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<Content>

<Paragraph Type="Dialogue">
<Text>BEN 10: NIGHT OF THE LIVING NIGHTMARE McGregor -</Text>

</Paragraph>

<Paragraph Type="Transition">

<Text>BEN 10:</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>"Night of the Living Nightmare"</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Written by Don McGregor</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>First Draft 10/22/10</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

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<SceneArcBeats/>

</SceneProperties>

<Text>TEASER</Text>

</Paragraph>

<Paragraph Type="Transition">

<Text>FADE IN</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="1/8" Page="1" Title="">

<SceneArcBeats/>

</SceneProperties>

<Text>INT. BEN'S BEDROOM - NIGHT</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="2/8" Page="1" Title="">

<SceneArcBeats/>

</SceneProperties>

<Text>WE OPEN ON AN EXTREME CLOSE-UP</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Just Ben's eyes, closed.</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Ben's eyes snap open</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

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<SceneArcBeats>

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Color="#00000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>

</Paragraph>

</CharacterArcBeat>

</SceneArcBeats>

</SceneProperties>

<Text>WE PULL SLOWLY UPWARDS TO REVEAL BEN'S FACE</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>His head on his pillow, and we see fear in his eyes, and something reflected in them, small but growing larger.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>That something has a spider-ish body, a plump belly, but its' six legs have pulsing suckers on them of them.</Text>
 </Paragraph>
 <Paragraph Type="Character">
 <Text>BEN'S POV</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>And we see it seems grossly alive, descending, glistening hairy legs moving, suckers extending as if hungry to reach Ben!</Text>
 </Paragraph>
 <Paragraph Type="Transition">
 <Text>BACK TO BEN'S EYES</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>As the parasite creature reflected in them becomes larger and LARGER!
 </Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="3/8" Page="1" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>DOWNSHOT ON BEN'S BED AND BEDSIDE</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>We are above the descending spider creature as it continues to lower toward Ben, Ben's body rigid on the bed. There is no webbing holding the menace, its' sinister body just comes closer and CLOSER to Ben's face, to his staring eyes!
 </Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>There is a </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Smoothie</Text>
 <Text> cup on the stand beside </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ben</Text>
 <Text>'</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">s</Text>
 <Text> bed.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ben</Text>
 <Text>'</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">s</Text>
 <Text> arm jerks out of the covers, as if to ward off the creature, and knocks over the </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Smoothie</Text>
 <Text>!!</Text>

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</Paragraph>
<Paragraph Type="Action">
  <Text>The PEANUT BUTTER SEAWEEED </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">SMOOTHIE</Text>
  <Text> lands on the floor, splattering </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">its</Text>
  <Text>' half finished contents!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="2" Title="">
    <SceneArcBeats>
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>CUP SPILLING CONTENTS</Text>
</Paragraph>
<Paragraph Type="Character">
  <Text>SPLUSH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ben</Text>
  <Text>'</Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">s</Text>
  <Text> hands come up, but the creature lurches onto his face, before he can
grab it, and the suckers on the legs clamp onto him.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="1/8" Page="2" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Hey! Get </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">offa</Text>
  <Text> me! Get </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">offa</Text>
  <Text> my face!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="2" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">

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<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">WhaÉWhat</Text>
<Text> are you? I gotta whole slew of life-forms</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">in</Text>
<Text> my Ultimatrix, but I have never become anything like</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ben tries to claw the creature off him, but the suckers hold firm,
stretching his cheeks out!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="1/8" Page="2" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
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<Text>'</Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">m</Text>
<Text> </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">tellin</Text>
<Text>' you, </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">getcha</Text>
<Text> ugly butt </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">offa</Text>
<Text> me!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="1/8" Page="2" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Hey! Knock it off! Feels like you're ripping myÉ</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="4/8" Page="2" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>You are! You wanna rip my face off!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ben raises his arm, reaching to activate the Ultimatrix, but one of the
spider legs strikes out, lashing right over the Ultimatrix. The suction at the
end of the leg spread over the surface of the Ultimatrix.</Text>
</Paragraph>

<Paragraph Type="Action">
 <Text>The other spider legs continue to lock onto Ben's face, digging into his temples and cheeks.</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text>Realizing he can't reach any of the Ultimatrix's functions, Ben's hands frantically return to the spider legs, trying to tear them off him. One of the spider legs snakes up Ben's nostril, frighteningly. Ben's eyes are really wide now!</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Fiercely, Ben's fingers grab at the </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">spiderish</Text>
 <Text> body, as its underbelly </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">smushes</Text>
 <Text> up against his mouth.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Ben pulls upward, yanking on the parasite! The suction legs extend, still pulling at his face.</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="3" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Wait! Wait! I didn't really mean you were</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">going</Text>
 <Text> to tear my face off!</Text>
 </Paragraph>
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 <SceneProperties Length="1/8" Page="3" Title="">
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 </SceneProperties>
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="3" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>DON'T</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="3" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>PLEASE DON'T</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="3" Title="">
 <SceneArcBeats/>
 </SceneProperties>

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    <Text>D0</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="1/8" Page="3" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>IIIIIT!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben's face tears off, caught in the spider legs and WE see just
a</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
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        <SceneArcBeats/>
    </SceneProperties>
    <Text>SKELETAL BEN FACE!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="1/8" Page="3" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>END TEASER FADE OUT</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="1/8" Page="3" Title="">
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    </SceneProperties>
    <Text>ACT ONE</Text>
</Paragraph>
<Paragraph Type="Transition">
    <Text>FADE IN</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="4/8" Page="3" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>TIGHT ON THE SPIDER BODY AND BEN'S FACE AS WE SLOWLY PULL BACK.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben's skeletal face is in anguish, as he ferociously continues to tear
the spider creature off him. The suction cups have trouble adhering to the bony
structure, and slowly, slowly begin to yield! Almost snarling, Ben gives it
everything he has, pulling upward, and the suction cups finally lose hold.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Triumphant, Ben throws the creature to the floor. Ben jumps out the
bed, and with fear and anger in his eyes, he stomps on it as it writhes on the
floor.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>The spider creature has landed in the spilt </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Smoothie</Text>
    <Text>, and the sludge squishes under it, and between Ben's toes, as he
smashes the frightening spider gizmo, whatever it is. The thing does not break
under his onslaught. It lies there on its back, legs twitching, as if trying to
re-attach themselves to him.</Text>
</Paragraph>

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<Paragraph Type="Action">
  <Text>Ben staggers back from it, feeling for his face.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="3/8" Page="4" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Phew! Flesh back over my bones. Never thought</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>I'd be happy to feel even a white-head (zit?) </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">pimple</Text>
  <Text>.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>The farther he gets away from the spider creature, the more Ben's
features come back over the skeletal structure of his face.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>WE PAN WITH BEN'S FEET as he walks past the crushed Spider body, the
soles of his feet </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">squishing</Text>
  <Text> with the sound of the </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Smoothie</Text>
  <Text>. The Spider creature body still writhes in the thickening puddle of
the peanut butter seaweed colored </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Smoothie</Text>
  <Text>. It's futile movements are becoming weaker.</Text>
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<Paragraph Type="Scene Heading">
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Color="#000000000000" Font="Arial" RevisionID="0" Size="12" Style=""></Text>
        </Paragraph>
      </CharacterArcBeat>
    </SceneArcBeats>
  </SceneProperties>
  <Text>BEN'S FEET</Text>
</Paragraph>
<Paragraph Type="Character">
  <Text>SQUISH SQUASHÉSQUASH</Text>
</Paragraph>
<Paragraph Type="Dialogue">
  <Text>Ben stops at his door, looks at the gunk on his feet.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="3/8" Page="4" Title="">

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        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Yuck! Gross! Definitely not a moment the hero</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">wants</Text>
    <Text> the paparazzi to get a photo of.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben backs out the door, into the eerily lit hallway or room
beyond.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben staggers past the television and it suddenly goes on, making him
flinch. The screen turns a bright, silent blue. Ben reaches for the remote,
frowning, his other hand still feeling his face to make sure it is still there. He
flicks channels. Blue. Blue. Blue.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
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        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Whatta</Text>
    <Text> you know? Mom and dad pay a bundle</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>to get about a Zillion channels and not a wrestling</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>game in sight when you could really use one.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben throws the remote down and starts toward his parent's bedroom. He
walks past the television screen, not really looking at it now, but glimpsing
something from the periphery of his eyes. WE see a reflection in the blue screen,
a semi-solid image of a red jacket in the screen that moves along with Ben as he
goes by the TV.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="5" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>I thought I saw </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">aÉNAW</Text>
    <Text>!</Text>
</Paragraph>
<Paragraph Type="Action">

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<Text>As soon as Ben is beyond the TV, the screen goes dark. Ben stops, does a double-take at it. Puzzled, he walks through the shadowy, silent room to his parent's doorway.</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="2/8" Page="5" Title="">

<SceneArcBeats/>

</SceneProperties>

<Text>BEN</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Hey, Mom! Dad! </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Didn't'cha</Text>

<Text> hear me having a fit</Text>

</Paragraph>

<Paragraph Type="Action">

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">before</Text>

<Text>?</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="1/8" Page="5" Title="">

<SceneArcBeats/>

</SceneProperties>

<Text>INT. BEN'S PARENT'S BEDROOM - NIGHT</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>He walks into the bedroom, and WE see it is dark, shadows spreading over the floor and bed, and that the bed is empty.</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="2/8" Page="5" Title="">

<SceneArcBeats/>

</SceneProperties>

<Text>BEN</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>I mean, I'm older and everything and you don't</Text>

</Paragraph>

<Paragraph Type="Action">

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">hafta</Text>

<Text> come in and hold my hand, but hey, a little,</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>"You okay in </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">there,</Text>

<Text>" that would be nice.</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Ben stops just inside the room, realizing no one is in the bed. The coverlet flutters at the floor.</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="2/8" Page="6" Title="">

<SceneArcBeats/>

</SceneProperties>

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    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>(Soft, apprehensively)</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Mom? Dad?</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben walks to the bed, lifts the coverlet, looks under. Nothing. He
backs away.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="6" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Okay, now I'm really starting to get </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">creeped</Text>
    <Text> out.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Where would Mom and Dad be except in bed at</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">in</Text>
    <Text> the am?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="4/8" Page="6" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>People </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">oughtta</Text>
    <Text> do what they normally do.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Unless it's me. I get to do what I gotta do.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>That's a given. But Mom and Dad, that's a</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">whooolle</Text>
    <Text> other story.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben stands, letting the coverlet drop. He stares over the bed,
surveying the empty room and the shadows. Nothing. He turns-</Text>
</Paragraph>

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<Paragraph Type="Action">
 <Text>AND BUMPS HARD INTO VULKANUS, who somehow has appeared right behind him!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben lands on the bed, stunned, the figure of </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Volkanus</Text>
 <Text> looming threateningly over him.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="6" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">VULKANUS</Text>
 <Text>! </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">WhaÉHow'd</Text>
 <Text> you get in here?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>I didn't hear you at all. And hey!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Whatta</Text>
 <Text> you </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">doin'</Text>
 <Text> in my folks bedroom?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben comes up off the bed, confronting </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Volkanus</Text>
 <Text>, starting to get angry.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="3/8" Page="7" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>This got something to do with </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Taedenite</Text>
 <Text>?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Anywhere you take your puny self, there's</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">always</Text>

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    <Text> </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Taedinite</Text>
    <Text> somewhere about. Well,</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">you</Text>
    <Text> can take it to the bank, there's no </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Taedenite</Text>
    <Text></Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">in</Text>
    <Text> my Mom and Dad's bedroom, so clear on out!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Volkanus</Text>
    <Text> swipes viciously at Ben, knocking him right over the bed. Ben comes
up on the other side!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="7" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Fight? You want to fight?</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>And he uses the Ultimatrix, flashing lights, and turning into 4 ARMS!
</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="1/8" Page="7" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="1/8" Page="7" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>FOUR ARMS!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Four Arms comes over the bed, and with 4 sets of hands grabs </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Volkanus</Text>
    <Text>, lifts him and throws him through the air.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="7" Title="">
        <SceneArcBeats/>
    </SceneProperties>

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    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">TakeÉ</Text>
    <Text></Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>A hike!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Volkanus</Text>
    <Text> hits the wall and crashes right through it.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="7" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>EXT. - BEN'S HOUSE - NIGHT</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Four Arms leaps through the hole, and lands on the front lawn.
</Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Volkanus'</Text>
    <Text> imprint is left in the ground as he silently rises.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben's car is at the curb on the darkened, empty street. There are no
street lights on. The only light comes from the two combatants. They stand in
Ben's yard, face to face, squared off like huge gladiators in suburbia.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="4/8" Page="8" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>I don't get it! You don't make threats, nothing!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>You just come into my home, attack me, and don't</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">say</Text>
    <Text> anything. This is so not you! You have grudges</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>to shout, and angry reasons you want to break my</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>bones, and most of the time, you really want me to know</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">all</Text>

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<Text> about what kind of disgusting ways you are going</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">mangle</Text>
 <Text> me!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Volkanus and Four Arms charge each other. Volkanus manages to get his arms locked about</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Four Arms in a Full Nelson, bending Four Arms head forward, straining to try to break his head. All four arms try to reach behind to tear himself lose, but he can't, the grip remains fast. Volankus strains more, bending Four Arms over.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="4/8" Page="8" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You got me like this, and you aren't even bragging?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You must really be off your feed.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ughhh.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Say something! Anything! Pretend you're on cable</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>And can curse me out.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Argh!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Anything's better'n dying to the silent treatment!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Four Arms lets go of Volkanus, brings his arms straight out, and then slams them together,</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>over Volkanus' ears, on both sides! The violent clapping over his ears, as Four Arms other hands clamp- over Volcanus' mouth causes such intense pressure and sudden pain that Volkanus has to let go of Ben, and reach for the pain shooting through his head.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="9" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>

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</Paragraph>
<Paragraph Type="Action">
  <Text>Not that I'm going to die at your hands. Got a little</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">eardrum</Text>
  <Text> drum roll going on inside your head? That's a headache</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">that</Text>
  <Text> </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">ôs</Text>
  <Text> going to last.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="9" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>EXT - DARK EMPTY STREET - NIGHT</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Volkanus</Text>
  <Text> starts to run up the empty, dark road, holding his hands to ears, his
mouth open in a silent scream. Ben runs up the road after </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Volkanus</Text>
  <Text>, turns a corner.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Volkanus</Text>
  <Text> is gone. The road is empty.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Now, Ben notices there are no lights on in any of the houses. There is
only the sound of night life in the woods . Nothing else.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="9" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Okay, okay! Not one house with a light. No one coming to</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>their doors to see what's going on. What isn't wrong with</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">this</Text>
  <Text> picture?</Text>
</Paragraph>
<Paragraph Type="Action">

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<Text>Four Arms starts to walk back dejectedly toward his house, turning back into Ben. He walks slowly up the middle of the deserted roadway.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="9" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>I hate this. Spiders rip off my face! Villains won't speak to me,</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">even</Text>
 <Text> when they scream, and Mom and Dad forget their parental</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">roles</Text>
 <Text> and take off without even an "</Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">adios.</Text>
 <Text>"</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben looks to the night sky, shouts to it.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="9" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Don't you guys know this could put me on a therapist's</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">couch</Text>
 <Text> when I'm an old codger?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben bows his head, dejected for a moment. Just a faint echo of his own voice. He starts to walk again, coming up to his front yard and his car.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="3/8" Page="10" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>I have to talk to somebody about this. This's driving me</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Nuts. Gwen! Get </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"

Font="Courier Final Draft" RevisionID="0" Size="12" Style="">ahold</Text>
 <Text> of Gwen. Yeah, I'll have to listen</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text>To her lecture my butt off, but if anybody can figure out</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text>What's happening tonight, it's her.</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text>Ben uses the Ultimatrix, but he can't get Gwen on it. He scowls,
tapping it impatiently.</Text>
</Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="10" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text>And the weirdness just keeps on coming. Fine, the TV only</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text>Shows blue, but since when do you have to ask an Ultimatrix,</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text>"Can you hear me now? Can you hear me </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">now?</Text>
 <Text>" What's up</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">with</Text>
 <Text> that?</Text>
</Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="10" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>EXT. BEN'S CAR AT CURB - NIGHT</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Downshot</Text>
 <Text>, as Ben approaches his car on the driver's side, going to open the
door. No one is on the street. No one on his front lawn.</Text>
</Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="10" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text>Okay, I'll try Kevin. A poor second choice, but right now,</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000">

Font="Courier Final Draft" RevisionID="0" Size="12" Style="">even</Text>
 <Text> his voice will sound great.</Text>
</Paragraph>
 <Paragraph Type="Action">
 <Text>Standing at the car door, Ben tries the </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ultratrix</Text>
 <Text>, and it glows, but the call again gets no response. Ben shakes his
head, gives up.</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="10" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>No, this is all wrong. Way wrong. Wicked wrong.</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Gwen or Kevin's gotta be around. I can't get them</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">this</Text>
 <Text> way, I'll drive!</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>And reaches for the car door, hand closing on it.</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="11" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>WHEN VIOLENTLY, THE CAR DOOR SMASHES OUTWARD, SLAMMING INTO BEN, THE
CAR DOOR RIPPED OFF ITS HINGES, BOTH DOOR AND BEN HURLING INTO THE DESERTED
ROADWAY!</Text>
 </Paragraph>
 <Paragraph Type="Transition">
 <Text>FADE OUT</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="11" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>END OF ACT ONE</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="11" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>ACT TWO</Text>
 </Paragraph>
 <Paragraph Type="Transition">
 <Text>FADE IN.</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="11" Title="">
 <SceneArcBeats/>

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    </SceneProperties>
    <Text>EXT. - ROADWAY OUTSIDE BEN'S HOUSE - NIGHT</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Ben sits up in the roadway, trying to understand what has
happened.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>And sees </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">VILGAX</Text>
    <Text> towering on his front lawn, his thick arm going through the passenger
doorway and right through the entire width of the car, his huge fist poking out the
now door-less driver's side doorway.</Text>
  </Paragraph>
  <Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="11" Title="">
      <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Vilgax</Text>
    <Text>? </Text>
    <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Where'd</Text>
    <Text> you come from? No way I wouldn't</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">see</Text>
    <Text> you.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Ben gets up, sees what has happened to his car, the door ripped off,
lying near him. He is appalled at seeing his damaged car. And outraged.</Text>
  </Paragraph>
  <Paragraph Type="Scene Heading">
    <SceneProperties Length="3/8" Page="11" Title="">
      <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">What'd</Text>
    <Text> you do to my car? You know what it costs</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">for</Text>
    <Text> a male teen to get car insurance? You even have the</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">tiniest</Text>
    <Text> clue? I'll be paying triple premiums until I'm</Text>
  </Paragraph>

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<Paragraph Type="Action">
  <Text>a hundred and ten!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben uses the </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Ultratrix</Text>
  <Text> and turns into EATLE.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Eatle</Text>
  <Text> picks up the car door, and hurls it toward </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Vilgax</Text>
  <Text>, who stands silently, formidably on the lawn on the other side of
Ben's car. The door whirls over the car at </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Vilgax</Text>
  <Text>.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Vilgax</Text>
  <Text> side-swipes the car door away, but says nothing.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="12" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>EATLE</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Are you behind all this weirdness? It would be weird enough</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>you just being here, because you are supposed to be dead!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Eatle</Text>
  <Text> runs forward and leaps over the car.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="3/8" Page="12" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>EATLE</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>I'm sure I have that right. Pretty positive you were</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Dead! Come on, tell me how wrong I am, </Text>
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Vilgax</Text>
  <Text>!</Text>
</Paragraph>
<Paragraph Type="Action">

```

<Text>No one likes to boast more than you. Especially when</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">you've</Text>
<Text> just pounded my butt!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Eatle</Text>
<Text> lands right in front of </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Vilgax</Text>
<Text>, who doesn't move, just stares at </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Eatle</Text>
<Text>!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Eatle</Text>
<Text> bares his razor-sharp teeth.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="4/8" Page="12" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>EATLE</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>I have to give it to you. You sure hit hard</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">for</Text>
<Text> a Zombie, or walking dead, or whatever</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">it</Text>
<Text> is you are now.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Vilgax</Text>
<Text> doesn't speak a word, just suddenly thrusts out one hand, grabs
</Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Eatle</Text>
<Text> by the horn.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>And pulls </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Eatle</Text>
<Text> close to his face.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Hold of a LONG BEAT, then </Text>

<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Vilgax</Text>
<Text> smiles.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>And hurls </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Eatle</Text>
<Text> into the passenger side of the door-less car!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Eatle</Text>
<Text> picks himself up from the ground, leaning up against his wrecked car.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="13" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>EATLE</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>So, it's just smash and crash, huh? You forget</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>you're fighting a for real Paparazzi-hot celeb type these</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>days, not just some kid?</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Eatle charges Vilgax, and they grapple, hammering at each other.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="3/8" Page="13" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>EATLE</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>I don't find this "Nobody shows Ben the love" thing</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>remotely funny. Between you and Volkanus, I hate</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>this I'm not only not a name, I'm not even a number.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>I'm just a punching bag.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Vilgax picks Eatle up, grunting, and hurls him away, again, back up against his ruined car.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="5/8" Page="13" Title="">
<SceneArcBeats/>

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    </SceneProperties>
    <Text>EATLE</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>So, this is the way it is. I can't reach a friend to rant to.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>And even my Top 10 enemies won't say squat to me.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Well, so be it! Here's what I have to say to you.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>And Eatle charges forward, head down, horn thrust out!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Eatle's horn rams right into Vilgax's midsection.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Then, Eatle yanks his head upward, carrying Vilgax on his horn, and
throws him high up into the air.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Eatle tilts his head upward, and starts firing his photons to blast
Vilgax, kind of like a gunfighter shooting a coin in the air, bounc ing Vilgax up
and up, every time he starts to fall back to earth.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>And then, in the midst of a blast, Vilgax just disappears!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>There is only night sky and stars.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>And Ben returns to his human form, alone again.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben slumps against the car, almost falls through the ripped off
doorframe. He stares at it, as he rights himself.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="14" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>HIGHSHOT - DOWN ON BEN AND THE CAR AND THE DESERTED ROAD</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>As Ben walks around his car, slowly, looks at the door frame lying in
the road.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Then he climbs into the car. There is just silence and shadows.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Sitting behind the wheel, Ben smiles as he puts his seat belt
on.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="3/8" Page="14" Title="">

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        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>No doorway, but seat belt on. Makes as much</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>sense as anything else tonight. When I find Gwen</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>and Kevin, I'll shake off this I'm a nobody funk.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Man, I hate feeling down like this.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>He starts the car and drives off. The doorframe with its shattered
window is in the FOREGROUND. There is a fragmented image, much like we saw on the
blue TV screen, of a red jacket, but splintered images in the broken glass. And as
Ben's car goes off into the dark distance, the quickly seen images turn to empty
glass.</Text>
</Paragraph>
<Paragraph Type="Transition">
    <Text>CUT TO</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="3/8" Page="14" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>EXT. COUNTRY ROAD - NIGHT</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>As Ben drives through eerie, dense woods, cars lights throwing slashing
beams and shadows. Branches lace about overhead. Massive twisted tree trunks line
the sides of the road.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>WE see a dark shape, ominous in the FOREGROUND, Ben's car coming up
toward it. The shadowy figure lifts its hand, it's thumb up in the traditional
hitch-hiker's position.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben's car passes the hitch-hiker on the roadside, headlights sweeping
briefly over him,</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>With Close-Ups on the crooked thumb going from light into
darkness.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="1/8" Page="15" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>EXT - WOOD ROAD WAY - NIGHT</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Various images of the atmospheric woodland, as Ben drives the deserted
road, lights ripping the night, until, abruptly, THERE IS THE HITCH-HIKER AGAIN,

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somehow mysteriously ahead of him. Ben zooms past.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="3/8" Page="15" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>How did he manage to get ahead me. I haven't seen</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>a single other car on the road. He could just disappear</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">like</Text>
<Text> </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Volkanus</Text>
<Text> and </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Vilgax</Text>
<Text> and I'd have no problem with</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">that</Text>
<Text>. Sometimes it's the little human stuff that freaks me out.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>From the back seat a hand appears, with the thumb still hooked back, as fingers tap Ben on the </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">shoulder, really</Text>
<Text> freaking him out. Ben looks up in the car mirror and sees a figure back there. He throws on the overhead light and realizes the hitch-hiker is</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="15" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>HEX!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ben almost loses control of the car, he is so shocked at the gripping by Hex on his shoulder, and the haunted presence of the villain in his back seat. Hex leans forward, as if looking over Ben's shoulder, his skeletal face close to Ben's..</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="1/8" Page="15" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>WHOA! HEX! How did </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#000000000000"

Font="Courier Final Draft" RevisionID="0" Size="12" Style="">youÉ</Text>
<Text>?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="1/8" Page="15" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">Whatta</Text>
<Text> </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">youÉ</Text>
<Text>?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="15" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>What's this, your Freak-Me-Out hitch-hiker routine?</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>It works okay, now get away from my face.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Hex leans back in the seat, and lifts his staff.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="1/8" Page="16" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">How'd</Text>
<Text> you get in my back seat? And just what</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">is</Text>
<Text> it you want? Or has the cat got your tongue, too?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="3/8" Page="16" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Oh, </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">waitaminnit</Text>
<Text>! Has all this weird jazz tonight</Text>

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</Paragraph>
<Paragraph Type="Action">
  <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">just</Text>
  <Text> been to get you to take me to where Gwen</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Is? This is some kind of elaborate trick to fake me</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>out and so I head to where she is and you can finally</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>try to beat her in casting spells, or learn how she out-</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>does your magic time after time.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="16" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>If you really think I'll take you where Gwen is your</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>brain is fried bacon crisp!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Without a word, the haunting Hex thrusts forward with his staff-</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="6/8" Page="16" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>--AND JAMS IN THROUGH THE STEERING WHEEL SO BEN CAN'T TURN IT!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Then, with his free hand, Hex clasps the seat belt and yanks back
fiercely on it, imprisoning Ben to the seat, crushing the air out of Ben as Hex
tightens the seat belt.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>The car veers crazily on the road, heading toward the huge
trees.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben thrashes to get free, but he is held fast to the seat, and the
staff still is rammed into the steering wheel.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>In desperation, Ben reaches up over him, and manages to grab Hex by his
hood. He yanks hard, pulling Hex over the seat, into the front seat. Ben grabs
for the staff and pulls it loose from the steering wheel. And Hex tumbles out the
door torn off on the passenger side, since the staff was the only thing holding him
inside the car.</Text>
</Paragraph>

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<Paragraph Type="Action">
 <Text>Hex tumbles in the car's wake.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben brakes the car hard.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben takes off his seat belt and jumps out.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Hex levitates himself, rising into the air, and goes right over Ben's car, standing at an angle on the side of the twisting road. Tangled tree limbs hang grotesquely overhead.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben leaps up, grabs one of the twisted tree limbs, as Hex floats over his car. Ben swings himself so that he catches Hex at the stomach, a perfect airborne tackle. The two crash onto the hood of the car, roll off, and hit the cement.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben holds tight to Hex!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="3/8" Page="17" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>AND HEX VANISHES WITHIN BEN'S GRASP!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben stands in the middle of the road, staring at his empty hands, trying to fathom what is going on when car lights suddenly spotlight him. He whirls! A car is zooming toward him, the lights growing nearer quickly.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben dives out the way. The car skids to a stop. And We see that inside are GWEN and KEVIN.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Kevin is driving.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben gets up, shakily, staring, realizing it is Gwen and Kevin in the car. Kevin leans out of his window; Gwen leans out of hers. Ben is caught, stabbed, still caught their car lights.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="17" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Gwen? Kevin?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="17" Title="">
 <SceneArcBeats/>
 </SceneProperties>

<Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Don't you know enough not to stand in the middle</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">of</Text>
 <Text> a dark road, Hero?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>(To Gwen, rolling his eyes)</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Why is it, Gwen, that young males act like they think</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">that</Text>
 <Text> metal doesn't destroy flesh and bone?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="17" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You can answer that better than me, Kevin. My guess</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">is</Text>
 <Text>, it hasn't sunk in that they're mortal.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben takes a few tentative steps towards the car, still caught in the
lights, almost as if they imprison him.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="18" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Gwen? Kevin? Is it really you guys?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="18" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Well, my looks have changed a few times, but seeing how</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000"

Font="Courier Final Draft" RevisionID="0" Size="12" Style="">easily</Text>
<Text> confused you are, I can see why you'd ask that. You</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">ignored</Text>
<Text> what I said.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="18" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>(Starting to get a little ticked off)</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">UhhhÉ.maybe</Text>
<Text> </Text>
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">ôcause</Text>
<Text> you almost ran me down. You were</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">the</Text>
<Text> one who could have crushed me flatter than a Frisbee!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>And since when did you become an After School Educational</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Special? Gwen, I get. She's always getting on my case.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="18" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>I resent that. Kevin, let Ben know I take offense at what</Text>
</Paragraph>
<Paragraph Type="Action">
<Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#0000000000000000">
Font="Courier Final Draft" RevisionID="0" Size="12" Style="">he's</Text>
<Text> said.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="18" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>You forgetting you're only a little older than me, and you're</Text>
</Paragraph>

<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style=""> talking</Text>
 <Text> like you don't do dumb things that could get you</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Sliced and diced. You don't talk that way. I don't buy this</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style=""> at</Text>
 <Text> all.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Kevin tromps down on the </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFF" Color="#00000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style=""> accelator</Text>
 <Text>.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="19" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Then buy this, butt breath!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Kevin's car races toward Ben, who turns, starting to run away. Both Gwen and Kevin are leaning out their windows.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="19" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>And I thought we were getting along so much</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>better these days.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="3/8" Page="19" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Go get him, Kevin! Run the little show-off,</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Big-shot, know it all down! Ever since he got</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>that Ultimatrix he thinks he's the be-all and</Text>
</Paragraph>

<Paragraph Type="Action">
 <Text>end and has let everybody down. Even your</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Mom and Dad the other day were telling me</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>what a disappointment you are to them!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben looks over his shoulder, still running, as the car closes the gap,
shocked at Gwen's words.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="19" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Gwen! Whatta you saying? You don't mean that!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You can't mean that!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="19" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Yippie yi kay yay yay, little feller! Don't talk the talk,</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>If you can't walk the walk. Or run, in this case.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben stops suddenly, and We can see this is all getting to him. Ben's
eyes are filled with raw emotion. He wishes now he weren't hearing anything. The
car lights are bearing down on him.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="19" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="20" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>STOP IT! STOP TALKING! STOP!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben raises the Ultrimatrix.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="20" Title="">

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        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="3/8" Page="20" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>CHAMALIEN!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>And Ben transforms into the super strong Lizard-man. He immediately
switches to his chameleon like power, diving for the side of the road, and blending
into the ground and twisted roots of the trees.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>The car screeches to a stop.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Ben crawls over the roadway to the side of the car, BECOMES VISIBLE,
and, as Chemalien, leaps on top of Kevin's car, and yanks him out of the window
with his talons.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Gwen uses her power bolts to rip through the rooftop, blasts coming on
either side of Chemalien!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="20" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>This is starting to be a fun night!</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Chemalien leaps off the car, landing near Kevin.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Kevin rushes him, and starts pounding with solidified arms. Ben wards
off the blows.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
    <SceneProperties Length="6/8" Page="20" Title="">
        <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>Knock it off, Kevin! You don't want to mess</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>with Chemalien.</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>They hear Kevin's car revving again, and both are now caught in
headlights. They turn to see DARKSTAR behind the wheel. He shoves Gwen out of her
window, and then peels out, racing the car toward Ben and Kevin.</Text>

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</Paragraph>
<Paragraph Type="Action">
 <Text>The two start running down the narrow, twisting, road.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>The car is upon them, almost ready to run them down. Ben dives out of the way, becoming invisible again.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>But it isn't Ben, Darkstar is after. The car pursues Kevin!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>AND HITS KEVIN, SENDING HIS BODY SPRAWLING THROUGH THE AIR, and landing near the tree roots on the side of the road, looking crumpled and disjointed.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>The car roar past Ben, and for an instant, We see his reflection in the metal of the car, but the image has Negative Ben 10's jacket, not Ben's. As soon as the car is past Ben, the reflection is gone, so quick we're not sure whether the image was real or not.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>The car comes to screeching, side-turning stop some distance away, as Ben stares horrified towards Kevin.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Gwen, realizing what has happened, also starts running toward Kevin.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben kneels beside Kevin, cradling him, his eyes watery. Kevin's body is twisted.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Gwen stops, standing above him, her face growing hard, bitter.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="21" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Kevin, come on, you've gotta be okay.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>I didn't want anything like this to happen to you!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="21" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You did, Ben! You always had it in for him.</Text>
</Paragraph>
<Paragraph Type="Action">

<Text>And now you've made it real!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben looks up beseechingly at Gwen, holding onto Kevin.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="21" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>I didn't! I swear, Gwen, I didn't.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="21" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>CLOSE ON GWEN'S FACE, EYES CONDEMNING.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="21" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>(Very soft, very condemning)</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You did.</Text>
</Paragraph>
<Paragraph Type="Transition">
 <Text>FADE OUT</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="22" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>END OF ACT TWO</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="22" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>ACT THREE</Text>
</Paragraph>
<Paragraph Type="Transition">
 <Text>FADE IN.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="22" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>EXT. - WOODED ROADWAY - NIGHT</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben looks up at Gwen with wounded eyes.</Text>
</Paragraph>

<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="22" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>All night long I've wanted to hear voices.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Especially yours, Gwen. Now, I don't want</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>to hear anything. Just beÉquiet. Stop saying</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>these things.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="22" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>(With hard resolve)</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Not talking about it won't make it go away.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Darkstar reappears, gloating.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="22" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>DARKSTAR</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>It won't make me go away, either, Ben 10.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben cradles Kevin's head, stroking Kevin's hair back tenderly.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="22" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Honest, Kevin! You gotta believe me. Half</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>the stuff I ever said, I was just trying to get</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>under your skin.</Text>

</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="22" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>DARKSTAR</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Well, look at him, Ben old pal, you certainly</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>did that. And got some of his bones under</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>his skin, as well, huh?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="23" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>We all tried to tell you, Ben, but you're always</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Mr. Big Shot, I've Saved-The-Universe-What-</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Have-You-Done lately! Ever since you got the</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ultimatrix.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben turns to Gwen, eyes pleading with her.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="23" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You can't be siding with Darkstar, Gwen!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="23" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>I'm not on his side. This isn't about him. Or me.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>It's about Kevin, lying broken in your arms.</Text>
</Paragraph>
<Paragraph Type="Action">

<Text>It's about you!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben flinches at her words.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="5/8" Page="23" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>DARKSTAR</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You know what you need to do, Ben? You need</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>to get rid of the gizmo. The Ultimatrix. It's cost</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>you everything. Your family. Your friends. Yourself.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You get off on what you can do with it, but look down.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Look at Kevin, like a rag-doll, not the vital young man</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>who fought passionately. Because of you and that object</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>you cling to. Give it to me, Ben, and maybe you can get</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>your parents back, maybe you can make it up to Kevin,</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>what you did to him. Maybe Gwen will even come to forgive</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>you some day.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Darkstar approaches Ben, almost benignly, his hand out, almost in
benediction, in the</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>shadowy woodland. Ben lies Kevin's head gently on the ground and
stands, looking at the Ultimatrix, and then back up at the calm Darkstar.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="24" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>DARKSTAR</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>It's time, Ben. Time to give it up.</Text>
</Paragraph>
<Paragraph Type="Action">

<Text>Ben touches the Ultimatrix, his face unreadable in the shadows. He fondly rubs the Ultimatrix.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>And then backs away from Darkstar, Gwen watching.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="24" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>(In sudden rage)</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>NO! You did this! Not me! And Gwen would know that.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Gwen would be the first to lecture me about that!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Ben stabs an accusing finger at Darkstar, his body language fierce and strong now.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="24" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>What's with everybody. Nobody tonight wants to be</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>accountable for what they did.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Darkstar's eyes seem to glow with delight at this.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="24" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>DARKSTAR</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>That isn't just tonight, Hotshot!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>And not just here.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="24" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>DARKSTAR</Text>
</Paragraph>
<Paragraph Type="Action">

<Text>You ask me, seems to be a plague of that</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>through-out your precious universe!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="25" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>(Full of furious emotion)</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Even if that were true, doesn't matter,</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Soul Stealer. Right here! Right now!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You did it! You take the fall!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben uses the Omnitrix, and becomes SWAMPFIRE!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="4/8" Page="25" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>I'm using it, Gwen. And I don't feel a</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>twinge of guilt about it. I just feel bad</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>youÉcould thinkÉso badly of me.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Swampfire shoots out twisted roots, tangling, growing, thrusting
forward rapidly.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>The roots entwine about Darkstar's legs, and they have sharpened points
that dig into</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Darkstar's legs.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Darkstar glares downward, eyes bulging, as his legs seem to shrivel on
him, drying out,</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>All the liquid in them being leeches out. Darkstar crashes to the
mucky earth, amid the tangled roots not unlike the roots entangling and embedded in

him.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Darkstar writhes, trying to stand, but can't.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="25" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Little bit of ironic justice, Darkstar. Get it?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="25" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>These are SUCTION ROOTS. Kind of nature's fangs!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You feel how they work? Leech the juice right out of you!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben looks back to Kevin, his moment of triumph gone. Kevin still lies
at his feet. Darkstar twists on the ground but looks at Ben with a damning smile
on his distorted face.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="3/8" Page="26" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>DARKSTAR</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Still won't bring Kevin back. He's gone to that big</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Smoothie in the sky! Like the one you were</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>drinking earlier. You should have stayed and drank</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>it at the Burger Shack, rather than slurping it down</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>in your bedroom.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben looks at Darkstar, for a LONG BEAT, and then his eyes narrow,
puzzled.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="5/8" Page="26" Title="">
 <SceneArcBeats/>

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    </SceneProperties>
    <Text>BEN</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Smoothies? What do you know about SmooÉ.?</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>FLASHCUT ON THE BLUE TV SCREEN, seen peripherally by Ben as he walks
by.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>FREEZE-FRAME, and we can see him remembering what he didn't really
realize he saw at the time. it's a semi-solid image of him in the screen, with the
red jacket!</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Back to Ben's eyes, close, as they were in the opening shot.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>FLASHCUT and we see the PAN SHOT of Ben's feet walking past the Spider
body lying soaked in the tipped over Smoothie cup.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>FREEZE-FRAME as his feet start to pass the puddle with the Spider
body.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Back to Ben's eyes, as in the opening shot.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>FLASHCUT to fragmented reflection in the body of the car.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>FREEZE-FRAME and We can see the figure, still, fuzzy and
fragmented.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Back to Ben's eyes, as in the opening shot.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>We PULL BACK as Ben whirls toward the cars, with their lights still
on.</Text>
  </Paragraph>
  <Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="26" Title="">
      <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Waitaminnit! In the TV. In the car reflection! Me!</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>But not me! And not a number or a nobody, either!</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Ben turns and strides to his car, climbs through the broken door. He
takes off, the car going into the distance. Gwen comes into Frame, standing by
Kevin.</Text>

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</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="3/8" Page="27" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Come back, Ben! Come back!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Kevin wants you to. I know he does!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>AndÉso do I.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>But as Gwen speaks, both her figure and Kevin's start to fade, and so
does Darkstar, until the car is out of sight, and there is only empty dark silence
of the woods and swamp.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben behind the wheel, driving, face determined, hands gripping the
steering wheel hard.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="1/8" Page="27" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Burger Shack! Vilgax wouldn't go there!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="27" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>But there's one lower than a weasel on his belly</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>who hates to admit he loves the place!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="27" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>And if this is my nightmare, that's where this living nightmareÉ</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Ben's car shoots off into the distance.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">

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    <SceneProperties Length="1/8" Page="27" Title="">
      <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>(Voice Over)</Text>
  </Paragraph>
  <Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="27" Title="">
      <SceneArcBeats/>
    </SceneProperties>
    <Text>DIES!</Text>
  </Paragraph>
  <Paragraph Type="Transition">
    <Text>FADE OUT</Text>
  </Paragraph>
  <Paragraph Type="Transition">
    <Text>FADE IN</Text>
  </Paragraph>
  <Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="28" Title="">
      <SceneArcBeats/>
    </SceneProperties>
    <Text>EXT. BURGER SHACK - NIGHT</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>We are looking THROUGH the windowed walls of the Burger Shack as Ben pulls his car into the parking lot, comes to a stop, and gets out and strides toward the doors, ready for an imminent showdown.</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Ben melts the locked doors with power beams, and enters.</Text>
  </Paragraph>
  <Paragraph Type="Scene Heading">
    <SceneProperties Length="3/8" Page="28" Title="">
      <SceneArcBeats/>
    </SceneProperties>
    <Text>INT. BURGER SHACK - NIGHT</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>Like many places that thrive with many people when they are open for business, the Burger Palace is eerie now that it is empty, shadows across the tables, over the serving counter. Ben searches intensely .</Text>
  </Paragraph>
  <Paragraph Type="Action">
    <Text>As Ben approaches the serving counter, WE have an angle from where the CHILI FRIES are cooked. As Ben comes CLOSER, WE see the oil start to abruptly start to boil! Malevolent red eyes appear in the frothing, acidic looking oil, the left eye twitching. Ben stops at the serving counter, hears the hiss of the boiling oil, and smiles grimly.</Text>
  </Paragraph>
  <Paragraph Type="Scene Heading">
    <SceneProperties Length="2/8" Page="28" Title="">
      <SceneArcBeats/>
    </SceneProperties>
    <Text>BEN</Text>
  </Paragraph>
  <Paragraph Type="Action">

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<Text>Albedo, you miserable slug slurping sociopath,</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>It IS you, isn't it?</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>The grease basket boils, starting to overflow, and the menacing red eyes EXPAND. A shape begins to form out of the frothing liquid, growing, solidifying into NEGATIVE BEN.</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="3/8" Page="28" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>I feel like saying, "I should have known!" I guess</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>because I've read that in so many comic books! But</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>in my head, I always asked myself, "How could the</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>hero have known?"</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Negative Ben leaps out of the grease, globules of the foaming liquid flying off him! He holds his head, as if Ben is driving him crazy!</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="28" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>NEGATIVE BEN</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Stop babbling, Ben! You always give me a headache</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>with all these dumb pop culture references!</Text>
 </Paragraph>
 <Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="29" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>Stop whining! You're the one who got inside my</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>head. Talk about brain envy! Not that you were,</Text>
 </Paragraph>
 <Paragraph Type="Action">
 <Text>I'm just sayingÉ</Text>
 </Paragraph>

<Paragraph Type="Action">
 <Text>Negative Ben leaps over the counter, facing Ben in the shadowy, empty dining area.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="4/8" Page="29" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You're saying it's an invasion of the brain snatcher.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>In a fashion. I decided, Hey! If I have to live being</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>entrapped in a corrupt version of a nobody like you,</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>why not take advantage of it, and punish you from within!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Make your world a living nightmare, isn't that what you</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>called it?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben and Negative Ben slowly circle about each other, the inevitable tension of attack growing.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Very Sergio Leone in effect, the twitching in Negative Ben's eye increasing, like a mental breakdown tick.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="29" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Shove your ugly face into all the stuff you'd never</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>admit you were afraid of. Maybe fears that even</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>surprised you when they bubbled up and gushed</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>like one of your earth geysers!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="29" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>NEGATIVE BEN</Text>

</Paragraph>
<Paragraph Type="Action">
 <Text>I loved the look on your face when you thought</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>your parents had abandoned you. Priceless.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Universal priceless.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="30" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>And Kevin. That was a high point. Poor you,</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>so torn up, so pathetic! If I were human, I'd</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>have peed my pants laughing so hard.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Negative Ben holds up his thumb and forefinger, close together.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="30" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>I was this closeÉCLOSER!...to having you give</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>me the Ultimatrix!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="30" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Get on with it, Albedo! Show me what you've</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>got!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="3/8" Page="30" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Action">

<Text>This started with my most special fear-feeder</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>spider, so It seems fitting to start with Spider-Monkey!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Negative Ben transforms into Spider-Monkey. And Ben, realizing what Albedo is doing, also transforms into Spider-Monkey. Negative Ben shoots webbing about Ben's body, rapidly wrapping him cocoon-like. Ben just smiles, leaps up onto one of the tables, and shoots webbing right across Negative Ben's eyes, totally blinding him.</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Negative Ben staggers back, ripping at the webbing.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="1/8" Page="30" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>I'm supposed to control all this. Not you.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="30" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Become whatever you want, Albedo. No</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>matter who you transform into, when I do</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>it, I'll best you every time! Go on, give it</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>your best shot!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>Negative Ben transforms back into himself, the webbing disappearing with the Spider-Monkey form.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
<SceneProperties Length="2/8" Page="31" Title="">
<SceneArcBeats/>
</SceneProperties>
<Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>I'm a Galvan, I've always been your better!</Text>
</Paragraph>
<Paragraph Type="Action">
<Text>You can't give living beings bad dreams. I'm</Text>
</Paragraph>
<Paragraph Type="Action">

<Text>the one who can.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="31" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>I'm not too sure I'd brag on that. Think about</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>it, while you're thinking of what you want to</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>become next. Or are you afraid to face off against</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>me?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="31" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Okay, then! Try this!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="31" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>ULTI-MATE CANNONBOLT!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>The transformation illumines the shadowy space. Ben immediately
transforms likewise.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="4/8" Page="31" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>One thing I like about your nightmare, Albedo.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Whenever I call on a transformation, I actually</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>become it! Boy, I iwish real life were like that.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Negative Cannonbolt rolls into a spiked ball, hurling himself at Ben
Cannonbolt! Ben</Text>
</Paragraph>
<Paragraph Type="Action">

<Text>easily dodges every time Negative Cannonball zooms at him. Negative Cannonbolt bounces off walls, crashing about. Ben goes over the counter. Negative Cannonbolt charges at him,</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>And Ben hurls the grease buckets at him. The cooling liquid splashes all over him and quickly</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>congeals, clogging every part of Negative Cannonbolt. Ben hurls one, two, three containers</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>of the congealing grease over Negative Cannonbolt, a solidifying waterfall. Negative Cannonbolt starts gasping.</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="1/8" Page="32" Title="">

<SceneArcBeats/>

</SceneProperties>

<Text>NEGATIVE CANNONBOLT</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>I can'tÉI can't breathe!</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="3/8" Page="32" Title="">

<SceneArcBeats/>

</SceneProperties>

<Text>BEN</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>That's what all that good-tasting grease does</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>when it gets inside you. Clogs you up, so you</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>can't bounce. Or maybe you can manage a soggy kind of</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>bounce!</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Negative Ben transforms back to himself. His face is momentarily crestfallen, and he is breathing heavily.</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="2/8" Page="32" Title="">

<SceneArcBeats/>

</SceneProperties>

<Text>BEN</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Ready to give it up. Toast your defeat</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>with a Smoothie?</Text>

</Paragraph>

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<Paragraph Type="Scene Heading">
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  </SceneProperties>
  <Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>(Enraged)</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Don't mention those vile drinks.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="2/8" Page="32" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Admit it, you love ôem!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Negativ e Ben momentarily looks disturbed, as if some dark realization
is coming to him.</Text>
</Paragraph>
<Paragraph Number="119&#x9;&#x9;" Type="Scene Heading">
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    <SceneArcBeats/>
  </SceneProperties>
  <Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Not tonight.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Then Negative Ben musters new strength.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="1/8" Page="33" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
  <SceneProperties Length="3/8" Page="33" Title="">
    <SceneArcBeats/>
  </SceneProperties>
  <Text>HUMUNGOUSAUR!</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>And both turn into the fearsome creature. Negative Ben throws punch
after fierce punch at Ben, but Ben always ducks, weaves out of the way. Negative
Ben doesn't touch him once.</Text>
</Paragraph>
<Paragraph Type="Action">
  <Text>Finally, as if impatient, Ben Humungousaur delivers a haymaker that
sends Negative Humungousaur flying right over the counter, where all the cooking
devices are.</Text>
</Paragraph>

```

<Paragraph Type="Action">
 <Text>Desperate now, Negative Ben turns back to himself and screams:</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="33" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>NEGATIVE BEN</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="33" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>LODESTAR!</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="4/8" Page="33" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Bad choice. You don't have a very magnetic</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>personality far as I can see, Albedo.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Negative Lodestar snarls and unleashes MAGNETIC PULSE after MAGNETIC PULSE at Ben Lodestar. Ben immediately erects a ELECTROMAGNETIC FORCE FIELD to deflect the pulses, only to drive Negative Lodestar berserk, unleashing more and more pulses. Ben calmly uses his other hand to magnetize any of the metallic objects in the Burger Shack. Knives, forks, the empty grease buckets, all rip and batter at Negative Lodestar, and then the final coup de grace.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben hurls metal container after metal container for mixing Smoothies at him, the metal clanging into Negative Lodestar, the contents in the metal containers spilling embarrassingly over him.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>He turns back to Negative Ben, covered in the Smoothie gunk, tearing at his face, trying to clear it.</Text>
</Paragraph>
<Paragraph Type="Transition">
 <Text>CUT TO</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="2/8" Page="33" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>CLOSE ON EYES, EXACTLY AS THE OPENING SHOT,</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>But now as WE PULL BACK we see Albedo's face, and the ominous metallic spiderish body with the sucker footed legs is clamped tight over his face, and Albedo is caught within it.</Text>
</Paragraph>
<Paragraph Type="Action">

<Text>We PULL FURTHER BACK TO REVEAL GWEN AND KEVIN HOLDING ONTO BEN. We see that Negative Ben is sprawled on the floor, the loathsome spider over his face, lying in the midst of the thick puddle of Smoothie. Sparks are shooting out of the spiderish body.</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

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</CharacterArcBeat>

</SceneArcBeats>

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<Text>KEVIN</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Ben! It's okay now. It's all over.</Text>

</Paragraph>

<Paragraph Type="Character">

<Text>GWEN</Text>

</Paragraph>

<Paragraph Type="Dialogue">

<Text>Good thing we came over here when you called.</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>You weren't making any sense. We could hear</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>you, but I guess you couldn't hear us.</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="1/8" Page="34" Title="">

<SceneArcBeats/>

</SceneProperties>

<Text>BEN</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>What was it?</Text>

</Paragraph>

<Paragraph Type="Scene Heading">

<SceneProperties Length="2/8" Page="34" Title="">

<SceneArcBeats/>

</SceneProperties>

<Text>GWEN</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>From what Kevin and I can figure out, it's some</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Sick-o device Albedo came up with to get at you.</Text>

</Paragraph>

<Paragraph Type="Action">

<Text>Looks like he wanted to stick it on your face.</Text>

</Paragraph>

<Paragraph Type="Scene Heading">
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 <Text>KEVIN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>(Grinning)</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Yeah, but it ending up glued to his. That's my</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>kind of justice. Looks like he slipped on this</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>spilled Smoothie as he was coming to clamp</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>the gizmo onto you! Slip! Swap! The Spider</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>and that disgusting drink fell on him! I still don't</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>get how you can swallow that stuff, never mind</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>love it. But to each their own.</Text>
</Paragraph>
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 </SceneProperties>
 <Text>GWEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>It seems to feed on chemicals released while you</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>dream. Unleashes fears. He actually started sobbing.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Something about you weren't better than him!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>You weren't. Over and over. Like Albedo's insecurities</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>totally possessed him.</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben leans over the tormented, twisted form caught in nightmare.</Text>
</Paragraph>
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 <Text>KEVIN</Text>

</Paragraph>
<Paragraph Type="Action">
 <Text>I've a feeling there's no easy cure for this.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
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 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>I wonder what he's dreaming?</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>We zoom in on Negative Ben's spider covered face, and to his forehead,
and the</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>INSIDE his brain. And a blurred image becomes sharp. But there is no
color in the dream image, just noir light and dark. There is Ben, sitting beside
Albedo on a bed, offering a sip of a Smoothie with a straw in it.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
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 </SceneProperties>
 <Text>ALBEDO</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben? Is that really you?</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
 <SceneProperties Length="1/8" Page="35" Title="">
 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Take a sip of your Smoothie. It's good for you.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
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 <SceneArcBeats/>
 </SceneProperties>
 <Text>ALBEDO</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben, please tell me you're just yanking my chain!</Text>
</Paragraph>
<Paragraph Type="Action">
 <Text>Ben puts the straw between Albedo's lips.</Text>
</Paragraph>
<Paragraph Type="Scene Heading">
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 <SceneArcBeats/>
 </SceneProperties>
 <Text>BEN</Text>
</Paragraph>
<Paragraph Type="Action">

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    <Text>Would I do a thing like that to you?</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>(And smiles, to Albedo's horror)</Text>
</Paragraph>
<Paragraph Type="Action">
    <Text>I'll always be here for you.</Text>
</Paragraph>
<Paragraph Type="Transition">
    <Text>FADE OUT</Text>
</Paragraph>
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    <Text>.          GALVIN SCIENTISTS</Text>
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    <Text>(Worried Walla)</Text>
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 <Location>DO</Location>

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    <Location>IIIIIT!</Location>
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    <Location>ACT ONE</Location>
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BACK.</Location>
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    <Location>FOUR ARMS!</Location>
    <Location>Ń BENŐS HOUSE</Location>
    <Location>EXT Ń DARK EMPTY STREET</Location>
    <Location>BENŐS CAR AT CURB Ń NIGHT</Location>
    <Location>WHEN VIOLENTLY, THE CAR DOOR SMASHES OUTWARD, SLAMMING INTO BEN,
THE CAR DOOR RIPPED OFF ITS HINGES, BOTH DOOR AND BEN HURLING INTO THE DESERTED
ROADWAY!</Location>
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    <Location>Ń ROADWAY OUTSIDE BENŐS HOUSE</Location>
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    <Location>EXT Ń WOOD ROAD WAY Ń NIGHT</Location>
    <Location>HEX!</Location>
    <Location>--AND JAMS IN THROUGH THE STEERING WHEEL SO BEN CANŐT TURN
IT!</Location>
    <Location>AND HEX VANISHES WITHIN BENŐS GRASP!</Location>
    <Location>KEVIN</Location>
    <Location>GWEN</Location>
    <Location>STOP IT! STOP TALKING! STOP!</Location>
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    <TimeOfDay>EVENING</TimeOfDay>
    <TimeOfDay>LATER</TimeOfDay>
    <TimeOfDay>MOMENTS LATER</TimeOfDay>
    <TimeOfDay>CONTINUOUS</TimeOfDay>
    <TimeOfDay>THE NEXT DAY</TimeOfDay>
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<Transition>FADE IN:</Transition>
<Transition>FADE OUT:</Transition>
<Transition>FADE TO:</Transition>
<Transition>DISSOLVE TO:</Transition>
<Transition>BACK TO:</Transition>
<Transition>MATCH CUT TO:</Transition>
<Transition>JUMP CUT TO:</Transition>
<Transition>FADE TO BLACK:</Transition>
<Transition>BEN 10:</Transition>
<Transition>FADE IN:</Transition>
<Transition>BACK TO BEN'S EYES</Transition>
<Transition>FADE OUT:</Transition>
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</Transitions>
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      <ActivateIn Element="Action"/>
      <ActivateIn Element="Character"/>
      <ActivateIn Element="Parenthetical"/>
      <ActivateIn Element="Dialogue"/>
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      <ActivateIn Element="Character"/>
      <ActivateIn Element="Parenthetical"/>
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  </Macro>

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Transition="Action">
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        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
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NIGHT" Transition="Action">
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        <ActivateIn Element="Action"/>
        <ActivateIn Element="Character"/>
        <ActivateIn Element="Parenthetical"/>
        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
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SUNRISE" Transition="Action">
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        <ActivateIn Element="Scene Heading"/>
        <ActivateIn Element="Action"/>
        <ActivateIn Element="Character"/>
        <ActivateIn Element="Parenthetical"/>
        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
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MAGIC" Transition="Action">
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        <ActivateIn Element="Scene Heading"/>
        <ActivateIn Element="Action"/>
        <ActivateIn Element="Character"/>
        <ActivateIn Element="Parenthetical"/>
        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
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Text="continuing" Transition="Dialogue">
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        <ActivateIn Element="Parenthetical"/>
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Text="interrupting" Transition="Dialogue">
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        <ActivateIn Element="Character"/>
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        <ActivateIn Element="Character"/>
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        <ActivateIn Element="Dialogue"/>
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TO:" Transition="Scene Heading">
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        <ActivateIn Element="Character"/>
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IN:" Transition="Scene Heading">
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        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
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        <ActivateIn Element="Parenthetical"/>
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        <ActivateIn Element="Shot"/>
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        <ActivateIn Element="Parenthetical"/>
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        <ActivateIn Element="Parenthetical"/>
        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
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</Macro>
<Macro Element="Transition" Name="BACKTO" Shortcut="Ctrl+Shift+Alt+6"
Text="BACK TO:" Transition="Scene Heading">
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        <ActivateIn Element="Scene Heading"/>
        <ActivateIn Element="Action"/>
        <ActivateIn Element="Character"/>
        <ActivateIn Element="Parenthetical"/>
        <ActivateIn Element="Dialogue"/>
        <ActivateIn Element="Transition"/>
        <ActivateIn Element="Shot"/>
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</Macro>
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Text="MATCH CUT TO:" Transition="Scene Heading">
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</Macro>
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Text="JUMP CUT TO:" Transition="Scene Heading">
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</Macro>
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        <ActivateIn Element="Transition"/>
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</Macro>
</Macros>

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    <Actor MacVoice="" Name="Woman 1" Pitch="Normal" Speed="Medium" WinVoice=""/>
    <Actor MacVoice="" Name="Woman 2" Pitch="Normal" Speed="Medium" WinVoice=""/>
    <Actor MacVoice="" Name="Boy 1" Pitch="Normal" Speed="Medium" WinVoice=""/>
    <Actor MacVoice="" Name="Boy 2" Pitch="Normal" Speed="Medium" WinVoice=""/>
    <Actor MacVoice="" Name="Girl 1" Pitch="Normal" Speed="Medium" WinVoice=""/>
    <Actor MacVoice="" Name="Girl 2" Pitch="Normal" Speed="Medium" WinVoice=""/>
    <Actor MacVoice="" Name="Old Man" Pitch="Normal" Speed="Medium" WinVoice=""/>
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    <Member Actor="Man 1" Character="SQUISH    SQUASHÉSQUASH"/>
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        <Column Width="60">Length</Column>
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        <Column UserType="CategoryColumnType" Width="360">Cast Members</Column>
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