text>
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<Paragraph Number="67" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Kevin</Text>
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<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Yeah. Who's dumb
enough not to be?</Text>
<Text></Text>
</Paragraph>
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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">He looks at Ben, who
sits there implacably. </Text>
<Text></Text>
</Paragraph>
<Paragraph Number="68" Type="Character">
<Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Aw</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, Man!</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">He turns the ship
around.</Text>
</Paragraph>
<Paragraph Type="Transition">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Cut TO:</Text>
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    <Text> - </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline+AllCaps">earth
orbit</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
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</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>The </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Rustbucket</Text>

<Text> pulls alongside the Vreedle ship. Its hatch opens and Ben</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">,</Text>

<Text> Gwen and Metal Kevin</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">,</Text>

suits and wearing helmets,</Text>

<Text> step out onto Gwen's ENERGY PLATFORM. </Text>

</Paragraph>

<Paragraph Number="69" Type="Character">

<Text>METAL KEVIN</Text>

</Paragraph>

<Paragraph Type="Parenthetical">

<Text>(sotto)</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>When she tears our heads off and shouts down our necks? Don't say I didn't warn you.</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Ben looks up at Ma. </Text>

</Paragraph>

<Paragraph Number="70" Type="Character">

<Text>BEN</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>I'm Ben Tennyson. </Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">The</Text>

<Text> Ben Tennyson.</Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> We need to talk.</Text>

<Text></Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Ma waves, grinning and showing her teeth.</Text>

</Paragraph>

<Paragraph Number="71" Type="Character">

<Text>MA VREEDLE</Text>

</Paragraph>

<Paragraph Type="Parenthetical">

<Text>(calling out, cheery)</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Talk away!</Text>

<Text> I'm not here to cause trouble. Just a mother, looking for a </Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">nice place</Text>

<Text> to </Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">spawn</Text>

<Text>.</Text>
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 <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Do not trust
her.</Text>
 <Text></Text>
</Paragraph>
<Paragraph Number="73" Type="Character">
 <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">A</Text>
 <Text>ll I want's just a little place to call home, and 1.3 billion cubic
kilometers of three-five saline.</Text>
</Paragraph>
<Paragraph Number="74" Type="Character">
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>What's three-five saline?</Text>
</Paragraph>
<Paragraph Number="75" Type="Character">
 <Text>METAL KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Three-point-five percent</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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 <Text>.</Text>
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</Paragraph>
<Paragraph Number="76" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Ben</Text>
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 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
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problem.</Text>
 <Text></Text>
</Paragraph>
<Paragraph Number="77" Type="Character">
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>I'd have to look it up, but it sounds like she's after </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"

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 <Text> of it.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben turns back to Ma, who SMILES, showing her teeth.</Text>
</Paragraph>
<Paragraph Number="78" Type="Character">
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>I'm going have to ask you to leave. </Text>
</Paragraph>
<Paragraph Number="79" Type="Character">
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
 <Text>(aside to Gwen)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Here we go...</Text>
</Paragraph>
<Paragraph Number="80" Type="Character">
 <Text>Ma VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>I suppose I could </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
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 <Text>find </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
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to</Text>
 <Text> nest. Or</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
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 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
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 <Text>POUNDS</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000">
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 <Text> on the roof.</Text>
</Paragraph>
<Paragraph Number="81" Type="Character">
 <Text>Ma VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Boys! </Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>OCTAGON pops up from a sunroof. </Text>
</Paragraph>
<Paragraph Number="82" Type="Character">
 <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">

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    <Text>Blast them out of the sky!</Text>
</Paragraph>
<Paragraph Number="83" Type="Character">
    <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>With blithe pleasure.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>He &lt;BLASTS&gt; at the heroes. </Text>
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</Paragraph>
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    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
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    <Text>, taking the three teens with it. </Text>
</Paragraph>
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    <Text>BEN/GWEN/METAL KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>&lt;IMPACT&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>'Boid pops up and &lt;BLASTS&gt; past Octagon with his big blaster,
making Octagon cover his ears and recoil from the sound.</Text>
</Paragraph>
<Paragraph Number="86" Type="Character">
    <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>&lt;CRY of pain&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>The blast &lt;TEARS&gt; tears a gaping hole in the </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
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    <Text>, sending it somersaulting end-over-end. </Text>
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to right the ship. </Text>
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<Paragraph Number="87" Type="Character">
    <Text>METAL KEVIN</Text>
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<Paragraph Type="Dialogue">
    <Text>&lt;STRUGGLES&gt; Stick's dead!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>A broken panel with flaming bunch of WIRES hanging from it BURSTS into
flames. Hanging onto a seat, Ben sees it and grabs an EXTINGUISHER as it flips
past. </Text>
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Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
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Style="Underline+AllCaps">III</Text>
 <Text> - </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline+AllCaps">Upper atmosphere</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>As the ship tumbles, we see a GREEN FLASH from inside as Ben TRANSFORMS.</Text>
 </Paragraph>
 <Paragraph Number="89" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">spidermonkey</Text>
 <Text> (O.S.)</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>SpiderMonkey!</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>SPIDER MONKEY flips out of the </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Rustbucket</Text>
 <Text>.</Text>
 </Paragraph>
 <Paragraph Number="90" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">SpiderMonkey</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text><MONKEY HOOTS></Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>He SHOOTS a web upward.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>It sticks onto the underside of the Vreedle ship as it moves away.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Spider Monkey arcs upward.</Text>
 </Paragraph>
 <Paragraph Number="91" Type="Character">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">SpiderMonkey</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Like water skiing without the water! <HOOTS> Or the skis!</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">Atop the ship</Text>
 <Text>, Ma looks satisfied as she strokes Pretty Boy. Octagon and Rhomboid

are sticking up from the sunroof.</Text>
</Paragraph>
<Paragraph Number="92" Type="Character">
 <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Did we do you proud, Ma?</Text>
</Paragraph>
<Paragraph Number="93" Type="Character">
 <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">You did okay</Text>
 <Text>... isn't that right, Pretty Boy? Is Pretty Boy a good boy? Yes he is!
</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>The two Vreedles glower. </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
</Paragraph>
<Paragraph Number="94" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Octagon/rhomboid</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><low growl></Text>
 <Text></Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Spider Monkey zips up the web and sticks to the underside of the ship.
</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Back behind the wheel, Octagon and Rhomboid scan the ocean below.</Text>
</Paragraph>
<Paragraph Number="95" Type="Character">
 <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Be on the</Text>
 <Text> </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>look</Text>
 <Text>out for a suitable archipelago.</Text>
</Paragraph>
<Paragraph Number="96" Type="Character">
 <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Maybe it's past them little islands. </Text>
</Paragraph>
<Paragraph Type="Action">

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    <Text>We see a string of small Pacific islands. </Text>
</Paragraph>
<Paragraph Number="97" Type="Character">
    <Text>OCTAGON</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps"></Text>
</Paragraph>
<Paragraph Type="Parenthetical">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">(frustrated)</Text>
    <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Yeah, Boyd. Could
be.</Text>
    <Text></Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>The ship begins to descend. </Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ma &lt;POUNDS&gt; on the roof to alert Octagon and 'Boid. </Text>
</Paragraph>
<Paragraph Number="98" Type="Character">
    <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>We got a stowaway!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Underneath, Spider Monkey hears this. </Text>
</Paragraph>
<Paragraph Number="99" Type="Character">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="AllCaps">SpiderMonkey</Text>
    <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Uh-oh!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>He hits the Ultimatrix.</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> Spider Monkey
transforms into ULTIMATE SPIDER MONKEY.</Text>
    <Text></Text>
</Paragraph>
<Paragraph Number="100" Type="Character">
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Ultimate
</Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="AllCaps">SpiderMonkey</Text>
    <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">

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<Text>Ultimate Spider Monkey! (ROARS)</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>He pounds his chest, leaps up and pulls the door off the ship to yank
Octagon out. </Text>
</Paragraph>
<Paragraph Number="101" Type="Character">
<Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style=""><ulp!></Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>The </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">unpiloted</Text>
<Text> Vreedle ship BOBS and SWAYS. </Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ma clutches Pretty Boy protectively and hangs on for dear life. </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
</Paragraph>
<Paragraph Number="102" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Pretty Boy
VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><CRIES></Text>
</Paragraph>
<Paragraph Number="103" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Ma
VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">That's okay, Pretty
boy. Mama's </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">gonna</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> beat that Monkey
until he's a bag of Monkey juice. Yes she </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">is</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">! Yes she </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">is</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">!</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">

<Text>Rhomboid pulls his big gun.</Text>
</Paragraph>
<Paragraph Number="104" Type="Character">
<Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Hey!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Before he can fire, Ultimate </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Spidermonkey</Text>
<Text> OPENS his JAWS IMPOSSIBLY WIDE and SPEWS OUT THICK WEBBING that sticks Rhomboid to his seat with a thick blast of webbing.</Text>
</Paragraph>
<Paragraph Number="105" Type="Character">
<Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">That's </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">nasty</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, Monkey.</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>But just as Ultimate Spider Monkey's about to clobber Rhomboid, the ship ZOOMS UP into the upper atmosphere. </Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ultimate Spider Monkey struggles to breathe in the thin air. </Text>
</Paragraph>
<Paragraph Number="106" Type="Character">
<Text>ULTIMATE </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">SpiderMonkey</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text><GASP</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">S for breath</Text>
<Text>> </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">No... air!</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Octagon grins.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>REVEAL he's thumbing a small REMOTE. </Text>
</Paragraph>
<Paragraph Number="107" Type="Character">
<Text>OCTAGON</Text>
</Paragraph>

<Paragraph Type="Dialogue">
 <Text>I'm still in the driver's seat, son. Both metaphorical-wise, and for real-wise. </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Ultimate </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">SpiderMonkey</Text>
 <Text> passes out.</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
 </Paragraph>
 <Paragraph Number="108" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">UltIMATE SPIDERMONKEY</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""><Fainting Groan></Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>As Octagon finds a hand-hold, Ultimate </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">SpiderMonkey</Text>
 <Text> PLUMMETS.</Text>
 </Paragraph>
 <Paragraph Number="109" Type="Character">
 <Text>ULTIMATE </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">SpiderMonkey</Text>
 <Text></Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style=""><falling</Text>
 <Text> GROAN></Text>
 </Paragraph>
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 </Paragraph>
 </CharacterArcBeat>
 <CharacterArcBeat Name="GWEN/KEVIN">
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 </Paragraph>

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        </CharacterArcBeat>
    </SceneArcBeats>
</SceneProperties>
    <Text>EXT. OCEAN - CONTINUOUS</Text>
</Paragraph>
    <Paragraph Type="Action">
        <Text>RUSTBUCKET </Text>
        <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">III</Text>
        <Text> </Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">smolders</Text>
        <Text> in the </Text>
        <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">BG</Text>
        <Text>, barely above water and severely damaged. </Text>
    </Paragraph>
    <Paragraph Type="Action">
        <Text>REVEAL Kevin and Gwen surfacing in the water. </Text>
    </Paragraph>
    <Paragraph Number="110" Type="Character">
        <Text>GWEN/KEVIN</Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">&lt;surfacing</Text>
        <Text> GASP&gt;</Text>
    </Paragraph>
    <Paragraph Type="Action">
        <Text>Gwen creates an ENERGY DISH and they climb in. Both have been through
the wringer. Kevin looks sadly at the </Text>
        <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Rustbucket</Text>
        <Text>.</Text>
    </Paragraph>
    <Paragraph Number="111" Type="Character">
        <Text>Gwen</Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">There's</Text>
        <Text> Ben!</Text>
    </Paragraph>
    <Paragraph Type="Action">
        <Text>In the distance, Ultimate Spider Monkey is hurtling toward the nearest
island. </Text>
    </Paragraph>
    <Paragraph Type="Action">
        <Text>Kevin touches the </Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">hull of the </Text>
        <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Rustbucket</Text>
        <Text> and TRANSFORMS into </Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">METAL</Text>
        <Text> KEVIN. His hands become PADDLES and he starts making for the island.
</Text>
    </Paragraph>

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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
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      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>EXT. MIDAIR - CONTINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ultimate Spider Monkey comes to, sees he's falling, and reacts.</Text>
</Paragraph>
<Paragraph Number="112" Type="Character">
  <Text>ULTIMATE </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12"
Style="AllCaps">SpiderMonkey</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;Coming-to GRUNT&gt;</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
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    <SceneArcBeats>
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
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      <CharacterArcBeat Name="RHOMBOID">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
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StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>EXT. ISLAND - CONTINUOUS</Text>
</Paragraph>

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<Paragraph Type="Action">
 <Text>He shoots a large STREAM OF WEBBING below him as he falls...</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>...creating a huge </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">pile of webbing</Text>
 <Text> to cushion his fall, like a giant soft-serve. He hits with a big <IMPACT> that tears an Ultimate Spider Monkey-Shaped hole at the top of the pile.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Ultimate Spider Monkey crawls out of the webbing, woozy. He staggers out, keels over, then weakly hits the Ultimatrix and TRANSFORMS back into Ben, looking bedraggled.</Text>
 </Paragraph>
 <Paragraph Number="113" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text><GROANS>.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>The VREEDLE SHIP <THUNDERS> low over him and lands. A CARGO DOOR opens. </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Ben hides behind a STAND OF PALMS, just in time to escape being spotted by the Vreedles as Ma jumps down and the Brothers come out. Ma looks </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">at the water</Text>
 <Text>, approvingly, with Pretty Boy in tow, trailing DR00L. </Text>
 </Paragraph>
 <Paragraph Number="114" Type="Character">
 <Text>MA VREEDLE</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>I </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">love</Text>
 <Text> this planet. It's </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">juicy</Text>
 <Text>! </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Ben sees the Vreedle brothers rolling out the walls of a large PREFAB MACHINE that will become the CLONE FACTORY, and using a WINCH on the back of the ship to stand two of the walls up at right angles. Ma watches, dabbing at the drool on Pretty Boy.</Text>
 </Paragraph>
 <Paragraph Number="115" Type="Character">
 <Text>MA VREEDLE</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Seems like </Text>
 <Text>I been stealing and swiping for</Text>

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    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">ever getting
ready</Text>
    <Text>, but now Mama's ready to </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">clone</Text>
    <Text>!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>'Boid yanks webbing from his ear with effort.</Text>
</Paragraph>
<Paragraph Number="116" Type="Character">
    <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>&lt;EFFORT&gt; How many brothers is we </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">gonna</Text>
    <Text> get, Ma?</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ma grins.</Text>
</Paragraph>
<Paragraph Number="117" Type="Character">
    <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>About 3 or 4. Hundred billion. </Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>We see Ben's alarmed expression.</Text>
</Paragraph>
<Paragraph Number="118" Type="Character">
    <Text>MA VREEDLE (O.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>It's </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">gonna</Text>
    <Text> take every drop of seawater they got </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">on this planet</Text>
    <Text>, but it's worth it. To me, I mean. </Text>
</Paragraph>
<Paragraph Type="Transition">
    <Text>FADE OUT.</Text>
</Paragraph>
<Paragraph Type="End of Act">
    <Text>END ACT ONE</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text></Text>
</Paragraph>
<Paragraph Type="Action">
    <Text> </Text>
</Paragraph>
<Paragraph Type="Act Heading">
    <Text>ACT TWO</Text>
</Paragraph>

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      <CharacterArcBeat Name="OCTAGON/RHOMBOID">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>EXT. ISLAND - RESUME</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>As Ben crouches behind the stand of palms, Octagon and Rhomboid put the
finishing touches on their machine, both are leaning against the handle of a large
PIPE WRENCH, tightening something. It's a CEMENT-MIXER-type device with large INLET
PIPES flowing in at one end, a CONVEYOR BELT the size of Pretty Boy at the other
end, and a HOUSE-SIZED CLONE FACTORY in between. </Text>
</Paragraph>
<Paragraph Number="119" Type="Character">
  <Text>OCTAGON/RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;EFFORTS&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Octagon leans over to Ma, who supervises, as Pretty Boy eats sand at
her feet.</Text>
</Paragraph>
<Paragraph Number="120" Type="Character">
  <Text>OCTAGON</Text>
</Paragraph>

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<Paragraph Type="Dialogue">
 <Text>These </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">pre-fab</Text>
 <Text> cloning factories don't take but a </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">speck of time</Text>
 <Text> to assemble. That there's your best value.</Text>
</Paragraph>
<Paragraph Number="121" Type="Character">
 <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Quit jawing and keep working!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Octagon looks crushed. </Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Pretty Boy sticks out his tongue at the brothers. </Text>
</Paragraph>
<Paragraph Number="122" Type="Character">
 <Text>PRETTY BOY VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Yeah. Keep working.</Text>
 <Text></Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ma picks up Pretty Boy and explains, loudly for her other sons' benefit.</Text>
</Paragraph>
<Paragraph Number="123" Type="Character">
 <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Your older brothers </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">came from</Text>
 <Text> a bad batch. Yes they </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">did</Text>
 <Text>!</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
</Paragraph>
<Paragraph Number="124" Type="Character">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">PrETTY BOY VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">They came from a bad batch.</Text>
 <Text></Text>
</Paragraph>

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<Paragraph Type="Action">
  <Text>She walks with Pretty Boy past the STAND OF PALMS where Ben is hiding,
and continues: </Text>
</Paragraph>
<Paragraph Number="125" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>But when I stole some fresh mix and made you, I learned my lesson: If
you </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">just </Text>
  <Text>follow the instructions, they come out beautiful!</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
</Paragraph>
<Paragraph Number="126" Type="Character">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">PrETTY BOY
VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Beautiful.</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben makes a face. That little creep is beautiful? </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ma cuddles Pretty Boy and explains.</Text>
</Paragraph>
<Paragraph Number="127" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>But </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">kids cost a </Text>
  <Text>lot. Not just the cloning, either. </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>She puts Pretty Boy over her shoulder and pats his back.</Text>
</Paragraph>
<Paragraph Number="128" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>You gotta feed them, </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">edu</Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">ma</Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">cate</Text>
  <Text> them... </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Pretty Boy BURPS up SAND.</Text>

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</Paragraph>
<Paragraph Number="129" Type="Character">
  <Text>PRETTY BOY VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;WET BELCH&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ma wipes him on her robe.</Text>
</Paragraph>
<Paragraph Number="130" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>There's tutoring, </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">pianny</Text>
  <Text> lessons, cause you got to figure a couple billion of them is got to be
gifted. Just like a couple billion is </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">gonna</Text>
  <Text> breathe the seawater in and drowned.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Octagon walks through, dragging a bag of clone mix.</Text>
</Paragraph>
<Paragraph Number="131" Type="Character">
  <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>That's what you might call a bell curve.</Text>
</Paragraph>
<Paragraph Number="132" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
  <Text>(screams)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Back to work!</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
  <Text>(resumes to Pretty Boy)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Now Mama's got her career marauding and plundering, </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="UnderLine">and</Text>
  <Text> </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">she got </Text>
  <Text>the family she always wanted. </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>She takes Pretty Boy inside. </Text>
</Paragraph>
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            </Paragraph>
        </CharacterArcBeat>
    </SceneArcBeats>
</SceneProperties>
    <Text>INT. CLONE FACTORY - CONTINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Mama pulls a big LEVER to the midpoint.</Text>
</Paragraph>
<Paragraph Number="133" Type="Character">
    <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>It's true. </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">with</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> careful
planning</Text>
    <Text>, a girl can have it all!</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
    <Text>(shouts OFF)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Let </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">'er</Text>
    <Text> rip, boys! </Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="3/8" Page="19" Title="">
        <SceneArcBeats>
            <CharacterArcBeat Name="OCTAGON">
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            </CharacterArcBeat>
            <CharacterArcBeat Name="RHOMBROID">
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            </CharacterArcBeat>
        </SceneArcBeats>
    </SceneProperties>
    <Text>EXT. ISLAND - CONTINUOUS</Text>
</Paragraph>

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<Paragraph Type="Action">
  <Text>'Boid opens a SLUICE at the inlet pipe. </Text>
</Paragraph>
<Paragraph Number="134" Type="Character">
  <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Here come the seawater!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Octagon is on a ladder, lifting big sacks of clone mix into the open
cement mixer. </Text>
</Paragraph>
<Paragraph Number="135" Type="Character">
  <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;EFFORT&gt; There go the clone batter!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Below, as Ben slips inside the factory, WATER streams into the big
inlet pipe and gets mixed with the clone mix in the big cement-mixer thingy.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="19" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>CUTAWAY VIEW - Continuous </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>TRACKING the clone mix as it goes through Modern Times-style machinery:
</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>We see BEATERS whipping it into a dough, FORKS pulling it, PISTONS
kneading it, BLADES chopping it into portions, etc. </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>A ROBOTIC ARM grabs a corner and STEAMS it into a BRAIN WITH EYES, then
SLAPS it back into the dough, which gets poured into a waiting pair of Little Lord
</Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Fauntleroy</Text>
  <Text> shorts... </Text>
</Paragraph>
<Paragraph Type="Scene Heading">
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    </CharacterArcBeat>
    </SceneArcBeats>
    </SceneProperties>
    <Text>INT. CLONE FACTORY - CONTINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>At the end of the line, PRETTY BOY VREEDLES drop onto a conveyor belt
leading outside, one after the other. </Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ma Vreedle cuddles one. </Text>
</Paragraph>
<Paragraph Number="136" Type="Character">
    <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Mama just made the perfect little angel!</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
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Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">PrETTY BOY
VREEDLE</Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Little Angel.</Text>
        <Text></Text>
    </Paragraph>
    <Paragraph Type="Action">
        <Text>She puts it back on the belt to pick up another. </Text>
    </Paragraph>
    <Paragraph Number="138" Type="Character">
        <Text>MA VREEDLE</Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text>Mama just made the perfect little angel... again!</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
    </Paragraph>
    <Paragraph Number="139" Type="Character">
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Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">PrETTY BOY
VREEDLE</Text>
    </Paragraph>
    <Paragraph Type="Dialogue">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Little Angel.</Text>
        <Text></Text>
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                <CharacterArcBeat Name="GWEN">

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        </Paragraph>
        </CharacterArcBeat>
        </SceneArcBeats>
        </SceneProperties>
        <Text>EXT. OCEAN - CONTINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
        <Text>WOOD KEVIN paddles GWEN in her ENERGY DISH.</Text>
</Paragraph>
<Paragraph Number="140" Type="Character">
        <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
        <Text>&lt;EFFORT&gt; This is aerobic.</Text>
</Paragraph>
<Paragraph Type="Action">
        <Text>Gwen's concentrating hard.</Text>
</Paragraph>
<Paragraph Number="141" Type="Character">
        <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
        <Text>&lt;STRAINING&gt; Almost there!</Text>
</Paragraph>
<Paragraph Type="Action">
        <Text>The energy dish </Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">wavers</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="",> then </Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">vanishes</Text>
        <Text>. They drop into the water, then stand.</Text>
</Paragraph>
<Paragraph Type="Action">
        <Text>REVEAL they're waist high in water.</Text>
</Paragraph>
<Paragraph Number="142" Type="Character">
        <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
        <Text>(winded)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
        <Text>Close enough.</Text>
</Paragraph>

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<Paragraph Type="Scene Heading">
  <SceneProperties Length="4/8" Page="20" Title="">
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      <CharacterArcBeat Name="KEVIN/GWEN">
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      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>EXT. ISLAND - CONTINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Kevin and Gwen slog up onto the shore.</Text>
</Paragraph>
<Paragraph Number="143" Type="Character">
  <Text>KEVIN/GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;GROANS&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Kevin TRANSFORMS back.</Text>
</Paragraph>
<Paragraph Number="144" Type="Character">
  <Text>RHOMBOID (O.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Don't </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">move a muscle, not
even a twitch</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>REVEAL THE VREEDLE BROTHERS, blasters </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">at the ready</Text>
  <Text>. Octagon looks distastefully at Rhomboid.</Text>
</Paragraph>

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<Paragraph Number="145" Type="Character">
  <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Dang</Text>
  <Text>it, 'Boid! We aims to </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">blast'em</Text>
  <Text>, so flex</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">at</Text>
  <Text>ion is what you call immaterial.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Kevin and Gwen exchange a look, then LEAP in different directions
dodging a BLAST.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="1 1/8" Page="21" Title="">
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  </SceneProperties>
  <Text>INT. CLONE FACTORY - CONTINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben sees Ma cuddle a new Pretty Boy. </Text>
</Paragraph>
<Paragraph Number="146" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Ain't you just perfect! Happy Birthday! </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben looks at the big lever and inches toward it... </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ma picks up another Pretty Boy and cuddles it.</Text>
</Paragraph>
<Paragraph Number="147" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>

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<Paragraph Type="Dialogue">
  <Text>And so </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12"
Style="Underline">asymmetrical</Text>
  <Text>! Just like Mama!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben gets closer, creeping behind her... </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ma gives each new Vreedle a pinch on the cheek as it drops. </Text>
</Paragraph>
<Paragraph Number="148" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Happy Birthday! Happy Birthday! Happy Birthday!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ma's hair (or the equivalent) parts to REVEAL eyes in the back of her
head, and they GLOW. </Text>
</Paragraph>
<Paragraph Number="149" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>You can't sneak up on me. I'm a mother.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>THIN TENTACLES shoot from her midsection and bind Ben hand and foot.
</Text>
</Paragraph>
<Paragraph Number="150" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">&lt;alarmed</Text>
  <Text> CRY&gt;</Text>
</Paragraph>
<Paragraph Number="151" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
  <Text>(explains)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>I call these my apron strings.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>He struggles but can't get to the Omnitrix. </Text>
</Paragraph>
<Paragraph Number="152" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;STRUGGLE&gt;</Text>
</Paragraph>

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<Paragraph Number="153" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">I</Text>
  <Text>t's getting late</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, Tennyson.</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ma pulls the lever all the way. The machine REVS UP. </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>The Pretty Boys are dropping faster, crowding the conveyor belt.
</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>She pulls her big blaster and points it at the struggling Ben.</Text>
</Paragraph>
<Paragraph Number="154" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Time for Mama to put you down.</Text>
</Paragraph>
<Paragraph Type="Transition">
  <Text>FADE OUT.</Text>
</Paragraph>
<Paragraph Type="End of Act">
  <Text>END OF ACT TWO</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text> </Text>
</Paragraph>
<Paragraph Type="Act Heading">
  <Text>ACT THREE</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2" Page="23" Title="">
    <SceneArcBeats>
      <CharacterArcBeat Name="GWEN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="KEVIN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="OCTAGON">

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        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="PRETTY BOY VREEDLES">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
        </CharacterArcBeat>
        <CharacterArcBeat Name="RHOMBOID">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
        </CharacterArcBeat>
        </SceneArcBeats>
        </SceneProperties>
        <Text>EXT. ISLAND - SECONDS LATER </Text>
</Paragraph>
<Paragraph Type="Action">
        <Text>Pretty Boys are piling up at the end of the conveyor belt, as others
toddle around flicking out their tongues. </Text>
</Paragraph>
<Paragraph Number="155" Type="Character">
        <Text>PRETTY BOY VREEDLES</Text>
</Paragraph>
<Paragraph Type="Dialogue">
        <Text>&lt;GURGLING, TONGUE SLURPS&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
        <Text>Gwen FLIPS through, dodging Octagon's blasts.</Text>
</Paragraph>
<Paragraph Number="156" Type="Character">
        <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
        <Text>&lt;EFFORTS&gt;</Text>
</Paragraph>
<Paragraph Number="157" Type="Character">
        <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
        <Text>As you can see, Ma has already began to infest the universe with
</Text>
        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Pretty Boy </Text>
        <Text>Vreedles.</Text>
</Paragraph>
<Paragraph Number="158" Type="Character">
        <Text>KEVIN (O.S.)</Text>
</Paragraph>

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<Paragraph Type="Dialogue">
  <Text>Gwen!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Kevin runs from behind the stand of palms as 'Boid BLASTS them to
smithereens.</Text>
</Paragraph>
<Paragraph Number="159" Type="Character">
  <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Can I borrow a quarter?</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Gwen SHIELDS herself from Octagon's &lt;BLASTS&gt; and produces a
QUARTER.</Text>
</Paragraph>
<Paragraph Number="160" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Here!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>She flips it past a Pretty Boy's flicking tongue to Kevin.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Kevin grabs it and </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">coats one hand with
METAL</Text>
  <Text>, just </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">in time to use it to
BLOCK Boyd's next BLAST</Text>
  <Text>.</Text>
</Paragraph>
<Paragraph Number="161" Type="Character">
  <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;IMPACT&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Kevin </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">looks at his balm
where the blast hit, the </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">mettal</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> has been blasted
away. He </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">makess</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> a face and
RUNS</Text>
  <Text>, dodging multiple &lt;BLASTS&gt; from 'Boid. </Text>

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</Paragraph>
<Paragraph Number="162" Type="Character">
  <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;EFFORTS&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Gwen fires ENERGY DISKS at Octagon as Octagon dives behind the Vreedle
ship. </Text>
</Paragraph>
<Paragraph Number="163" Type="Character">
  <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">&lt;dodging</Text>
  <Text> EFFORT&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Octagon is pressed against his ship.</Text>
</Paragraph>
<Paragraph Number="164" Type="Character">
  <Text>GWEN (OS)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">You're supposed to be
Plumbers, now! </Text>
  <Text>I thought you two were better than this!</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text></Text>
</Paragraph>
<Paragraph Number="165" Type="Character">
  <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Begging your pardon, but we </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">ain't </Text>
  <Text>never been better than anything.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>OCTAGON jumps out, in</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
  <Text>a </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">firing </Text>
  <Text>position. Gwen comes around the corner and SPIN-KICKS Octagon
back.</Text>
</Paragraph>
<Paragraph Number="166" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;EFFORT&gt;</Text>
</Paragraph>

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<Paragraph Number="167" Type="Character">
 <Text>OCTAGON</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text><IMPACT></Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">Rhomboid</Text>
 <Text> is creeping around, looking for Kevin.</Text>
 </Paragraph>
 <Paragraph Number="168" Type="Character">
 <Text>RHOMBOID</Text>
 </Paragraph>
 <Paragraph Type="Parenthetical">
 <Text>(sadly)</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Octagon's right. We was a bad batch!</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>REVEAL KEVIN, </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">ABSORBING WOOD from a
 tree. WOOD KEVIN forms MALLET HANDS, and is </Text>
 <Text>about to pound </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">an unsuspecting
 </Text>
 <Text>Boid. </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>On the ground, Octagon <BLASTS> </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Kevin</Text>
 <Text> into the Factory, taking him out.</Text>
 </Paragraph>
 <Paragraph Number="169" Type="Character">
 <Text>KEVIN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text><IMPACT, GROAN></Text>
 </Paragraph>
 <Paragraph Number="170" Type="Character">
 <Text>OCTAGON</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>I got one!</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>They both start <FIRING> at Gwen, who </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">makes shields as she
 runs, finally </Text>
 <Text>duck</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000"
 Font="Courier Final Draft" RevisionID="1" Size="12" Style="">ing</Text>
 <Text> behind the growing pile of Pretty Boys still pouring out one after the
 other, and starting to take up more space. </Text>

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</Paragraph>
<Paragraph Type="Action">
  <Text>Rhomboid is about to fire but Octagon grabs 'Boid's blaster and the
  &lt;BLAST&gt; goes wild.</Text>
</Paragraph>
<Paragraph Number="171" Type="Character">
  <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
  Font="Courier Final Draft" RevisionID="1" Size="12" Style="">As much as I would
  like to see precisely </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
  Font="Courier Final Draft" RevisionID="1" Size="12" Style="">hoy</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
  Font="Courier Final Draft" RevisionID="1" Size="12" Style="">> a Pretty Boy blows
  up--</Text>
</Paragraph>
<Paragraph Number="172" Type="Character">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
  Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">RhOMBoid</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
  Font="Courier Final Draft" RevisionID="1" Size="12" Style="">>--You're right.
  </Text>
  <Text>Ma would never forgive us.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="1 6/8" Page="25" Title="">
    <SceneArcBeats>
      <CharacterArcBeat Name="BEN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
        LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
        StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
          Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="BIG CHILL">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
        LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
        StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
          Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="MA VREEDLE">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
        LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
        StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFF"
          Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>INT. CLONE FACTORY - CONTINUOUS</Text>

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</Paragraph>
<Paragraph Type="Action">
  <Text>Ben struggles as Ma holds him with her "apron strings" </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">as she readies</Text>
  <Text> her blaster. </Text>
</Paragraph>
<Paragraph Number="173" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">This is what you get
for interfering with my healthy nesting instinct</Text>
  <Text>.</Text>
</Paragraph>
<Paragraph Number="174" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Wait! Are you recording this?</Text>
</Paragraph>
<Paragraph Number="175" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>What's that, now?</Text>
</Paragraph>
<Paragraph Number="176" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>A video of the birth... births... as a keepsake?</Text>
</Paragraph>
<Paragraph Number="177" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">That'd</Text>
  <Text> have been nice. Wish </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">I'da</Text>
  <Text> </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">brung</Text>
  <Text> my camera. Oh, well...</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>She readies the blaster again but Ben interrupts. </Text>
</Paragraph>
<Paragraph Number="178" Type="Character">
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">I've</Text>
  <Text> got a camera. In my watch.</Text>
</Paragraph>

```

<Paragraph Type="Action">
 <Text>Ma considers. Ben presses the issue. </Text>
 </Paragraph>
 <Paragraph Number="179" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>What kind of mother doesn't want a video of her kids' birth? </Text>
 </Paragraph>
 <Paragraph Number="180" Type="Character">
 <Text>MA VREEDLE</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Is that important? Did you read it somewhere?</Text>
 </Paragraph>
 <Paragraph Number="181" Type="Character">
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>You have to show them where they came from, or they'll grow up with...
 uh, no sense of self.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Ma scratches her head with one apron string.</Text>
 </Paragraph>
 <Paragraph Number="182" Type="Character">
 <Text>MA VREEDLE</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>I did promise myself this batch was </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">gonna</Text>
 <Text> be </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">gentlemen</Text>
 <Text> thieves...</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>She loosens the tentacles binding Ben's left hand. </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>As the clones rush onto the conveyor belt, she backs up to it, posing.
 </Text>
 </Paragraph>
 <Paragraph Number="183" Type="Character">
 <Text>MA VREEDLE</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Hi, little angels! This is </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">your </Text>
 <Text>Mama on the day you was born...</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Ben positions the Ultimatrix as if it were a camera.</Text>
 </Paragraph>
 <Paragraph Number="184" Type="Character">
 <Text>BEN</Text>

```

</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Wait, I'll throw you a cue.</Text>
</Paragraph>
<Paragraph Number="185" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;CLEARs THROAT&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>The apron strings have just enough slack that Ben can hit the
Ultimatrix. </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>He TRANSFORMS into BIG CHILL. </Text>
</Paragraph>
<Paragraph Number="186" Type="Character">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Big
chill</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Big Chill!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben FREEZES the TENTACLES, freeing himself. </Text>
</Paragraph>
<Paragraph Number="187" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Ow!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ma shakes of the ice and aims her blaster.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">INTANGIBLE </Text>
  <Text>BIG CHILL FLIES, the &lt;BLASTS&gt;</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> passing through him.
</Text>
  <Text> </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">that</Text>
  <Text> </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="AllCaps">blow
holes</Text>
  <Text> in the walls, letting in SUNLIGHT. </Text>
</Paragraph>
<Paragraph Number="188" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>You tricked me!</Text>

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<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""></Text>
</Paragraph>
<Paragraph Number="189" Type="Character">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Big
chill</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">You just getting that
now? The apple really </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">doesn't</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> fall far from the
tree.</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2 3/8" Page="26" Title="">
<SceneArcBeats>
<CharacterArcBeat Name="GWEN">
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</CharacterArcBeat>
<CharacterArcBeat Name="METAL KEVIN">
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</Paragraph>
</CharacterArcBeat>
<CharacterArcBeat Name="OCTAGON">
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        <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
    </Paragraph>
</CharacterArcBeat>
    <CharacterArcBeat Name="RHOMBOID">
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StartsNewPage="No">
            <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
    </CharacterArcBeat>
</SceneArcBeats>
</SceneProperties>
    <Text>EXT. ISLAND - CONTINUOUS</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Rhomboid has a struggling Kevin pinned with one foot, with his blaster
aimed at him. </Text>
</Paragraph>
<Paragraph Number="190" Type="Character">
    <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>&lt;STRUGGLE&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Octagon has his blaster aimed at his ship.</Text>
</Paragraph>
<Paragraph Number="191" Type="Character">
    <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Come out, missy, before your friend gets disincorporated. Family first,
they says.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Gwen comes out from behind the ship, hands up. </Text>
</Paragraph>
<Paragraph Number="192" Type="Character">
    <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>We're family too. We're </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">all </Text>
    <Text>Plumbers</Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">,>, just like you
too.</Text>
    <Text></Text>
</Paragraph>
<Paragraph Number="193" Type="Character">
    <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Ain't that nice! </Text>
</Paragraph>
<Paragraph Type="Parenthetical">

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<Text>(to Octagon)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Ain't it?</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Octagon muses.</Text>
</Paragraph>
<Paragraph Number="194" Type="Character">
<Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>On the contrary, Rhomboid. We now got us a dilemma, between what you call filial duty and the more fraternal type.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Gwen nods.</Text>
</Paragraph>
<Paragraph Number="195" Type="Character">
<Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>That's it. Who's your real family, an intergalactic order of peacekeepers or</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> a bunch of...</Text>
<Text> Pretty Boys?</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Octagon and 'Boid look at the growing pile of Pretty Boys, then each other. 'Boid <BLASTS> at Gwen, but she shields herself. </Text>
</Paragraph>
<Paragraph Number="196" Type="Character">
<Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text><IMPACT> What was that for?</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>'Boid shrugs.</Text>
</Paragraph>
<Paragraph Number="197" Type="Character">
<Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>I was trying for a non sequitur and went too far.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Octagon looks pityingly at 'Boid. </Text>
</Paragraph>
<Paragraph Number="198" Type="Character">
<Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Rhomboid, this is one of those rare problems that can't </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">be </Text>
<Text>solve</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"

Font="Courier Final Draft" RevisionID="1" Size="12" Style="">d</Text>
 <Text> with violence.</Text>
</Paragraph>
<Paragraph Number="199" Type="Character">
 <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Oh, no!</Text>
</Paragraph>
<Paragraph Number="200" Type="Character">
 <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>It's nature versus nurture </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">what </Text>
 <Text>lies in the crux of the issue.</Text>
</Paragraph>
<Paragraph Number="201" Type="Character">
 <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>I don't want none of either!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Part of the Factory is BLASTED OUT, creating a HOLE.</Text>
</Paragraph>
<Paragraph Number="202" Type="Character">
 <Text>Ma VREEDLE (O.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Octagon! Rhomboid! Come </Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">step on</Text>
 <Text> this moth!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Octagon calls OS.</Text>
</Paragraph>
<Paragraph Number="203" Type="Character">
 <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Aww</Text>
 <Text>. Ma...! We is locked in mortal combat!</Text>
</Paragraph>
<Paragraph Number="204" Type="Character">
 <Text>MA VREEDLE (O.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Do what you're told, 'fore I eradicate your sorry hides. </Text>
</Paragraph>
<Paragraph Number="205" Type="Character">
 <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>But we's the last Octagon and Rhomboid Vreedle they is!</Text>
</Paragraph>

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<Paragraph Number="206" Type="Character">
  <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>That we know of.</Text>
</Paragraph>
<Paragraph Number="207" Type="Character">
  <Text>MA VREEDLE (O.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Fine! </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>One of Ma's SLIPPERS lands at the boys' feet, it EXPLODES, throwing up
a CLOUD OF DUST.</Text>
</Paragraph>
<Paragraph Number="208" Type="Character">
  <Text>MA VREEDLE (O.S.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>I don't need you</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> anyway</Text>
  <Text>, the new models are out!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>W</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">he</Text>
  <Text>n the smoke clears, REVEAL that Gwen has encased the four of them in an
ENERGY DOME.</Text>
</Paragraph>
<Paragraph Number="209" Type="Character">
  <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Ma tried to blow us up!</Text>
</Paragraph>
<Paragraph Number="210" Type="Character">
  <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Which seem</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">s somewhat</Text>
  <Text> uncalled for.</Text>
</Paragraph>
<Paragraph Number="211" Type="Character">
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>What are you </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">gonna</Text>
  <Text> do about it?</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Kevin calls up from under Rhomboid's boot.</Text>
</Paragraph>

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<Paragraph Number="212" Type="Character">
  <Text>METAL KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Yeah, what are you, a man or a Vreedle?</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>The boys look at each other, then back at Kevin.</Text>
</Paragraph>
<Paragraph Number="213" Type="Character">
  <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>We don't get the reference.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="3 5/8" Page="29" Title="">
    <SceneArcBeats>
      <CharacterArcBeat Name="BIG CHILL">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
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      </CharacterArcBeat>
      <CharacterArcBeat Name="GWEN">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
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StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="MA VREEDLE">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="OCTAGON">
        <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="0.00" RightIndent="1.39" SpaceBefore="0" Spacing="1"
StartsNewPage="No">
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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="OCTAGON/RHOMBOID">
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StartsNewPage="No">
          <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF"
Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
      <CharacterArcBeat Name="PRETTY BOY VREEDLE">

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 <CharacterArcBeat Name="PRETTY BOY VREEDLES">
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 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
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 </CharacterArcBeat>
 <CharacterArcBeat Name="RHOMBOID">
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 </Paragraph>
 </CharacterArcBeat>
 </SceneArcBeats>
 </SceneProperties>
 <Text>INT. CLONE FACTORY - CONTINUOUS</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Ma is backed up against the lever, <BLASTING> viciously at INTANGIBLE Big Chill. </Text>
 </Paragraph>
 <Paragraph Number="214" Type="Character">
 <Text>MA VREEDLE</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text><SNARL></Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Big Chill flies between Ma and the works of the machine, but Ma only smirks.</Text>
 </Paragraph>
 <Paragraph Number="215" Type="Character">
 <Text>MA VREEDLE</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>I ain't so dumb as to blow up my own works!</Text>
 </Paragraph>
 <Paragraph Number="216" Type="Character">
 <Text>BIG CHILL</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Shoot. <ICY BREATH></Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Big Chill COVERS Ma in ICE. </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Before Big Chill can get to the lever, Ma SHATTERS the ice from within. </Text>
 </Text>

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</Paragraph>
<Paragraph Number="217" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;EFFORT&gt;</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>She grabs for Big Chill, who circles her, </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12"
Style="AllCaps">intangible</Text>
  <Text>. </Text>
</Paragraph>
<Paragraph Number="218" Type="Character">
  <Text>BIG CHILL</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Wait! I'm a mother
too.</Text>
</Paragraph>
<Paragraph Number="219" Type="Character">
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Ma
VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">You are?</Text>
</Paragraph>
<Paragraph Number="220" Type="Character">
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="AllCaps">Big
chill</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Yes. So </Text>
  <Text>I know how you </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">must </Text>
  <Text>feel. </Text>
</Paragraph>
<Paragraph Number="221" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Oh yeah? </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">&lt;grabbing</Text>
  <Text> EFFORT&gt; Where are </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="UnderLine">your</Text>
  <Text> kids?</Text>
</Paragraph>
<Paragraph Number="222" Type="Character">
  <Text>BIG CHILL</Text>

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</Paragraph>
<Paragraph Type="Dialogue">
  <Text>I </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">dunno</Text>
  <Text>. In deep space somewhere.</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> That's probably not
the best example...</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ma starts sidling away from the lever.</Text>
</Paragraph>
<Paragraph Number="223" Type="Character">
  <Text>BIG CHILL</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">But I </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="Underline">do</Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> understand. </Text>
  <Text>You want to see your </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">kids</Text>
  <Text> </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">succeed</Text>
  <Text>. To go further than you did. To... </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Big Chill becomes TANGIBLE and dives for the lever. </Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ma moves quickly and SWATS Big Chill into a wall next to the conveyor.
</Text>
</Paragraph>
<Paragraph Number="224" Type="Character">
  <Text>BIG CHILL</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>&lt;IMPACT, MOAN&gt;</Text>
</Paragraph>
<Paragraph Number="225" Type="Character">
  <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>No more </Text>
  <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">playing on my
sympathies, of which I don't have much, anyway.</Text>
  <Text></Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>A handful of Pretty Boys pin Big Chill.</Text>
</Paragraph>
<Paragraph Number="226" Type="Character">

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<Text>PRETTY BOY VREEDLES</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">No Sympathy. No Sympathy. No Sympathy.</Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ma grabs a Pretty Boy off the line and nuzzles it. </Text>
</Paragraph>
<Paragraph Number="227" Type="Character">
<Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>You know what else? Pulped </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Necrofrigi<Text>
<Text> make the best baby food.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ma's about to stomp on the woozy Big Chill with her remaining slipper...</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>But her rear eyes open. </Text>
</Paragraph>
<Paragraph Number="228" Type="Character">
<Text>MA VREEDLE </Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>You boys look like you got something to say.</Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style=""> </Text>
<Text></Text>
</Paragraph>
<Paragraph Type="Action">
<Text>REVEAL OCTAGON AND RHOMBOID, blasters leveled, flanked by Gwen and Metal Kevin. </Text>
</Paragraph>
<Paragraph Number="229" Type="Character">
<Text>RHOMBOID </Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>Put the baby down, and kick it over to me.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Octagon glares at Rhomboid.</Text>
</Paragraph>
<Paragraph Number="230" Type="Character">
<Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
<Text>What I believe Rhomboid </Text>
<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">meant</Text>
<Text> to say, Ma, is you done brought us up to live by a code.</Text>
</Paragraph>
<Paragraph Number="231" Type="Character">

<Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>No I didn't.</Text>
</Paragraph>
<Paragraph Number="232" Type="Character">
 <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Well then, Pa...?</Text>
</Paragraph>
<Paragraph Number="233" Type="Character">
 <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text><SNORTS> Doubt it. </Text>
</Paragraph>
<Paragraph Number="234" Type="Character">
 <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Well somewhere along the way we acquired a code. And the offing of a whole planet don't rightly reconcile with said code. </Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ma crosses her arms and sulks. </Text>
</Paragraph>
<Paragraph Number="235" Type="Character">
 <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>You're telling me that I can't kill six billion strangers to make three hundred billion Vreedles? What kind of justice is that?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Boid and Octagon look to Gwen, blankly. </Text>
</Paragraph>
<Paragraph Number="236" Type="Character">
 <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>I don't rightly know.</Text>
</Paragraph>
<Paragraph Number="237" Type="Character">
 <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Nuh-uh</Text>
 <Text>.</Text>
</Paragraph>
<Paragraph Number="238" Type="Character">
 <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>This may require further research.</Text>
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</Paragraph>

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    <Paragraph Type="Action">
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Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Gwen </Text>
      <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="1" Size="12" Style="">facepalms</Text>
      <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#000000000000"
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together, prompting.</Text>
    </Text></Text>
  </Paragraph>
  <Paragraph Number="239" Type="Character">
    <Text>GWEN</Text>
  </Paragraph>
  <Paragraph Type="Parenthetical">
    <Text>(prompting)</Text>
  </Paragraph>
  <Paragraph Type="Dialogue">
    <Text>What does the policeman say?</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>That's all the Vreedle Brothers needed. They turn back to Ma
purposefully.</Text>
  </Paragraph>
  <Paragraph Number="240" Type="Character">
    <Text>OCTAGON/RHOMBOID</Text>
  </Paragraph>
  <Paragraph Type="Dialogue">
    <Text>You're under arrest!</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Ma takes this badly, throwing her blaster at Rhomboid.</Text>
  </Paragraph>
  <Paragraph Number="241" Type="Character">
    <Text>MA VREEDLE</Text>
  </Paragraph>
  <Paragraph Type="Dialogue">
    <Text>My own sons turn on me? </Text>
  </Paragraph>
  <Paragraph Number="242" Type="Character">
    <Text>RHOMBOID</Text>
  </Paragraph>
  <Paragraph Type="Dialogue">
    <Text>Ow!</Text>
  </Paragraph>
  <Paragraph Number="243" Type="Character">
    <Text>MA VREEDLE</Text>
  </Paragraph>
  <Paragraph Type="Parenthetical">
    <Text>(screams)</Text>
  </Paragraph>
  <Paragraph Type="Dialogue">
    <Text>I'll </Text>
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    <Text> every last one of you! And then I'll </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
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    <Text> your wretched Pa! And then I'll </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"

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Font="Courier Final Draft" RevisionID="1" Size="12" Style="">murderlize</Text>

<Text> everybody you know!</Text>

</Paragraph>

<Paragraph Number="244" Type="Character">

<Text>OCTAGON</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>Ma, you are overreacting considerable.</Text>

</Paragraph>

<Paragraph Number="245" Type="Character">

<Text>MA VREEDLE</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>I'm overreacting?</Text>

</Paragraph>

<Paragraph Type="Parenthetical">

<Text>(screams)</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>I'm overreacting?</Text>

</Paragraph>

<Paragraph Number="246" Type="Character">

<Text>OCTAGON</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>That strikes one as ironic, right there.</Text>

</Paragraph>

<Paragraph Number="247" Type="Character">

<Text>MA VREEDLE</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>You misbegotten traitors! </Text>

<Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#0000000000000000">

Font="Courier Final Draft" RevisionID="1" Size="12" Style="">Octagon! Rhomboid!

H</Text>

<Text>ow could you turn on your own Ma?</Text>

</Paragraph>

<Paragraph Number="248" Type="Character">

<Text>OCTAGON</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>Well Pa always said, there's more than one side to a Vreedle.</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>The Pretty Boy in Ma's hand sticks out its tongue at her. She glares at it.</Text>

</Paragraph>

<Paragraph Number="249" Type="Character">

<Text>PRETTY BOY VREEDLE</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text><STICKS OUT TONGUE></Text>

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<Paragraph Type="Transition">

<Text>DISSOLVE TO:</Text>

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    <Text>Kevin and Gwen hand over a Pretty Boy to an ALIEN PLUMBER. </Text>
</Paragraph>
<Paragraph Number="250" Type="Character">
    <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>That's the last of them. </Text>
</Paragraph>
<Paragraph Number="251" Type="Character">
    <Text>ALIEN PLUMBER </Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>We'll see that they're brought up in the appropriate orphanage. </Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>The Pretty Boy BURPS SAND onto the Plumber.</Text>
</Paragraph>
<Paragraph Number="252" Type="Character">
    <Text>PRETTY BOY VREEDLE</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>&lt;WET BELCH&gt;</Text>
</Paragraph>
<Paragraph Number="253" Type="Character">
    <Text>ALIEN PLUMBER</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Or zoo.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>He carries it onto a big PLUMBER SHIP. </Text>
</Paragraph>
<Paragraph Number="254" Type="Character">
    <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>I trust you fine folks will forget what you seen here.</Text>
</Paragraph>
<Paragraph Number="255" Type="Character">
    <Text>Gwen</Text>
</Paragraph>

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<Paragraph Type="Dialogue">
 <Text>What? I didn't see anything.</Text>
</Paragraph>
<Paragraph Number="256" Type="Character">
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Me neither.</Text>
</Paragraph>
<Paragraph Number="257" Type="Character">
 <Text>RHOMBOID</Text>
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 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">We broke our oath of service to the Plumbers, and tried to help our Mother commit genocide.</Text>
 <Text> </Text>
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<Paragraph Number="258" Type="Character">
 <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>I swear, 'Boid, your uptake leaves much to be desired. </Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>HUMONGOUSAUUR, at his biggest, puts the damaged, wet RUSTBUCKET </Text>
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 <Text> down onto the sand, then SHRINKS to normal height.</Text>
</Paragraph>
<Paragraph Number="259" Type="Character">
 <Text>HUMONGOUSAUUR</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text><EFFORT> Looks like you've got a project</Text>
 <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="1" Size="12" Style="">, Kevin</Text>
 <Text>.</Text>
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<Paragraph Number="260" Type="Character">
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
 <Text>Take me most of a weekend, anyway.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Humongousaur hits the Ultimatrix and TRANSFORMS back into Ben. </Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>He joins Gwen and Kevin and the Vreedle brothers.</Text>
</Paragraph>
<Paragraph Number="261" Type="Character">

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    <Text>OCTAGON</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>At any rate, my brother and I thank you for overlooking what one might
call a temporary lapse into our old brand of peccadillo. </Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben shrugs. </Text>
</Paragraph>
<Paragraph Number="262" Type="Character">
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Family stuff can get complicated.</Text>
</Paragraph>
<Paragraph Number="263" Type="Character">
    <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Oh, yeah.</Text>
</Paragraph>
<Paragraph Number="264" Type="Character">
    <Text>GWEN </Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>No question.</Text>
</Paragraph>
<Paragraph Number="265" Type="Character">
    <Text>RHOMBOID</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Let's go.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>REVEAL MA, trussed up in her own apron strings. </Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>The Vreedle brothers lead her onto the ship, turning to wave as the
hatch closes.</Text>
</Paragraph>
<Paragraph Number="266" Type="Character">
    <Text>MA VREEDLE</Text>
</Paragraph>
<Paragraph Type="Parenthetical">
    <Text>(screams)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>And I would have gotten away with it too, if it weren't for my meddling
kids! You're grounded! You're </Text>
    <Text AdornmentStyle="0" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="Underline">all</Text>
    <Text> grounded!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>The three teens wave back. </Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>As the ship &lt;ZOOMS&gt; away... </Text>
</Paragraph>

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<Paragraph Number="267" Type="Character">
  <Text>OCTAGON (V.O.)</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>'Boid, this is going to require one boatload of therapy. </Text>
</Paragraph>
<Paragraph Type="Transition">
  <Text>FADE TO BLACK.</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text></Text>
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Scene Break~End of Act~Act Heading~/>
    </Alias>
  </Macro>
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Text="interrupting" Transition="Dialogue">
    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Scene Break~End of Act~Act Heading~/>
    </Alias>
  </Macro>
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    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Scene Break~End of Act~Act Heading~/>
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TO:" Transition="Scene Heading">
    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Scene Break~End of Act~Act Heading~/>
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  </Macro>
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IN:" Transition="Scene Heading">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Scene Break~End of Act~Act Heading~/>
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  </Macro>
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Text="FADE OUT." Transition="Scene Heading">
    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Scene Break~End of Act~Act Heading~/>
    </Alias>
  </Macro>

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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Sc; Scene Break~End of Act~Act Heading~"/>
    </Alias>
    </Macro>
    <Macro Element="Transition" Name="DISSLV" Shortcut="Ctrl+Shift+Alt+5"
Text="DISSOLVE TO:" Transition="Scene Heading">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Sc; Scene Break~End of Act~Act Heading~"/>
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    </Macro>
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Text="BACK TO:" Transition="Scene Heading">
    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Sc; Scene Break~End of Act~Act Heading~"/>
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    </Macro>
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Text="MATCH CUT TO:" Transition="Scene Heading">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Sc; Scene Break~End of Act~Act Heading~"/>
    </Alias>
    </Macro>
    <Macro Element="Transition" Name="JUMPCUT" Shortcut="Ctrl+Shift+Alt+8"
Text="JUMP CUT TO:" Transition="Scene Heading">
    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Sc; Scene Break~End of Act~Act Heading~"/>
    </Alias>
    </Macro>
    <Macro Element="Transition" Name="FBLACK" Shortcut="Ctrl+Shift+Alt+9"
Text="FADE TO BLACK." Transition="None">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Sc; Scene Break~End of Act~Act Heading~"/>
    </Alias>
    </Macro>
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    <Alias Confirm="No" MatchCase="No" SmartReplace="Yes" Text="" WordOnly="No">
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Heading~Action~Character~Parenthetical~Dialogue~Transition~Scene/Shot~Cast List~Act
& Sc; Scene Break~End of Act~Act Heading~"/>
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<Actors>
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  <Actor MacVoice="mtk3" Name="Man 2" Pitch="Normal" Speed="Medium"
WinVoice="`jv=D/-±0"/>
  <Actor MacVoice="gala" Name="Woman 1" Pitch="Normal" Speed="Medium"
WinVoice="pQ|«g(-Ñ{DEST"/>
  <Actor MacVoice="mtk3" Name="Woman 2" Pitch="Normal" Speed="Medium"
WinVoice="`ëP0|u-è'"/>
  <Actor MacVoice="mtk3" Name="Boy 1" Pitch="High" Speed="Medium" WinVoice="`ëP0|
u-è'"/>
  <Actor MacVoice="mtk3" Name="Boy 2" Pitch="Low" Speed="Medium" WinVoice="`ëP0|u
-è'"/>
  <Actor MacVoice="mtk3" Name="Girl 1" Pitch="Normal" Speed="Medium"
WinVoice="`ëP0|u-è'"/>
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WinVoice="pQ|«g(-Ñ{DEST"/>
  <Actor MacVoice="" Name="Old Man" Pitch="Low" Speed="Medium" WinVoice="`jv=D/-
±0"/>
  <Actor MacVoice="" Name="Old Woman" Pitch="Low" Speed="Slow" WinVoice="pQ|«g(-
Ñ{DEST"/>
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    <Element Type="Dialogue"/>
  </Narrator>
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  <Member Actor="Man 1" Character="Gwen"/>
  <Member Actor="Man 1" Character="BEN"/>
  <Member Actor="Man 1" Character="Kevin"/>
  <Member Actor="Man 1" Character="ROCK KEVIN"/>
  <Member Actor="Man 1" Character="ROCK MONSTERS"/>
  <Member Actor="Man 1" Character="FAINT VOICE"/>
  <Member Actor="Man 1" Character="ADDWAITYA"/>
  <Member Actor="Man 1" Character="CANNONBOLT"/>
  <Member Actor="Man 1" Character="CHROMASTONE"/>
  <Member Actor="Man 1" Character="FOURARMS"/>
  <Member Actor="Man 1" Character="JET RAY"/>
  <Member Actor="Man 1" Character="STONE KEVIN"/>
  <Member Actor="Man 1" Character="VOICES"/>
  <Member Actor="Man 1" Character="CHARMCASTER/GWEN"/>
  <Member Actor="Man 1" Character="ROCK MONSTER"/>
  <Member Actor="Man 1" Character="AGGREGOR"/>
  <Member Actor="Man 1" Character="GWEN/ROCK KEVIN"/>
  <Member Actor="Man 1" Character="PALLORFANG"/>
  <Member Actor="Man 1" Character="GWEN/CHARMCASTER/KEVIN"/>
  <Member Actor="Man 1" Character="HUMONGOUSAUR"/>
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  <Member Actor="Man 1" Character="ENAMEL KEVIN"/>
  <Member Actor="Man 1" Character="ULTIMATE HUMONGOUSAUR"/>
  <Member Actor="Man 1" Character="HUMONGOUSAUR/ENAMEL KEVIN"/>
  <Member Actor="Man 1" Character="GIANT FROG"/>
  <Member Actor="Man 1" Character="DR. ANIMO"/>
  <Member Actor="Man 1" Character="INSTRUCTOR"/>
  <Member Actor="Man 1" Character="NATALIE"/>
  <Member Actor="Man 1" Character="STUDENT"/>
  <Member Actor="Man 1" Character="EMILY"/>
  <Member Actor="Man 1" Character="INSEEN PASSERS-BY"/>
  <Member Actor="Man 1" Character="BIG CHILL"/>

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<Member Actor="Man 1" Character="HUMONGOUSAUR/MUTANT FROG"/>
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<Member Actor="Man 1" Character="MA VREEDLE"/>
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<Member Actor="Man 1" Character="PRETTY BOY VREEDLE"/>
<Member Actor="Man 1" Character="MAGISTER TK"/>
<Member Actor="Man 1" Character="OCTAGON/RHOMBOID"/>
<Member Actor="Man 1" Character="MAGISTER PATELLIDAY"/>
<Member Actor="Man 1" Character="BEN/GWEN/METAL KEVIN"/>
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  <Character Color="#FFFFFFFF" Name="HUMONGOUSAUR" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="JETRAY" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="KEVIN" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="KEVIN/GWEN" Visible="No"/>
  <Character Color="#FFFFFFFF" Name="MA VREEDLE" Visible="No"/>
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  <Character Color="#FFFFFFFF" Name="METAL KEVIN" Visible="No"/>
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<TagsNavigatorPreferences IsSortAscending="Yes" SortColumn=""/>

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<TagData/>

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</FinalDraft>

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