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<Text>BEN 10: ULTIMATE ALIEN</Text>

</Paragraph>

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<Text>#686-007 â€œAndreasâ€™ Faultâ€ </Text>

</Paragraph>

<Paragraph Alignment="Center" FirstIndent="0.00" Leading="Regular" LeftIndent="1.50" RightIndent="7.50" SpaceBefore="0" Spacing="1" StartsNewPage="No" Type="General">

<Text>(formerly, â€œForever Friendsâ€) </Text>

</Paragraph>

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<Text>Written by Jim Krieg & Ernie Altbacker</Text>

</Paragraph>

<Paragraph Alignment="Center" FirstIndent="0.00" Leading="Regular" LeftIndent="1.50" RightIndent="7.50" SpaceBefore="0" Spacing="1" StartsNewPage="No" Type="General">

<Text>Third Draft 08/29/09</Text>

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<Text></Text>

</Paragraph>

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  </SceneProperties>
  <Text>Ext. forever knight castle - day</Text>
</Paragraph>
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  <Text>ARGIT ambles up the walkway of this forbidding castle.</Text>
</Paragraph>
<Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="3.50" Number="1" RightIndent="7.25" SpaceBefore="11" Spacing="1"
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  <Text>Argit</Text>
</Paragraph>
```

<Paragraph Type="Dialogue">
 <Text><whistling></Text>
</Paragraph>
 <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="1.50" RightIndent="7.50" SpaceBefore="11" Spacing="1"
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 <Text>With a flourish, </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF"
Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12"
Style="">Argit</Text>
 <Text> presses the doorbell and REACTS to what sounds like the
<TOLLING> of Big Ben. </Text>
 </Paragraph>
 <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="1.50" RightIndent="7.50" SpaceBefore="11" Spacing="1"
StartsNewPage="No" Type="Action">
 <Text>After a moment the door opens and the imperious KEEPER of the
castle stares down his long nose at </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF"
Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12"
Style="">Argit</Text>
 <Text>.</Text>
 </Paragraph>
 <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="3.50" Number="2" RightIndent="7.25" SpaceBefore="11" Spacing="1"
StartsNewPage="No" Type="Character">
 <Text>KeePER</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>Whatever youâ€™re selling, we donâ€™t want any.</Text>
 </Paragraph>
 <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
LeftIndent="3.50" Number="3" RightIndent="7.25" SpaceBefore="11" Spacing="1"
StartsNewPage="No" Type="Character">
 <Text>ARGIT</Text>
 </Paragraph>
 <Paragraph Type="Dialogue">
 <Text>You got a real nice castle here, be a shame if anything happened
to it. </Text>
 </Paragraph>

```
</Paragraph>
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    <Text>Keeper</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>What are you talking about?</Text>
</Paragraph>
<Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
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    <Text AdornmentStyle="-1" Background="#FFFFFFFF"
Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12"
Style="">Argit</Text>
    <Text> looks over the Keeperâ€™s shoulder into the castleâ€™s hall.
</Text>
</Paragraph>
<Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
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StartsNewPage="No" Type="Character">
    <Text>ArGIT</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Yer home, yer hearth. Your cache of priceless alien technology.
</Text>
</Paragraph>
<Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
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StartsNewPage="No" Type="Character">
    <Text>Keeper</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>If you know about that, you also know that the Forever Knights
are not to be trifled with.</Text>
</Paragraph>
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    <Text>ARGIT</Text>
</Paragraph>
```

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</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Iâ€™d never trifle you guys. In fact, Iâ€™m here to help. Iâ€™m
selling insurance-- peace of mind. For just a hundred thousand dollars a
month I can guarantee that this castle wonâ€™t fall down.</Text>
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    <Text>Keeper</Text>
</Paragraph>
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    <Text>Is that some sort of half-baked threat?</Text>
</Paragraph>
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    <Text>ARGIT</Text>
</Paragraph>
<Paragraph Type="Dialogue">
    <Text>Oh itâ€™s a fully-baked promise.</Text>
</Paragraph>
<Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular"
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    <Text>The Keeper opens the door and takes a step closer to Argit,
towering over him. He lifts him off his feet with one mailed fist, while
drawing his sword with the other. Argit doesnâ€™t seem fazed at all. He
shakes his head at the Keeper.</Text>
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    <Text>ArgIT</Text>
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pull out the sword of... not friendship! </Text>
</Paragraph>
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LeftIndent="1.50" RightIndent="7.50" SpaceBefore="11" Spacing="1" StartsNewPage="No" Type="Action">
 <Text>The Keeper reacts to a RUMBLING which grows louder and LOUDER.
</Text>
</Paragraph>
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 <Text>The ground begins to SHAKE VIOLENTLY. This startles the Keeper enough that he drops Argit. </Text>
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 </Paragraph>
 <Paragraph Type="Dialogue">
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 <Text> this </Text>
 <Text AdornmentStyle="-1" Background="#FFFFFFFFFFFF" Color="#000000000000" Font="Courier Final Draft" RevisionID="0" Size="12" Style="">coulda</Text>
 <Text> been avoided! Tell your friends!</Text>
 </Paragraph>
 <Paragraph Alignment="Left" FirstIndent="0.00" Leading="Regular" LeftIndent="1.50" RightIndent="7.50" SpaceBefore="11" Spacing="1" StartsNewPage="No" Type="Action">
 <Text>WIDE. Argit walks towards the foreground. The castle ROCKS and SWAYS and finally--</Text>
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creepy SMILE.</Text>
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    </SceneProperties>
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Style="Underline+AllCaps">End teaser</Text>
    <Text></Text>
</Paragraph>
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